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# **EE359**

# **Wireless Communications**

## **Lecture 9**

### **Digital Modulation**

**Performance over AWGN Channels**

**Performance over Fading Channels**

# Capacity of Fading Channels

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- Capacity depends on degree of channel knowledge  
CDI only, CSI at receiver only, CSI at both receiver and transmitter
- Capacity with TX/RX knowledge: variable-rate variable-power transmission (water filling) optimal
  - Flat fading channels water filling in instantaneous SNR
  - Frequency selective fading water filling in frequency
- Channel inversion practical, but should truncate
- Water-filling provides significance improvement at low SNR

# Review of Digital Modulation

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- Design Issues (Often Conflicting)
  - Data Rate
  - Spectral Efficiency
  - Power Efficiency
  - Performance (Channel Impairments and Noise)
  - Cost

Binary message sequence is divided into words of length  $K$  Bits, sent every  $T$  seconds

$M$  possible symbols  $\{m_1, \dots, m_M\}$  with probabilities  $\{p_1, \dots, p_M\}$

$M = 2^K$ ,  $K = \log_2 M$ ,  $R = K/T$  bits per second

# Geometric Signal Representation

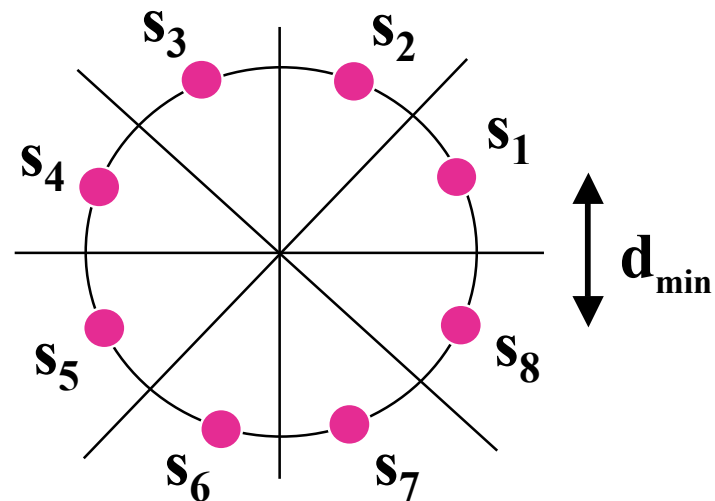
Want to minimize  $P_e = p(\text{decode } m_j \mid m_i \text{ sent})$

Vector space analysis

$s_i(t)$  is characterized by vector  $\mathbf{s}_i$

$$\mathbf{s}_i = (s_{i1}, s_{i2}, \dots, s_{iN})$$

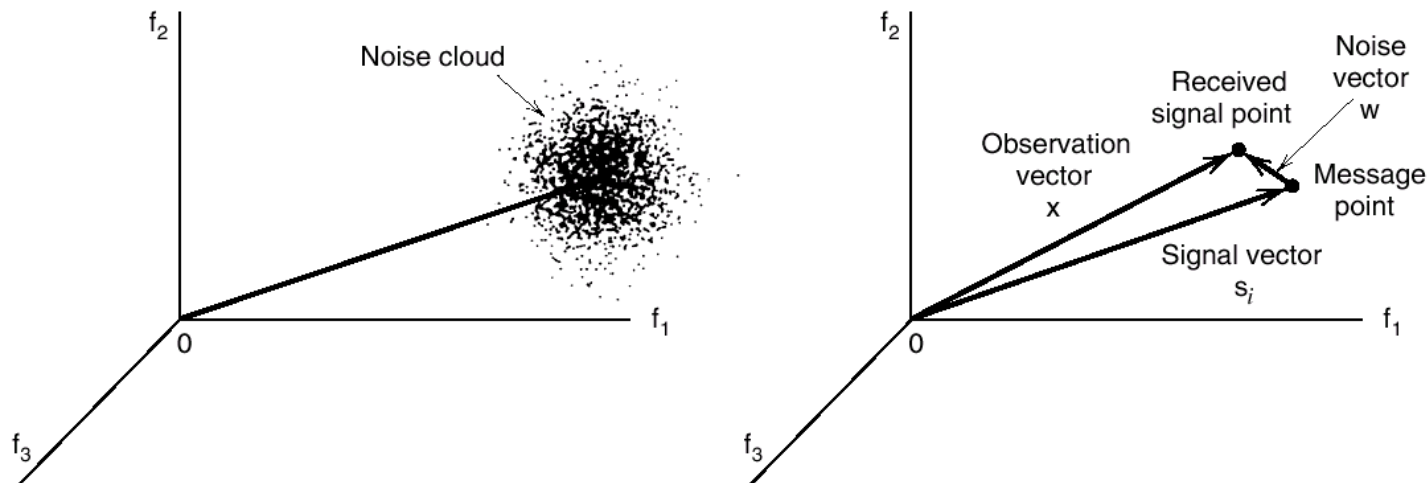
Signal Constellation:



# Decision Regions

Optimum receiver (minimum probability of Error) is based on Maximum Likelihood (ML) estimation

ML receiver decodes  $s_i$  closest to  $x$  (observation vector)



# Decision Regions - Error Probability

Assign decision regions:

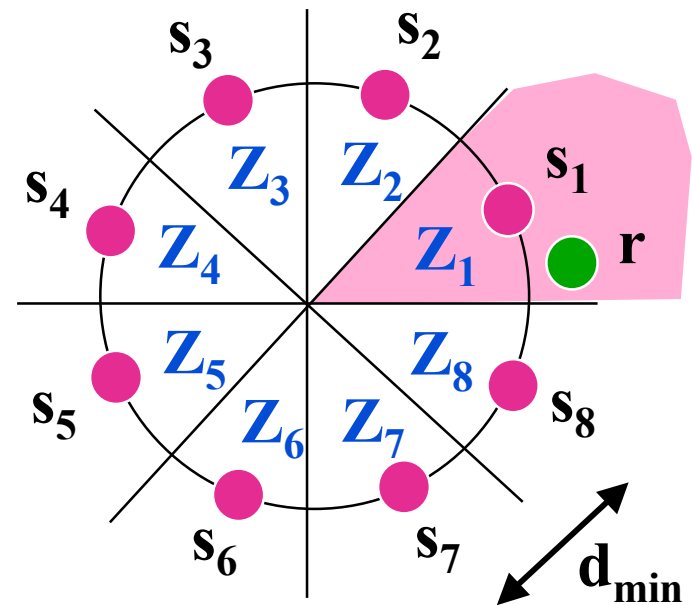
$$Z_i = \{r : p(s_i \text{ sent} | r) > p(s_j \text{ sent} | r) \text{ for all } j \neq i\}$$

$$= \{r : |x - s_i| < |x - s_j| \text{ all } j \neq i\} \quad \text{Signal Constellation}$$

$$r \in Z_i \Rightarrow m = m_i$$

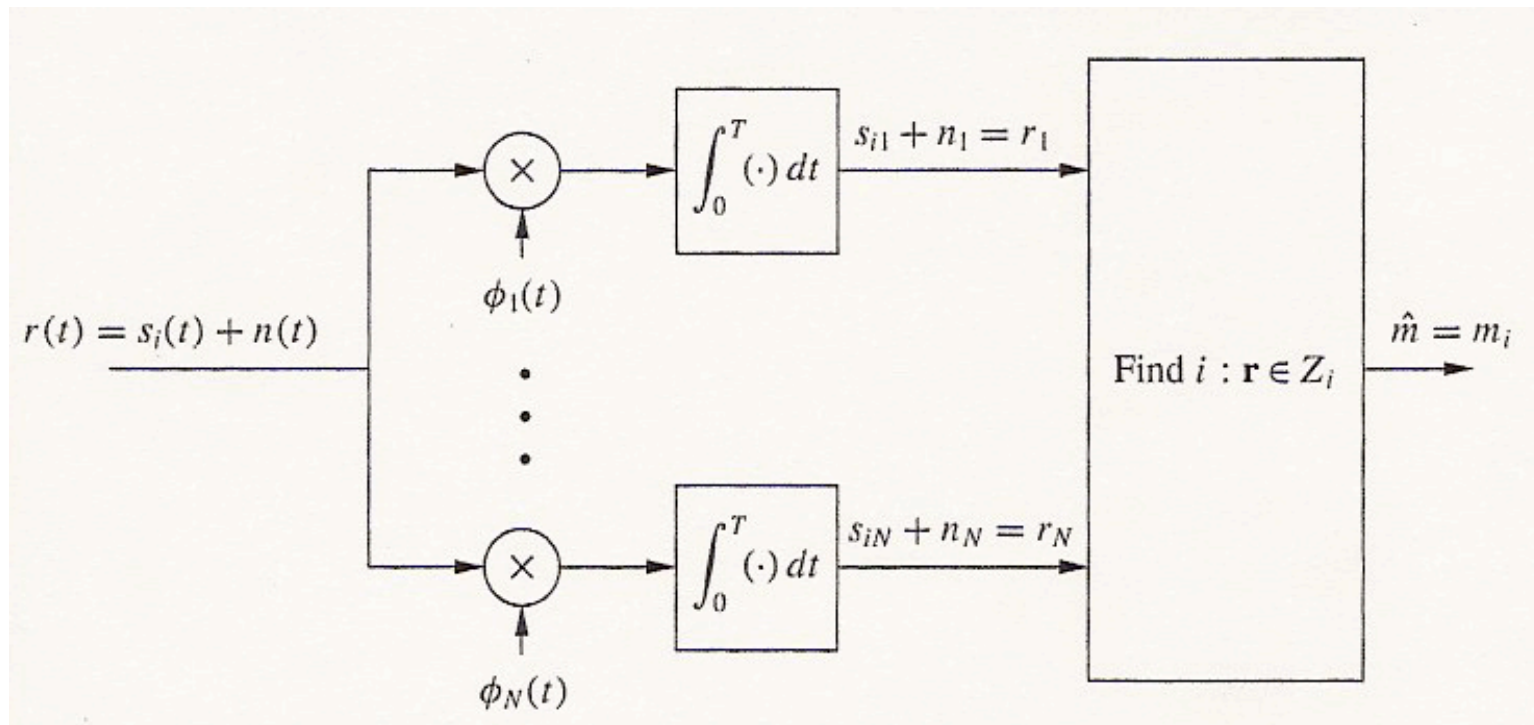
$P_e$  is based on noise distribution

$$P_s \leq (M - 1)Q\left(\sqrt{d_{\min}^2 / (2N_0)}\right)$$



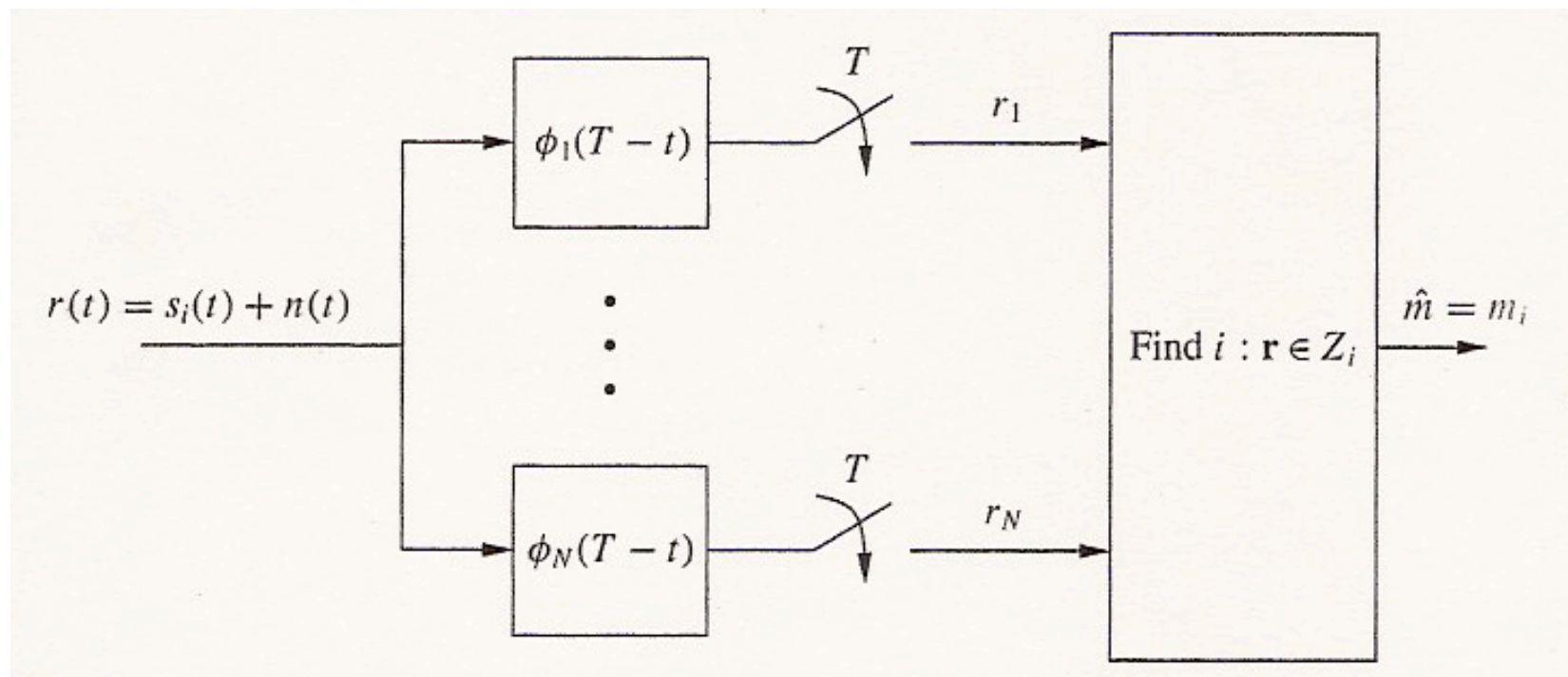
# Optimum Coherent Detection Correlation Receiver

Received signal (transmitted signal plus Gaussian noise) is correlated with each basis function. Maximum is selected.



# Optimum Coherent Detection Matched Filter Receiver

Received signal (transmitted signal plus White Gaussian noise) is passed through a bank of filters, each matched to one basis function. Maximum is selected.





# Linear Modulation

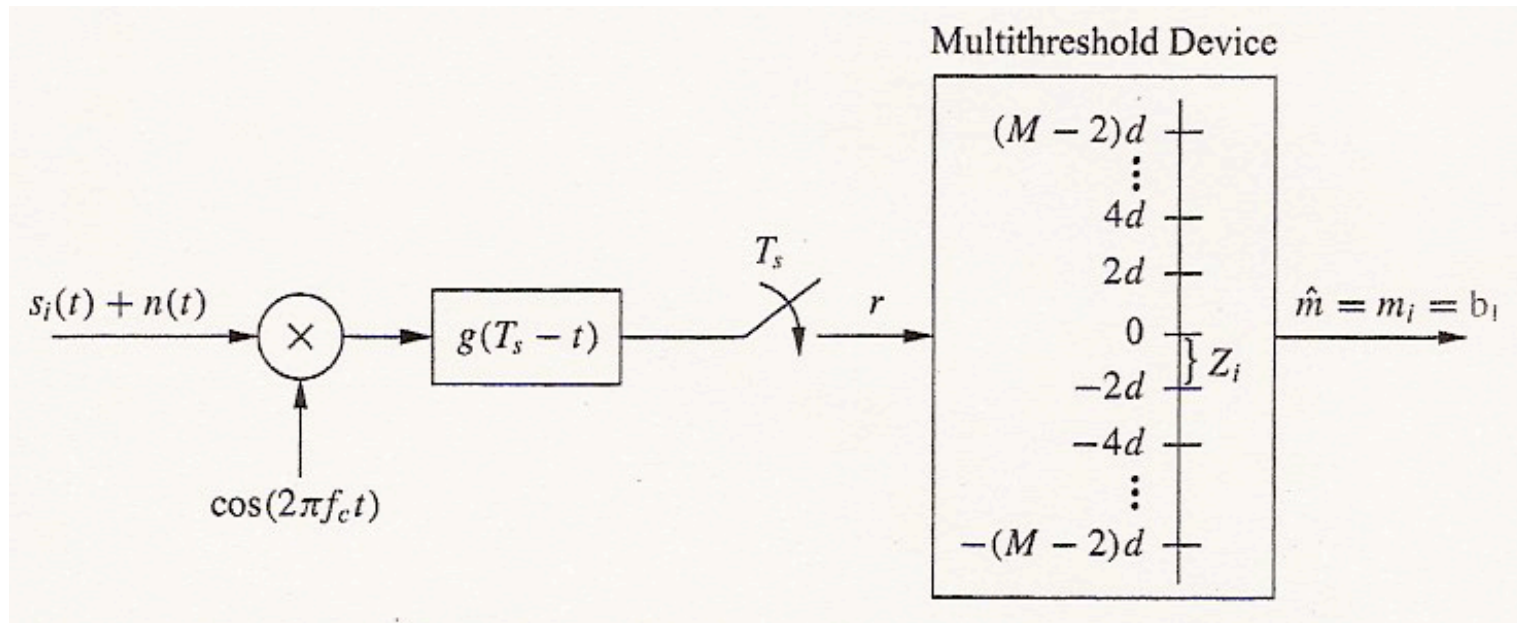
- Bits encoded in carrier amplitude or phase

$$s(t) = \sum_n a_n g(t - nT_s) \cos(2\pi f_c t) - \sum_n b_n g(t - nT_s) \sin(2\pi f_c t)$$

- Pulse shape  $g(t)$  typically Nyquist
  - Signal constellation defined by  $(a_n, b_n)$  pairs
  - Can be differentially encoded
  - $M$  values for  $(a_n, b_n) \Rightarrow \log_2 M$  bits per symbol
- $P_s$  depends on
    - Minimum distance  $d_{min}$  (*depends on  $\gamma_s$* )
    - # of nearest neighbors  $\alpha_M$
    - Approximate expression:

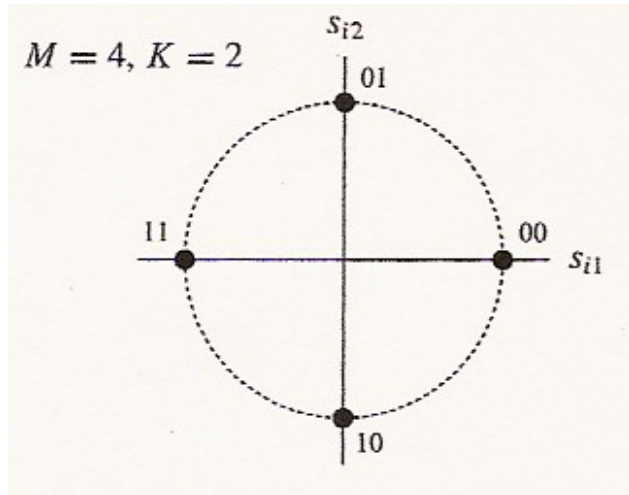
$$P_s \approx \alpha_M Q \left( \sqrt{\beta_M \gamma_s} \right)$$

# Coherent Demodulation - MPAM

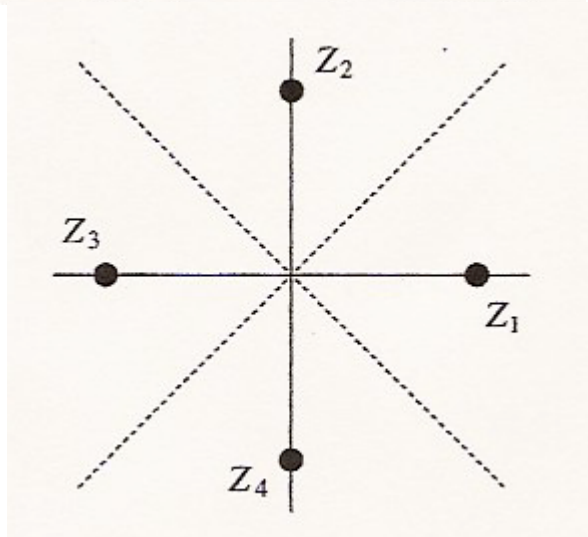
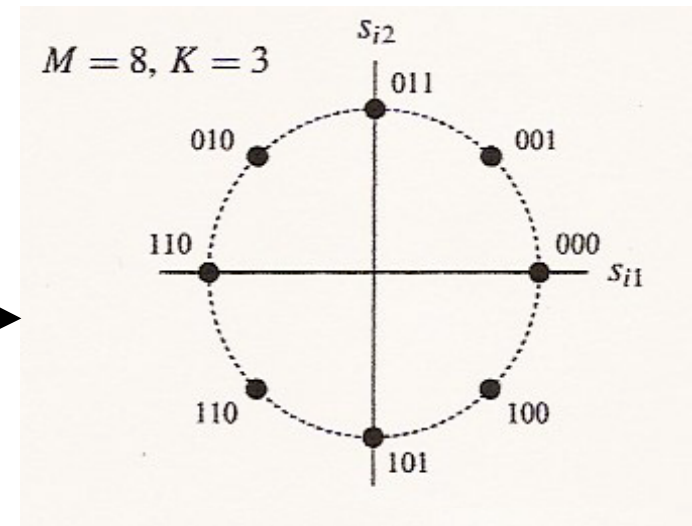


$$z_i = \begin{cases} (-\infty, A_i + d) & i = 1 \\ (A_i - d, A_i + d) & 2 \leq i \leq M - 1 \\ (A_i - d, \infty) & i = M \end{cases}$$

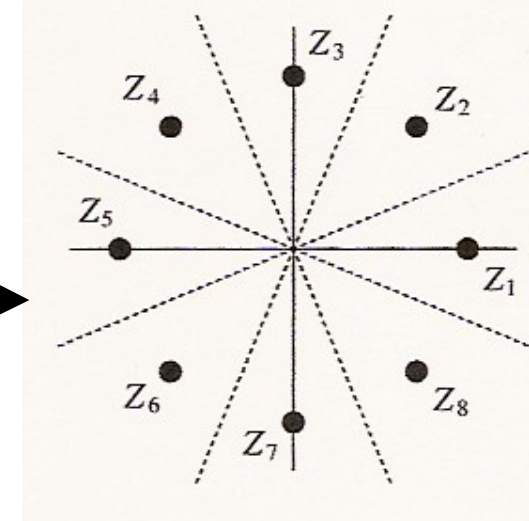
# Signal Constellation and Decision Regions - MPSK



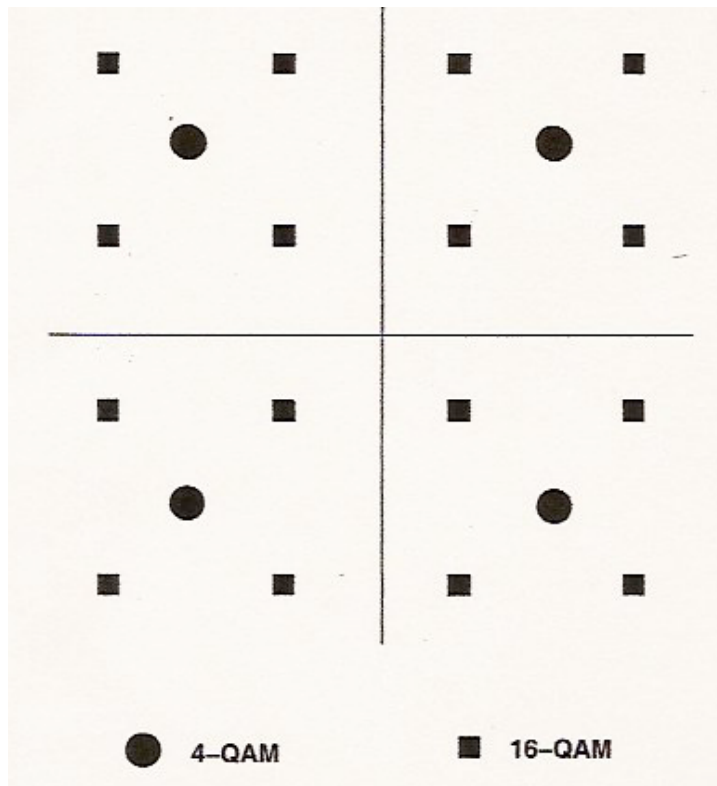
**Bit Mapping by Gray Encoding**



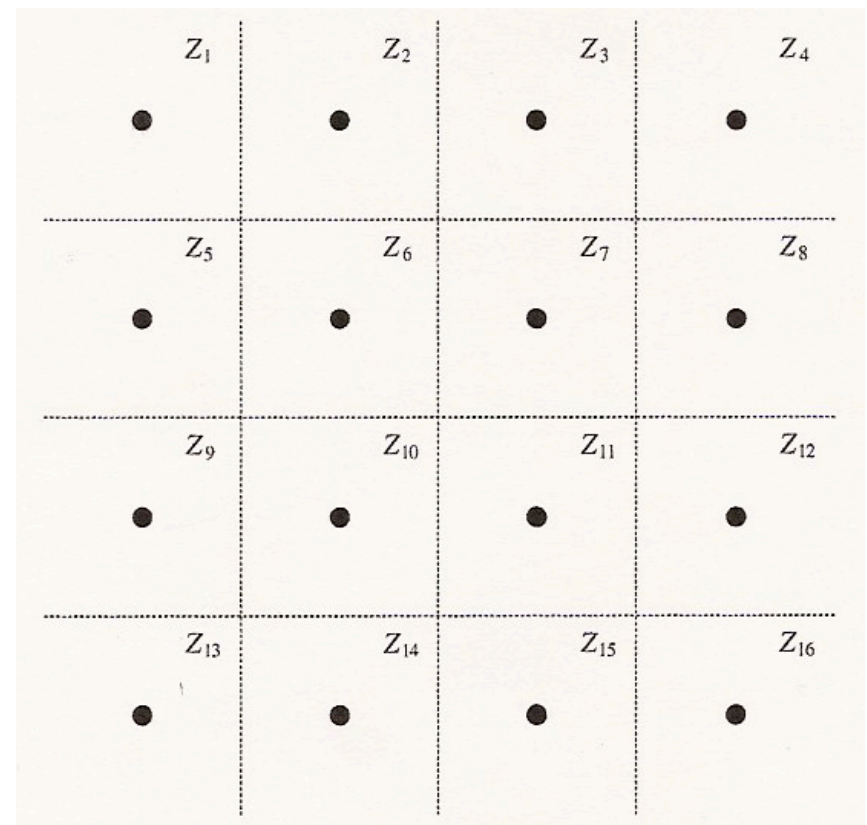
**Decision Regions**



# Signal Constellation and Decision Regions - MQAM



Signal Constellation



Decision Regions

# Probability of Error Analysis

## AWGN - Non-Fading - Coherent

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$T_s$  = Symbol Time

$T_b$  = Bit Time

$E_s$  = Signal Energy per Symbol

$E_b$  = Signal Energy per Bit

Probability of error is a function of SNR

$$SNR = \frac{P_r}{N_0 B} = \frac{E_s}{N_0 B T_s} = \frac{E_b}{N_0 B T_b}$$

For pulse shaping with  $T_s = 1/B$ :

$$\gamma_s = \frac{E_s}{N_0} \quad \text{For M-ary}$$

$$\gamma_b = \frac{E_b}{N_0} \quad \text{For Binary}$$

Using Gray Coding and assuming errors only between neighboring symbols leads to one bit error for each symbol error

# Probability of Error Analysis

## AWGN - Non-Fading - Coherent

M-ary versus Binary:  $\gamma_b \approx \frac{\gamma_s}{\log_2 M}$        $P_b \approx \frac{P_s}{\log_2 M}$

**Table 6.1:** Approximate symbol and bit error probabilities for coherent modulations

Modulation	$P_s(\gamma_s)$	$P_b(\gamma_b)$
BFSK		$P_b = Q(\sqrt{\gamma_b})$
BPSK		$P_b = Q(\sqrt{2\gamma_b})$
QPSK, 4-QAM	$P_s \approx 2Q(\sqrt{\gamma_s})$	$P_b \approx Q(\sqrt{2\gamma_b})$
MPAM	$P_s = \frac{2(M-1)}{M} Q\left(\sqrt{\frac{6\bar{\gamma}_s}{M^2-1}}\right)$	$P_b \approx \frac{2(M-1)}{M \log_2 M} Q\left(\sqrt{\frac{6\bar{\gamma}_b \log_2 M}{M^2-1}}\right)$
MPSK	$P_s \approx 2Q\left(\sqrt{2\gamma_s} \sin\left(\frac{\pi}{M}\right)\right)$	$P_b \approx \frac{2}{\log_2 M} Q\left(\sqrt{2\gamma_b \log_2 M} \sin\left(\frac{\pi}{M}\right)\right)$
Rectangular MQAM	$P_s \approx 4Q\left(\sqrt{\frac{3\bar{\gamma}_s}{M-1}}\right)$	$P_b \approx \frac{4}{\log_2 M} Q\left(\sqrt{\frac{3\bar{\gamma}_b \log_2 M}{M-1}}\right)$
Nonrectangular MQAM	$P_s \approx 4Q\left(\sqrt{\frac{3\bar{\gamma}_s}{M-1}}\right)$	$P_b \approx \frac{4}{\log_2 M} Q\left(\sqrt{\frac{3\bar{\gamma}_b \log_2 M}{M-1}}\right)$

# Error Probability Approximation

## Coherent Demodulation

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For all coherent demodulation probability of error has a functional form:

$$P_s \approx \alpha_M Q\left(\sqrt{\beta_M \gamma_s}\right)$$

where:  $\alpha_m$  is the number of nearest neighbors in the constellation  
 $\beta_m$  is a constant which depends on the specific modulation

$$Q(z) = \int_z^{\infty} \frac{1}{\sqrt{2\pi}} e^{-x^2/2} dx$$

An alternate but simpler Q-Function suitable for AWGN and fading channels is:

$$Q(z) = \frac{1}{\pi} \int_0^{\pi/2} \exp\left[-\frac{z^2}{2\sin^2 \phi}\right] d\phi \quad z > 0$$

# Main Points

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- Major Linear Modulation Schemes are MPAM, MPSK, MQAM
- Linear modulation more spectrally efficient but less robust than nonlinear modulation
- Decision regions are based on Maximum Likelihood
  - Optimum coherent detection structure is based on Correlation Receivers and Matched Filter Receivers
  - $P_e$  depends on constellation minimum distance
  - $P_e$  in AWGN approximated by:  $P_s \approx \alpha_M Q\left(\sqrt{\beta_M \gamma_s}\right)$
  - Pulse-shaping improves spectral characteristics
  - An alternate Q-function is more suitable for error analysis



# Linear Modulation in Fading

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- For fading channels SNR  $\gamma_s$  and, therefore, probability of error  $P_s$  are random
- Performance metrics:
  - Outage probability:  $\text{pr}( P_s > P_{\text{target}} ) = \text{pr}( \gamma < \gamma_{\text{target}} )$

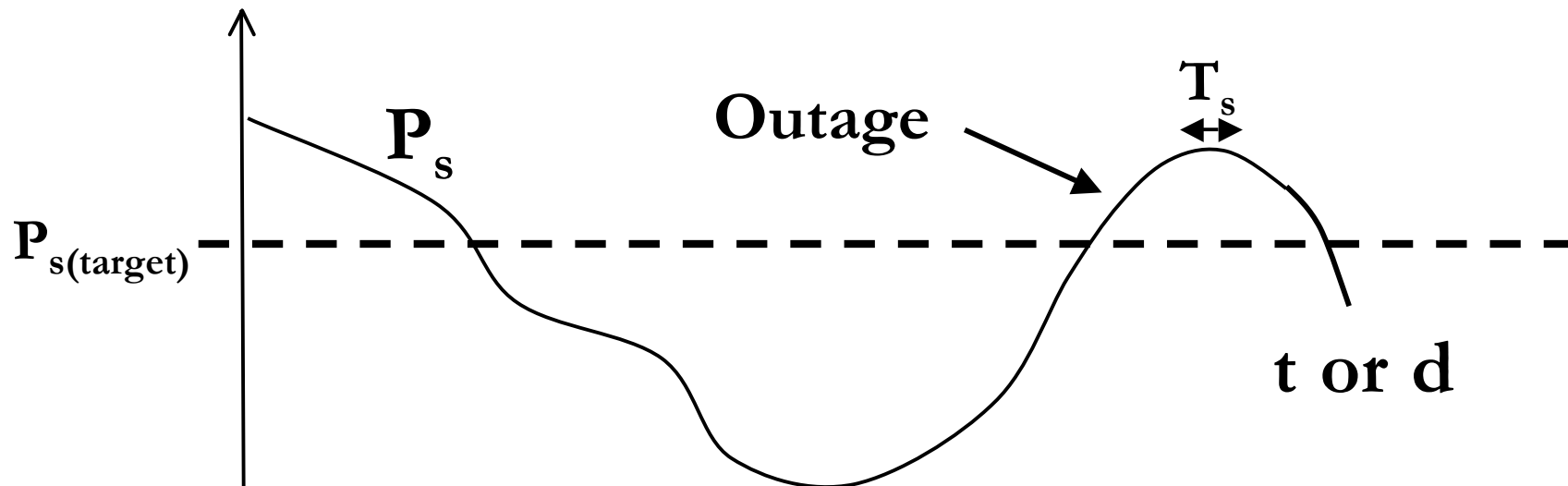
- Average  $P_s$  ,  $\bar{P}_s$  :

$$\bar{P}_s = \int_0^{\infty} P_s(\gamma) p(\gamma) d\gamma$$

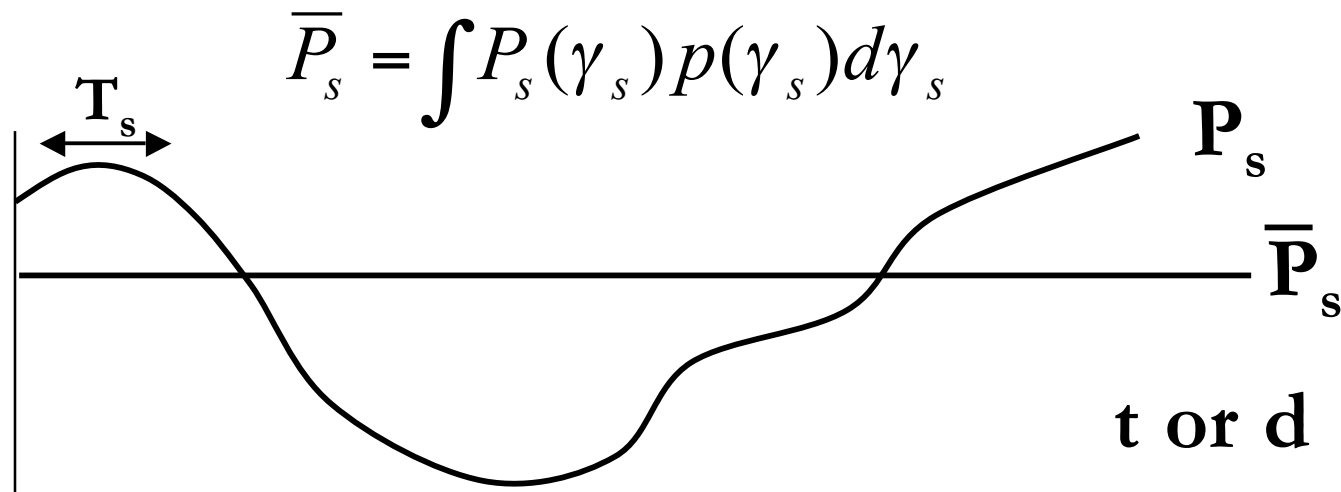
- Combined outage and average  $P_s$

# Outage Probability

- Probability that  $P_s$  is above target
- Equivalently, probability  $\gamma_s$  below target
- Used when  $T_c \gg T_s$



# Average $P_s$



- Expected value of random variable  $P_s$
- Used when  $T_c \sim T_s$
- Error probability much higher than in AWGN alone
- Alternate Q function approach greatly simplifies calculations

# Average BER in AWGN and Rayleigh

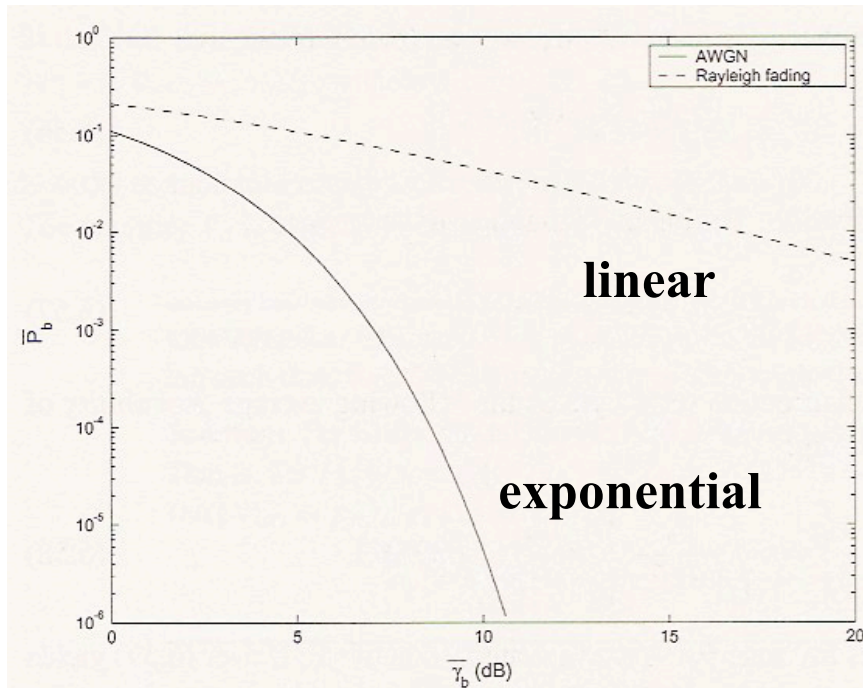


Figure 6.1: Average  $P_b$  for BPSK in Rayleigh fading and AWGN.

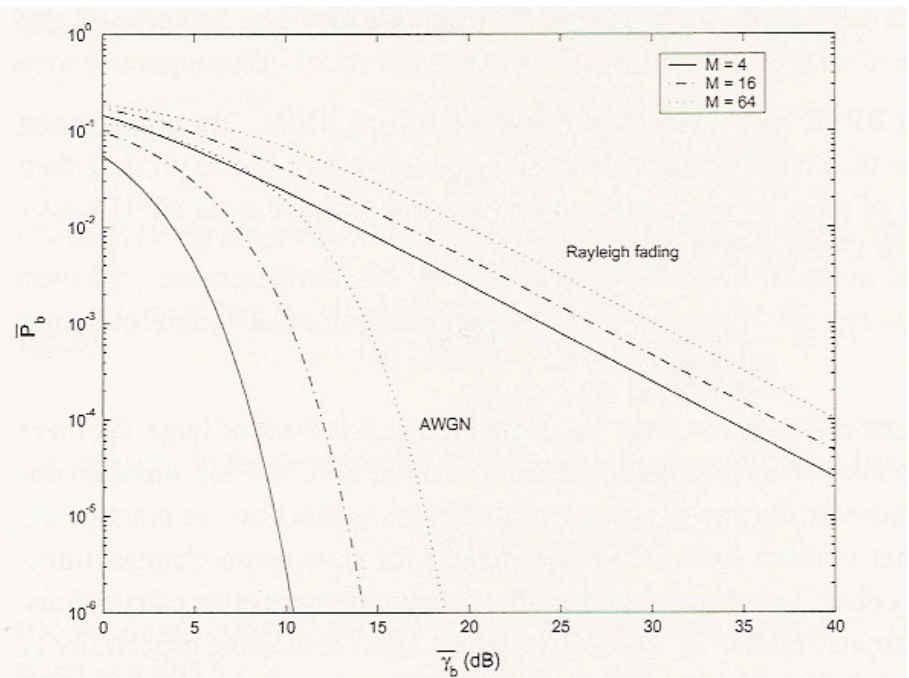
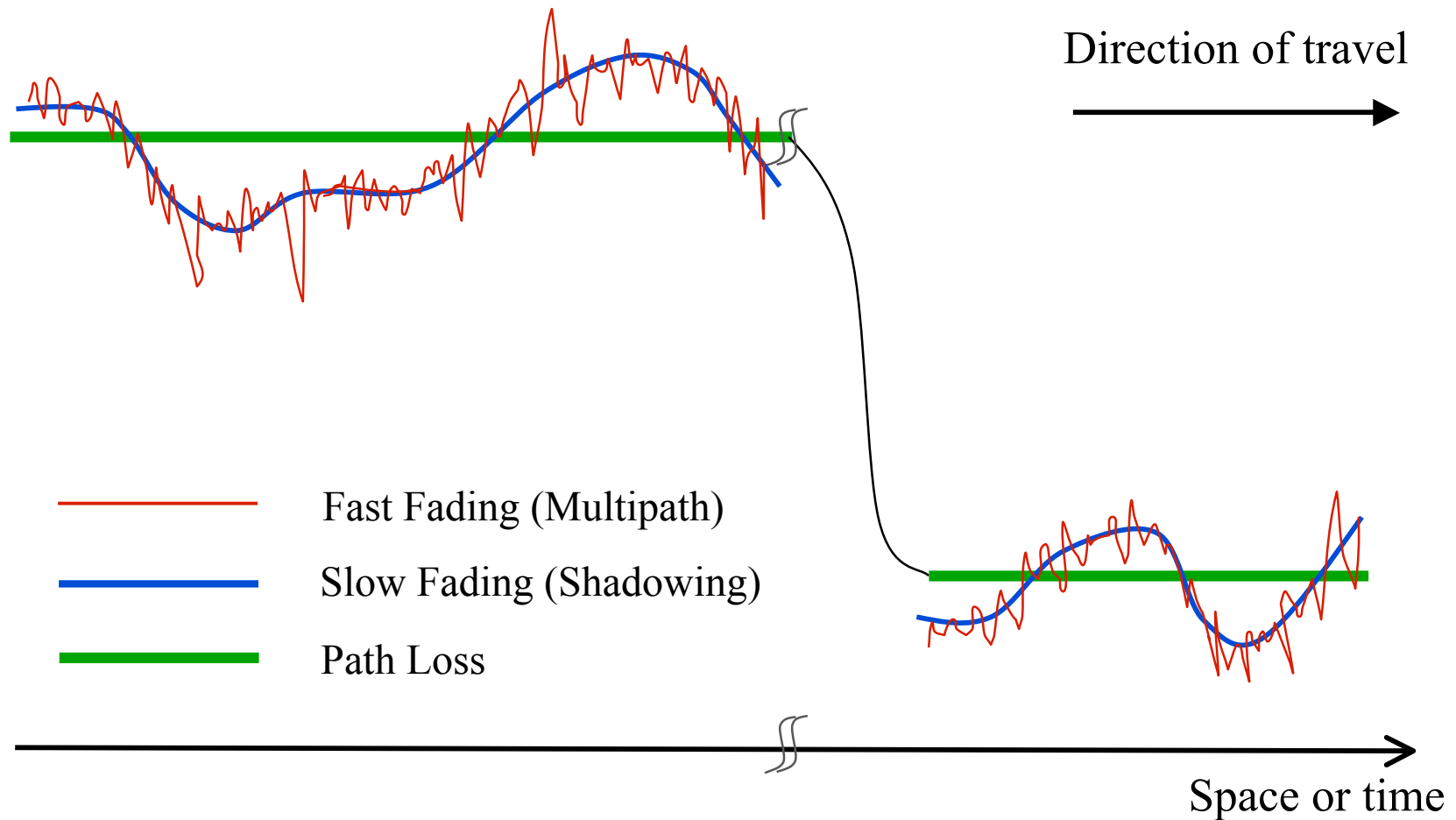


Figure 6.2: Average  $P_b$  for MQAM in Rayleigh fading and AWGN.

**BER =  $10^{-3}$  SNR = 8dB for AWGN**  
**24dB in Rayleigh**

# Signal Variations



# Combined Outage and Average $P_s$

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$\gamma_s$  = random SNR for fixed path loss and shadowing, but random fast fading.

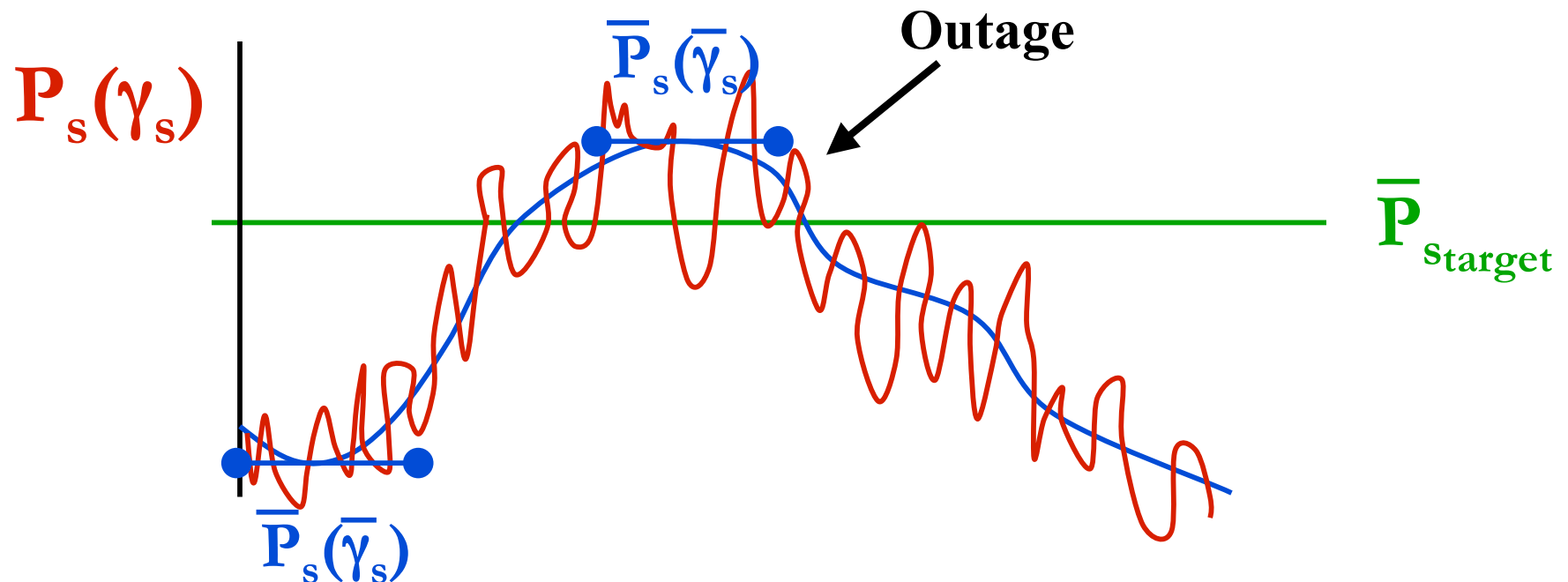
$$\text{Probability of Error} = P_s(\gamma_s)$$

$\overline{\gamma}_s$  = random SNR for fixed path loss and random shadowing, but averaged over fast fading.  $\overline{\gamma}_s = E(\gamma_s)$ .

$$\text{Average Probability of Error} = \overline{P}_s(\overline{\gamma}_s)$$

$\overline{\overline{\gamma}}_s$  = average SNR for a fixed path loss. Averaging over fast fading and shadowing.  $\overline{\overline{\gamma}}_s = E(\overline{\gamma}_s) = E[E(\gamma_s)]$ .

# Combined Outage and Average $\bar{P}_s$



- Used in combined **shadowing** and **flat-fading**
- $\bar{P}_s$  varies slowly, locally determined by flat fading
- Declare outage when  $\bar{P}_s$  above target value

# Doppler Effects

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- High Doppler causes channel phase to decorrelate between symbols
- Leads to an irreducible error floor for differential modulation schemes such as DPSK
  - Increasing power does not reduce error
- Error floor depends on  $B_D T_s$  (equivalently,  $T_s/T_c$ )



# DPSK - Rician Fading Channel

$$\bar{P}_b = \frac{1}{2} \left( \frac{1 + K + \bar{\gamma}_b (1 - \rho_c)}{1 + K + \bar{\gamma}_b} \right) \exp \left[ -\frac{K \bar{\gamma}_b}{1 + K + \bar{\gamma}_b} \right]$$

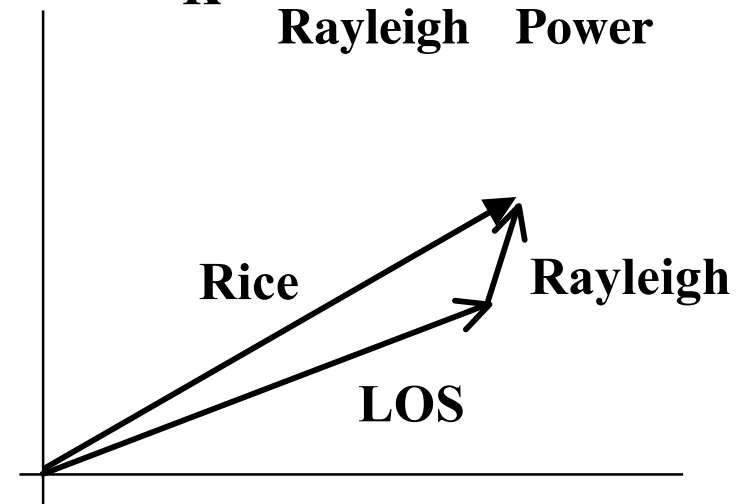
$\rho_c$  = channel correlation coefficient after a bit time  $T_b$

$$\bar{P}_{floor} = \left( \frac{(1 - \rho_c) e^{-K}}{2} \right) \quad \text{Letting } \bar{\gamma}_b \rightarrow \infty$$

$$\bar{P}_b = \frac{1}{2} \left( \frac{1 + \bar{\gamma}_b (1 - \rho_c)}{1 + \bar{\gamma}_b} \right) \quad \text{For } K = 0 \text{ (Rayleigh)}$$

$$\bar{P}_b = \frac{1 - \rho_c}{2} \rightarrow \frac{1}{2} \quad \text{when } \rho \rightarrow 0$$

$$K = \frac{\text{LOS Power}}{\text{Rayleigh Power}}$$

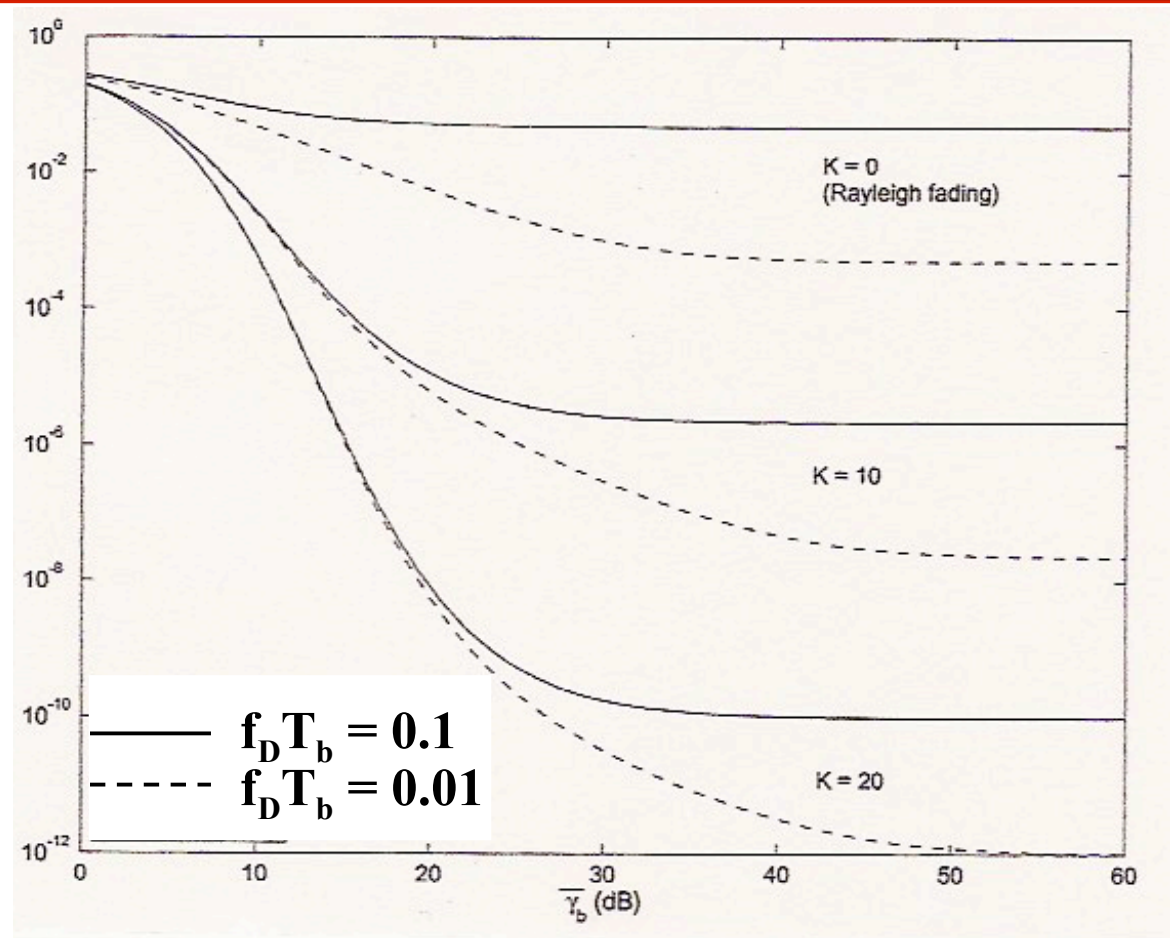


# Irreducible BER due to Doppler

$$\overline{P}_b$$

$$f_D T_b \propto T_b / T_c$$

For fixed  $f_D$  decreasing  $T_b$  (increasing  $R_b$ ) decreases error floor

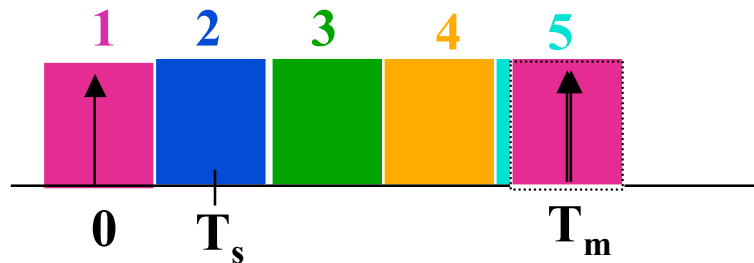


DPSK in fast Rician fading

$\overline{\gamma}_b$  (dB)

# ISI Effects

- Delay spread exceeding a symbol time causes ISI (self interference).



- ISI leads to irreducible error floor
  - Increasing signal power increases ISI power
- ISI-free transmission requires that  $T_s \gg T_m$   
( $R_s \ll B_c$ )

# ISI Effects

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Irreducible error rate is difficult to analyze. It Depends on the specific channel model and choice of linear modulation. Closed form solution is often not possible. Simulation studies available.

$$\hat{\gamma}_s = \frac{P_r}{N_0 B + I}$$

$P_r$  = Power of the LOS component  
 $I$  = Power associated with ISI

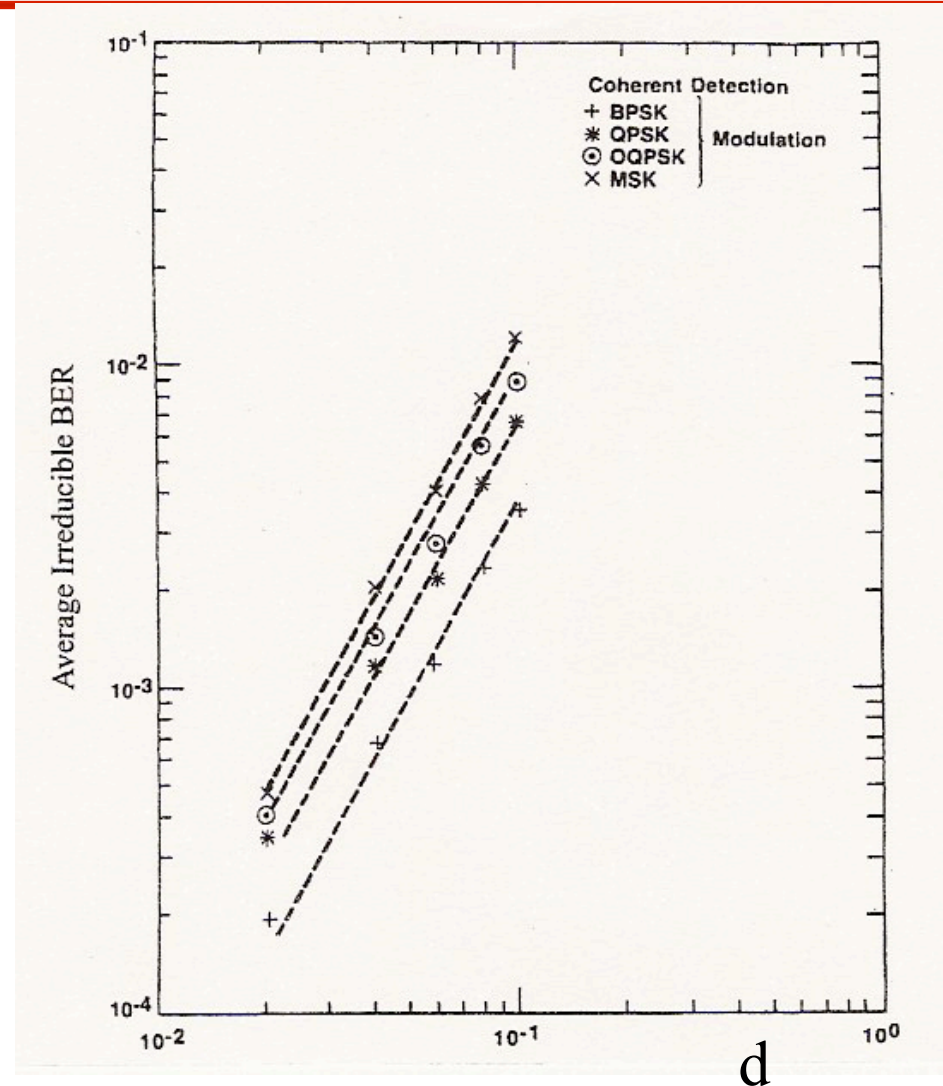
$$\bar{P}_s = \int P_s(\hat{\gamma}_s) p(\hat{\gamma}_s) d\hat{\gamma}_s$$

# Irreducible BER due to ISI

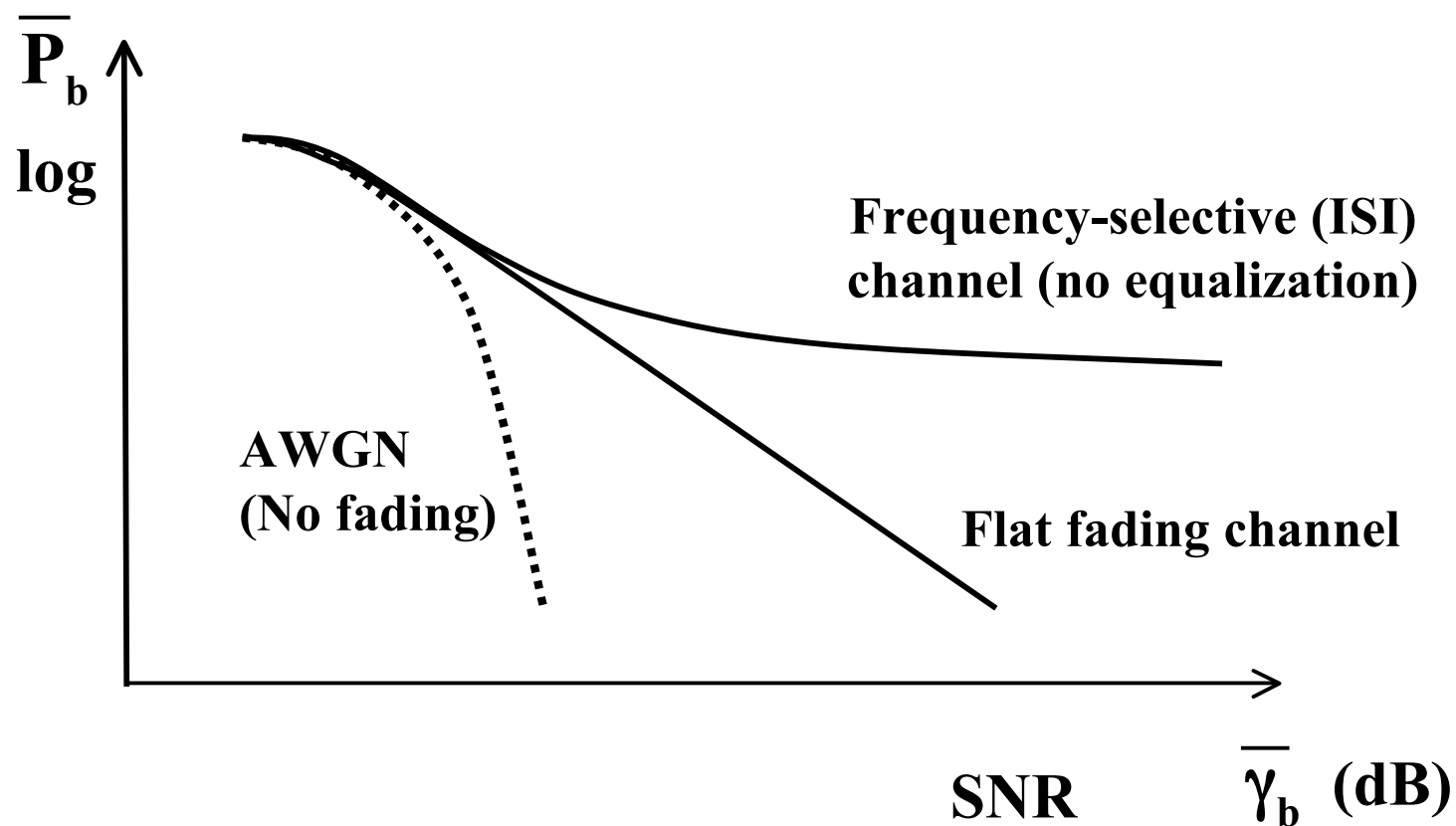
## Simulation Results

$$d = \sigma_{T_M} / T_s$$

$\sigma_{T_M}$	$R_s$
2.5 $\mu$ s	40 Kbaud
25 $\mu$ s	4 Kbaud
50 ns	2 Mbaud



# Typical BER Versus SNR Curves



# Modulation for Major Standards

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## Second Generation

<b>GSM:</b>	<b>GMSK</b>
<b>IS136:</b>	<b><math>\pi/4</math>DQPSK</b>
<b>IS-95</b>	<b>BPSK/QPSK</b>
<b>PDC</b>	<b><math>\pi/4</math>DQPSK</b>

## Third Generation

<b>CDMA2000:</b>	<b>QPSK (DL), BPSK (UL) Phase I</b>
	<b>MPSK (DL), QPSK (UL) Phase II</b>
<b>W-CDMA:</b>	<b>QPSK (DL), BPSK (UL)</b>

# Modulation for Major Standards

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## Wireless LAN

<b>802.11:</b>	<b>BPSK, QPSK</b>
<b>802.11a:</b>	<b>BPSK, QPSK, MQAM</b>
<b>802.11b</b>	<b>BPSK, QPSK</b>
<b>802.11g</b>	<b>BPSK, QPSK, MQAM</b>

## Short Range Wireless Network

<b>ZigBee (802.15.4):</b>	<b>BPSK, OQPSK</b>
<b>Bluetooth(802.15.1):</b>	<b>GFSK</b>
<b>UWB (802.15.3) (proposal)</b>	<b>BPSK, QPSK</b>



# Main Points

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- Fading greatly increases average  $P_s$ 
  - Alternate Q function approach simplifies  $P_s$  calculation, especially its average value in fading
  - Moment Generating Function approach can be used effectively for average error probability calculations in fading
- Doppler spread only impacts differential modulation causing an irreducible error floor at low data rates
- Delay spread causes ISI and irreducible error floor or imposes limits on transmission rates
- Need to combat flat and frequency-selective fading
  - Focus of the rest of the course.