

**EC 551**  
**Telecommunication System Engineering**

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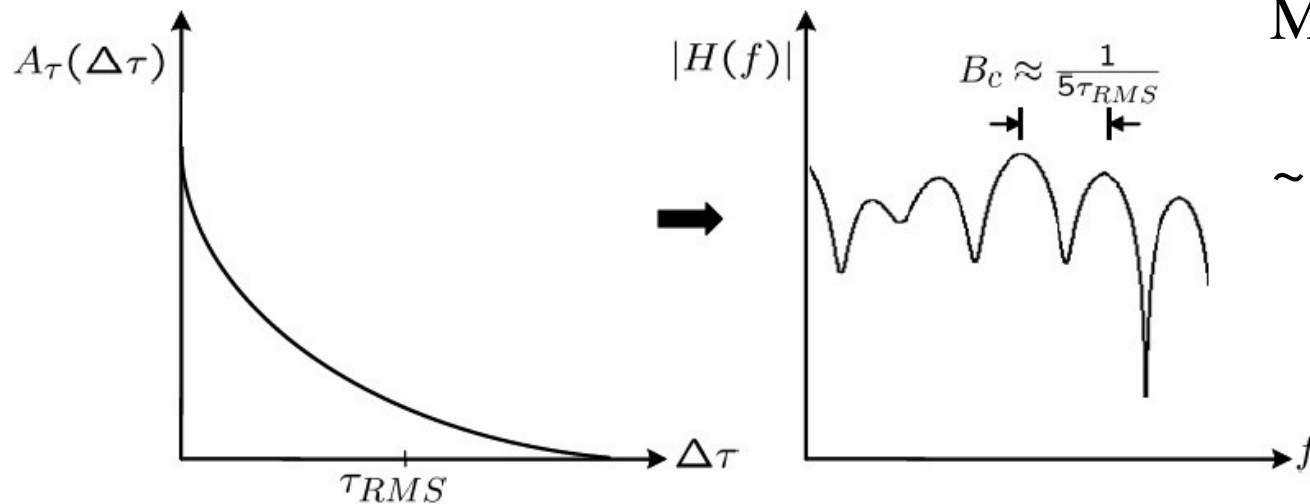
# Syllabus

□ Tentatively

Week 1	Overview
Week 2	<b>Wireless Channel characteristics</b>
Week 3	<b>OFDM and modulation techniques</b>
Week 4	Coding techniques in wireless systems
Week 5	WiMax Physical Layer
Week 6	WiMax MAC Layer
Week 7	WLAN Physical Layer
Week 8	WLAN MAC Layer
Week 9	Cellular Communication Concept
Week 10	FDMA, TDMA, CDMA and Duplexing
Week 11	GSM System
Week 12	GPRS System
Week 13	UMTS
Week 14	IP networks
Week 15	VOIP

# Multipath: Time-Dispersion => Frequency Selectivity

- The impulse response of the channel is correlated in the time-domain (sum of “echoes”)
  - Manifests as a power-delay profile.
- Equivalent to “selectivity” or “deep fades” in the frequency domain
- **Delay spread**:  $\tau \sim 50ns$  (indoor) –  $1\mu s$  (outdoor/cellular).
- **Coherence Bandwidth**:  $B_c = 500kHz$  (outdoor/cellular) –  $20MHz$  (indoor)
- Implications: High data rate: symbol smears onto the adjacent ones (ISI).



Multipath  
effects  
 $\sim O(1\mu s)$

the shape of the multipath intensity profile  $A_\tau(\Delta\tau)$  determines the correlation pattern of the channel frequency response (bottom)

## Doppler: Dispersion (Frequency) => Time-Selectivity

- The doppler power spectrum shows dispersion/flatness ~ doppler spread (100-200 Hz for vehicular speeds)
  - Equivalent to “selectivity” or “deep fades” in the time domain correlation envelope.
  - Each envelope point in time-domain is drawn from Rayleigh distribution. But because of Doppler, it is not IID, but correlated for a time period ~  $T_c$  (correlation time).
- **Doppler Spread:**  $D_s \sim 100$  Hz (vehicular speeds @ 1GHz)
- **Coherence Time:**  $T_c = 2.5$ -5ms.
- Implications: A deep fade on a tone can persist for 2.5-5 ms! Closed-loop estimation is valid only for 2.5-5 ms.

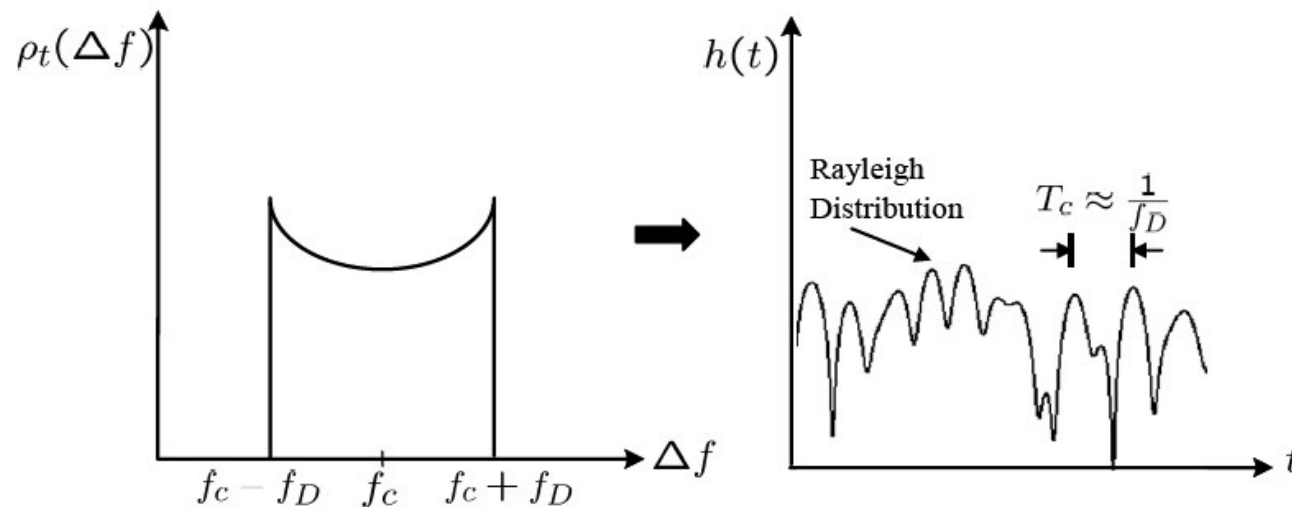


Figure 3.18: The shape of the Doppler power spectrum  $\rho_t(\Delta f)$  determines the correlation envelope of the channel in time (top).

## Fading Summary: Time-Varying Channel Impulse Response

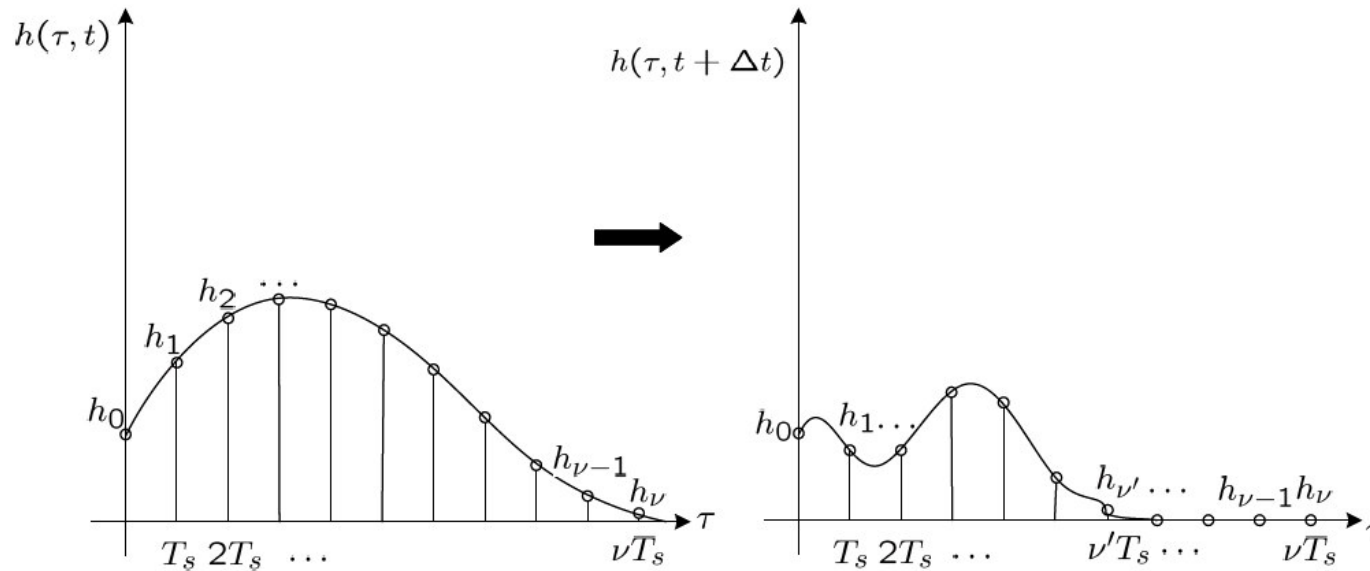


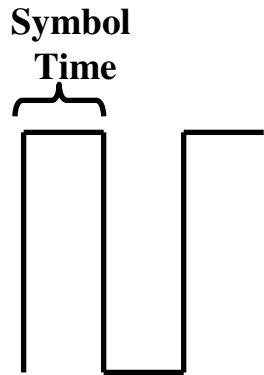
Figure 3.12: The delay  $\tau$  corresponds to how *long* the channel impulse response lasts. The channel is time varying, so the channel impulse response is also a function of time, i.e.  $h(\tau, t)$ , and can be quite different at time  $t + \Delta t$  than it was at time  $t$ .

- ❑ **#1:** At each tap, channel gain  $|h|$  is a Rayleigh distributed *r.v.*. The random *process* is not IID.
- ❑ **#2:** Response spreads out in the time-domain ( $\tau$ ), leading to inter-symbol interference and deep fades in the frequency domain: “*frequency-selectivity*” caused by multi-path fading
- ❑ **#3:** Response completely vanish (deep fade) for certain values of  $t$ : “*Time-selectivity*” caused by doppler effects (frequency-domain dispersion/spreading)

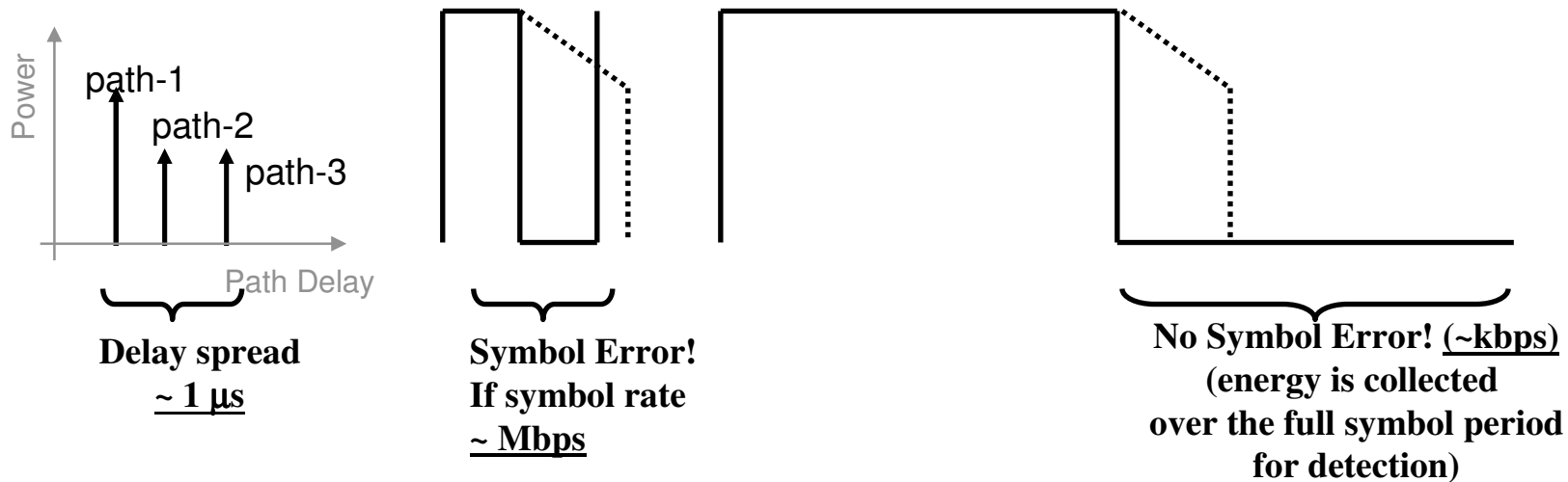
# Fading: Jargon

- ❑ **Flat fading**: no multipath ISI effects.
  - ❑ Eg: narrowband, indoors
- ❑ **Frequency-selective fading**: multipath ISI effects.
  - ❑ Eg: broadband, outdoor.
  
- ❑ **Slow fading**: no doppler effects.
  - ❑ Eg: indoor Wifi home networking
- ❑ **Fast Fading**: doppler effects, time-selective channel
  - ❑ Eg: cellular, vehicular
  
- ❑ Broadband cellular + vehicular => Fast + frequency-selective

# Power Delay Profile => Inter-Symbol interference



- ❑ Higher bandwidth => higher symbol rate, and smaller time per-symbol
- ❑ Lower symbol rate, more time, energy per-symbol
- ❑ If the delay spread is longer than the symbol-duration, symbols will “smear” onto adjacent symbols and cause symbol errors



## Multipath Fading Example

### Example 3.5:

Consider a wideband channel with multipath intensity profile

$$A_c(\tau) = \begin{cases} e^{-\tau/.00001} & 0 \leq \tau \leq 20 \text{ } \mu\text{sec.} \\ 0 & \text{else} \end{cases} .$$

Find the mean and rms delay spreads of the channel and find the maximum symbol rate such that a linearly-modulated signal transmitted through this channel does not experience ISI.

*Solution:* The average delay spread is

$$\mu_{T_m} = \frac{\int_0^{20 \times 10^{-6}} \tau e^{-\tau/.00001} d\tau}{\int_0^{20 \times 10^{-6}} e^{-\tau/.00001} d\tau} = 6.87 \text{ } \mu\text{sec.}$$

$$\mu_{T_m} = \frac{\int_0^{\infty} \tau A_c(\tau) d\tau}{\int_0^{\infty} A_c(\tau) d\tau} ,$$

The rms delay spread is

$$\sigma_{T_m} = \sqrt{\frac{\int_0^{20 \times 10^{-6}} (\tau - \mu_{T_m})^2 e^{-\tau} d\tau}{\int_0^{20 \times 10^{-6}} e^{-\tau} d\tau}} = 5.25 \text{ } \mu\text{sec.}$$

$$\sigma_{T_m} = \sqrt{\frac{\int_0^{\infty} (\tau - \mu_{T_m})^2 A_c(\tau) d\tau}{\int_0^{\infty} A_c(\tau) d\tau}} .$$

We see in this example that the mean delay spread is roughly equal to its rms value. To avoid ISI we require linear modulation to have a symbol period  $T_s$  that is large relative to  $\sigma_{T_m}$ . Taking this to mean that  $T_s > 10\sigma_{T_m}$  yields a symbol period of  $T_s = 52.5 \text{ } \mu\text{sec}$  or a symbol rate of  $R_s = 1/T_s = 19.04$  Kilosymbols per second. This is a highly constrained symbol rate for many wireless systems. Specifically, for binary modulations where the symbol rate equals the data rate (bits per second, or bps), high-quality voice requires on the order of 32 Kbps and high-speed data requires on the order of 10-100 Mbps.



# Key Wireless Channel Parameters

Table 3.1: Key wireless channel parameters

Symbol	Parameter
$\alpha$	path loss exponent
$\sigma_s$	Log normal shadowing standard deviation
$f_D$	Doppler spread (maximum Doppler frequency), $f_D = \frac{vf_c}{c}$
$T_c$	Channel coherence time, $T_c \approx f_D^{-1}$
$\tau_{\max}$	Channel delay spread (maximum)
$\tau_{\text{RMS}}$	Channel delay spread (RMS)
$B_c$	Channel coherence bandwidth, $B_c \approx \tau^{-1}$
<del><math>\theta_{\text{RMS}}</math></del>	<del>Angular spread (RMS)</del>

# Fading: Design Impacts (Eg: Wimax)

Table 3.3: Summary of Broadband Fading Parameters, with Rules of Thumb

Quantity	If "Large"?	If "Small" ?	WiMAX Design Impact
Delay Spread, $\tau$	If $\tau \gg T$ , then frequency selective	If $\tau \ll T$ , then frequency flat	The larger the delay spread relative to the symbol time, the more severe the ISI.
Coherence Bandwidth, $B_c$	If $\frac{1}{B_c} \ll T$ , then frequency flat	If $\frac{1}{B_c} \gg T$ , then frequency selective	Provides a guideline to subcarrier width $B_{sc} \approx B_c/10$ , and hence number of subcarriers needed in OFDM: $L \geq 10B/B_c$ .
Doppler spread, $f_D = \frac{f_c v}{c}$	If $f_c v \gg c$ , then fast fading	If $f_c v \leq c$ , then slow fading	As $f_D/B_{sc}$ becomes nonnegligible, subcarrier orthogonality is compromised
Coherence Time, $T_c$	If $T_c \gg T$ , then slow fading	If $T_c \leq T$ , then fast fading	$T_c$ small necessitates frequent channel estimation and limits the OFDM symbol duration, but provides greater time diversity.

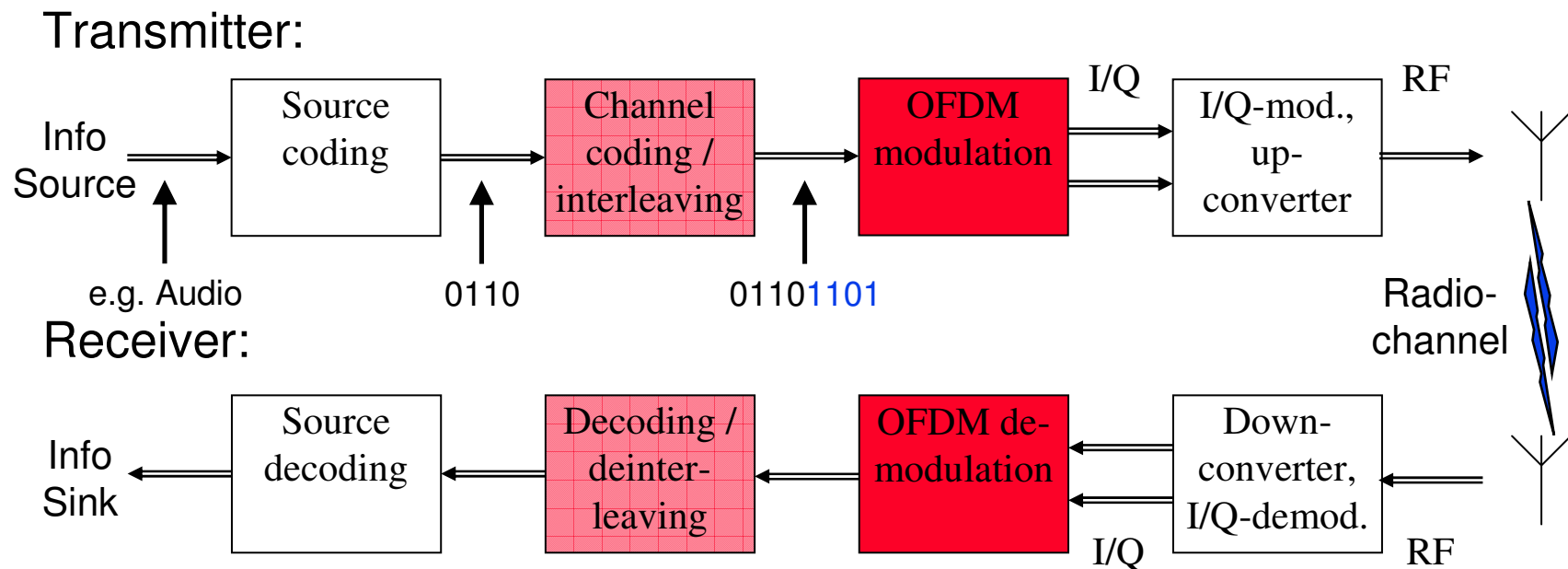
# Orthogonal Frequency Division Multiplexing

# Motivation

- High bit-rate wireless applications in a multipath radio environment.
- OFDM can enable such applications without a high complexity receiver.
- OFDM is part of WLAN, DVB, and BWA standards and is a strong candidate for some of the 4G wireless technologies.

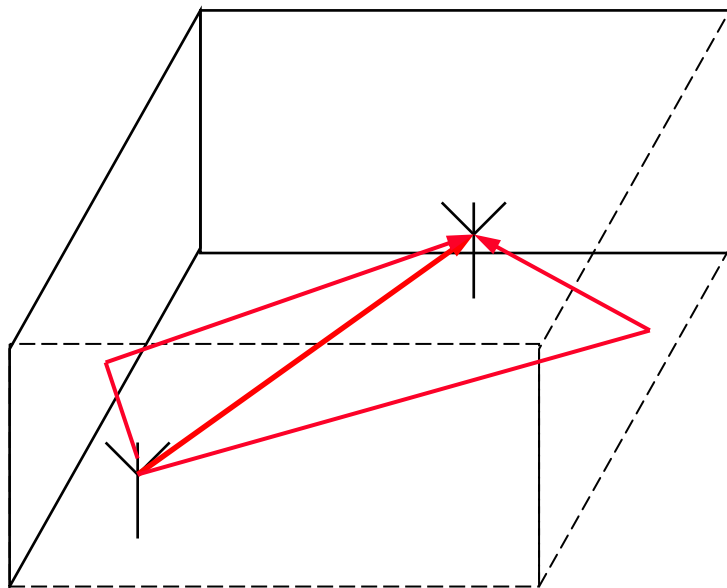
# What is OFDM?

- ❑ Modulation technique
  - ❑ Requires channel coding
  - ❑ Solves multipath problems

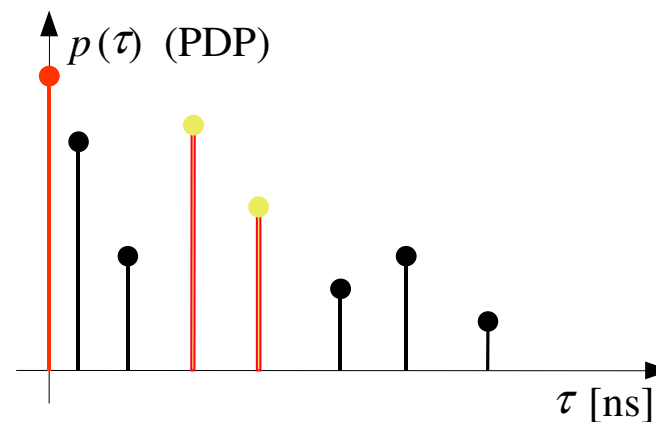


# Multipath Propagation

- ❑ Reflections from walls, etc.



- ❑ Time dispersive channel
  - ❑ Impulse response:



- ❑ Problem with high rate data transmission:
  - ❑ inter-symbol-interference

# Inter-Symbol-Interference

**Transmitted signal:**

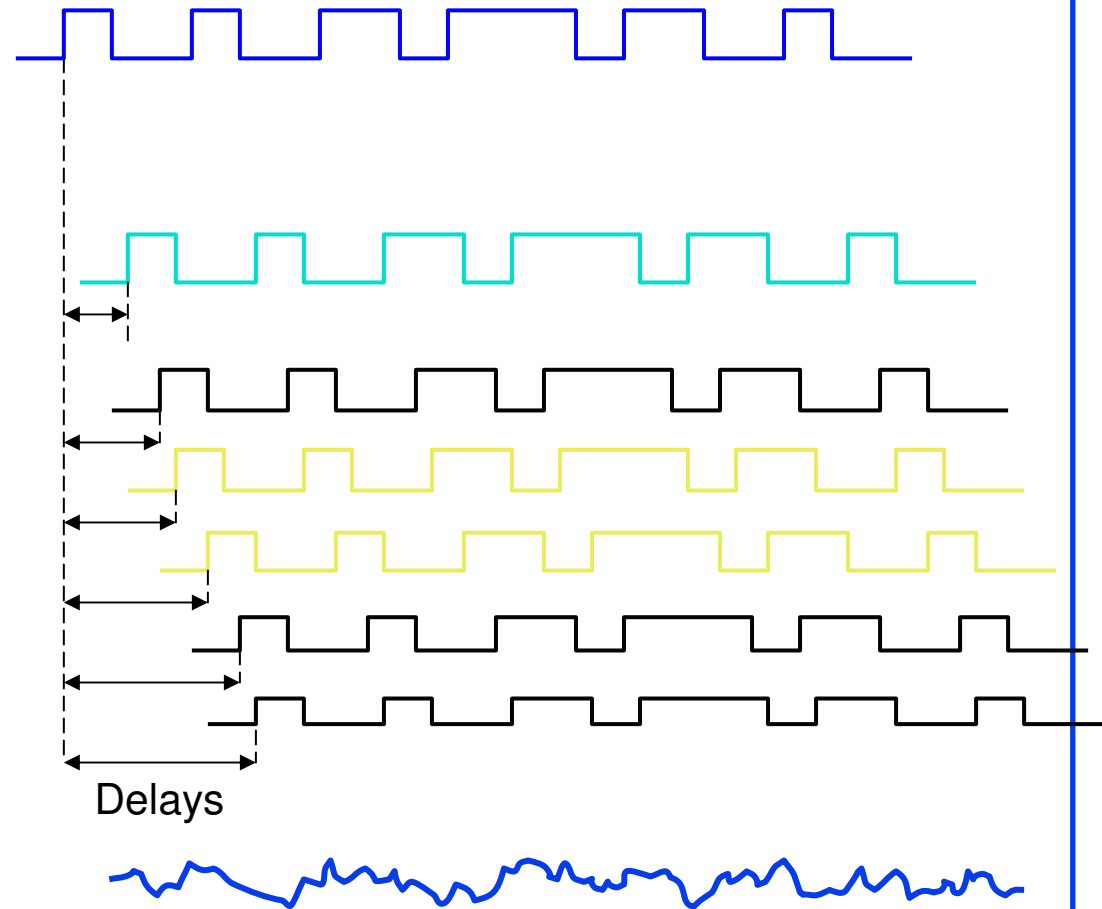
**Received Signals:**

Line-of-sight:

Reflected:

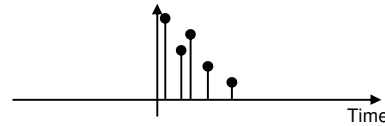
**The symbols add  
up on the channel**

**→ Distortion!**



# Concept of parallel transmission (1)

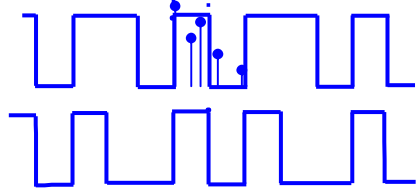
Channel impulse response



1 Channel (serial)

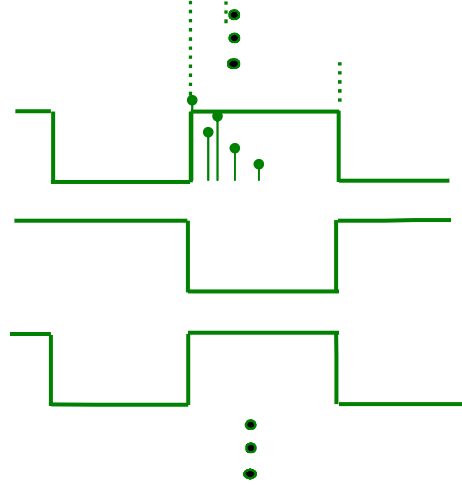


2 Channels



Channels are transmitted at different frequencies (sub-carriers)

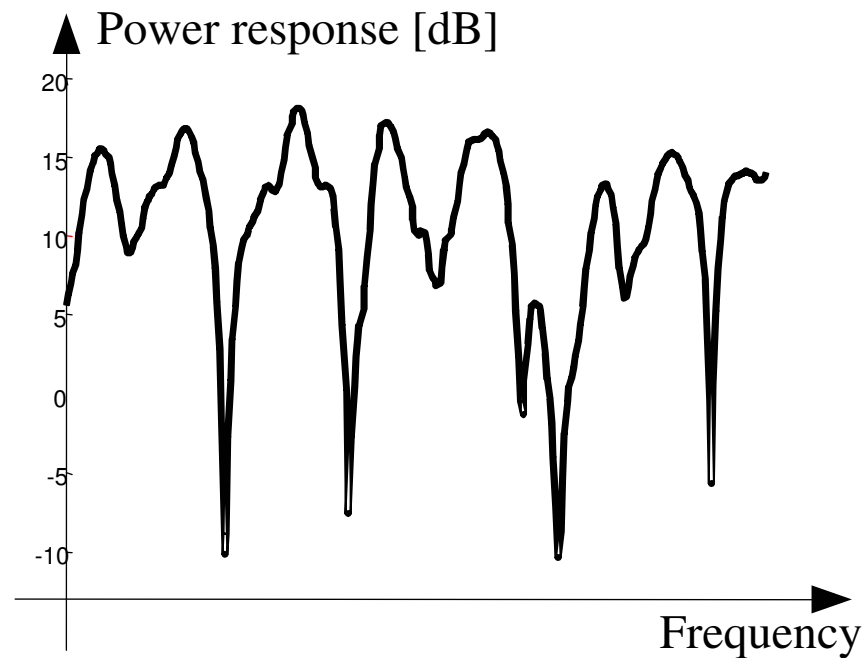
8 Channels



In practice: **50 ... 8000**  
Channels (sub-carriers)



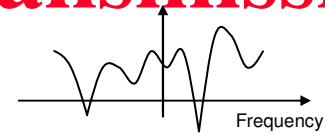
# The Frequency-Selective Radio Channel



- ❑ Interference of reflected (and LOS) radio waves
  - ❑ Frequency-dependent fading

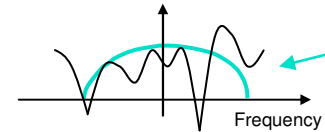
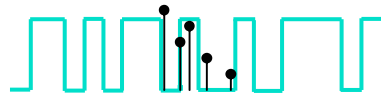
# Concept of parallel transmission (2)

Channel impulse response



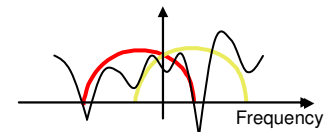
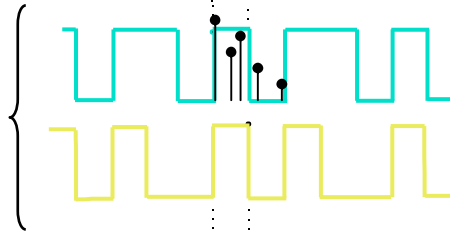
Channel transfer function

1 Channel (serial)



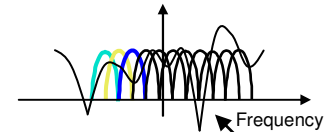
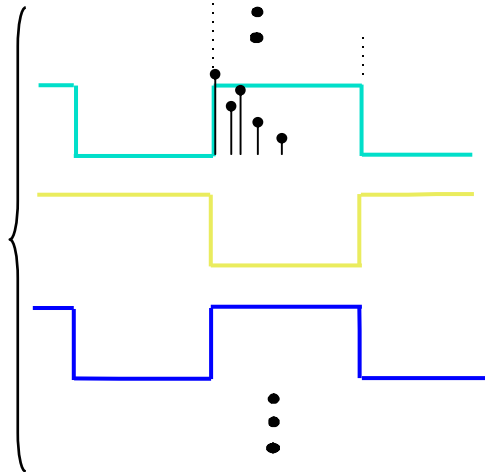
Signal is "broadband"

2 Channels



⋮

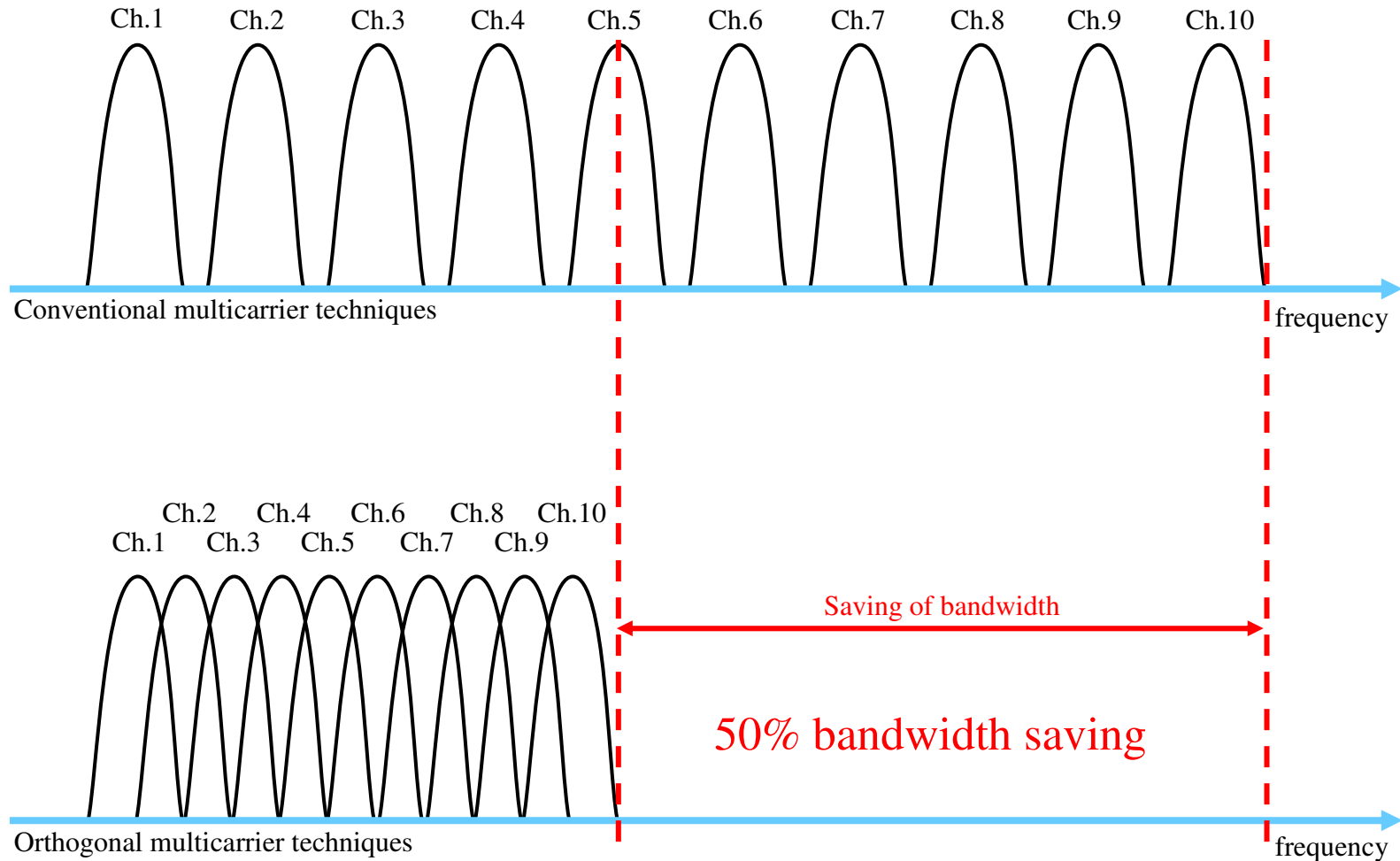
8 Channels



⋮

Channels are "narrowband"

# Concept of an OFDM signal



## A Solution for ISI channels

- Conversion of a high-data rate stream into several low-rate streams.
- Parallel streams are modulated onto orthogonal carriers.
- Data symbols modulated on these carriers can be recovered without mutual interference.
- Overlap of the modulated carriers in the frequency domain - different from FDM.

# OFDM

- OFDM is a multicarrier block transmission system.
- Block of 'N' symbols are grouped and sent parallelly.
- No interference among the data symbols sent in a block.

# OFDM Mathematics

$$s(t) = \sum_{k=0}^{N-1} X_k e^{j2\pi f_k t} \quad t \equiv [0, T_{os}]$$

Orthogonality Condition

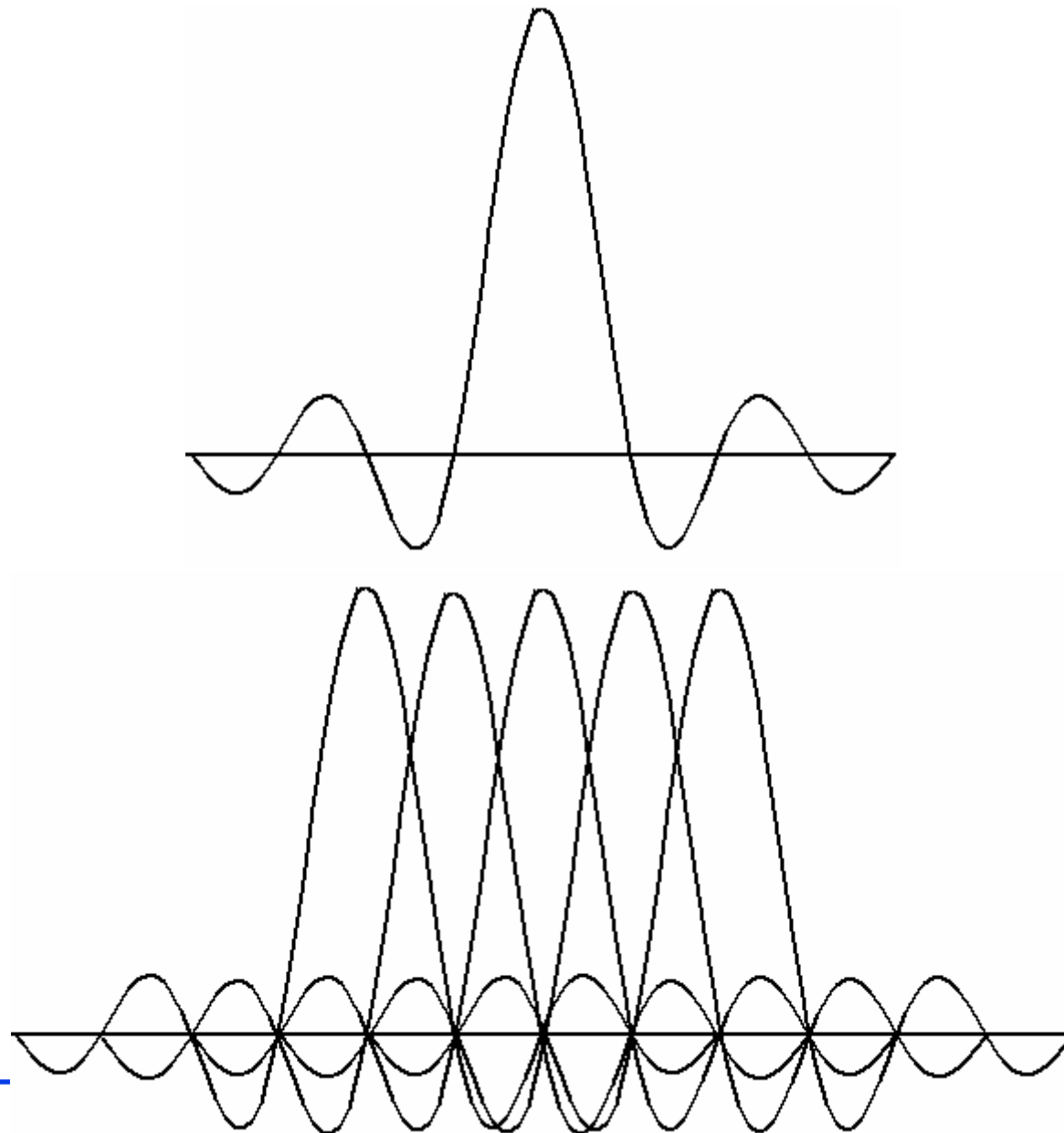
$$\int_0^{T_{os}} g_1(t) \cdot g_2^*(t) dt = 0$$

In our case

$$\int_0^{T_{os}} e^{j2\pi f_p t} \cdot e^{-j2\pi f_q t} dt = 0$$

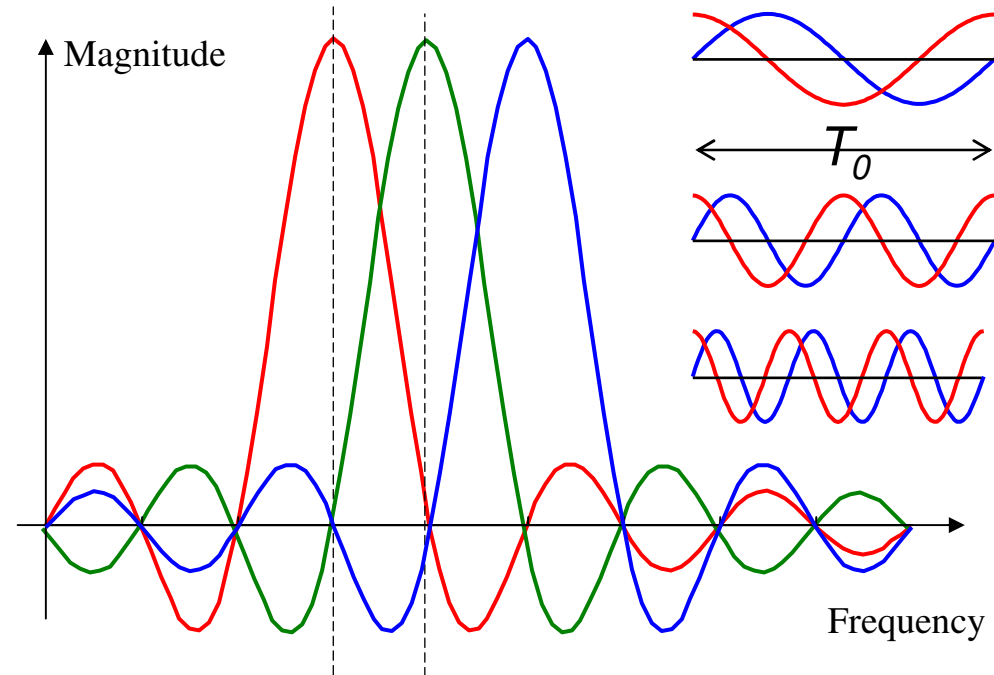
For  $p \neq q$     Where  $f_k = k/T_{os}$

# Transmitted Spectrum



# Spectrum of the modulated data symbols

- ❑ Rectangular Window of duration  $T_0$
- ❑ Has a sinc-spectrum with zeros at  $1/T_0$
- ❑ Other carriers are put in these zeros
- ❑  $\rightarrow$  sub-carriers are orthogonal



$N$  sub-carriers:

$$s_{BB,k}(t) = w(t - kT) \sum_{i=0}^{N-1} x_{i,k} e^{j2\pi i \Delta f (t - kT)}$$





## OFDM terminology

- Orthogonal carriers referred to as subcarriers  $\{f_i, i=0, \dots, N-1\}$ .
- OFDM symbol period  $\{T_{os} = N \times T_s\}$ .
- Subcarrier spacing  $\Delta f = 1/T_{os}$ .

# OFDM and FFT

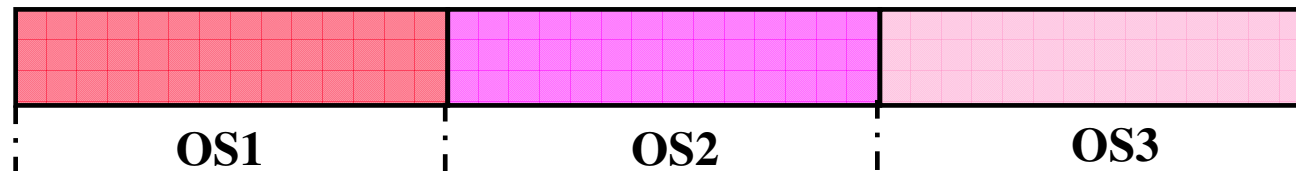
- Samples of the multicarrier signal can be obtained using the IFFT of the data symbols - a key issue.
- FFT can be used at the receiver to obtain the data symbols.
- No need for 'N' oscillators, filters etc.
- Popularity of OFDM is due to the use of IFFT/FFT which have efficient implementations.

## Interpretation of IFFT&FFT

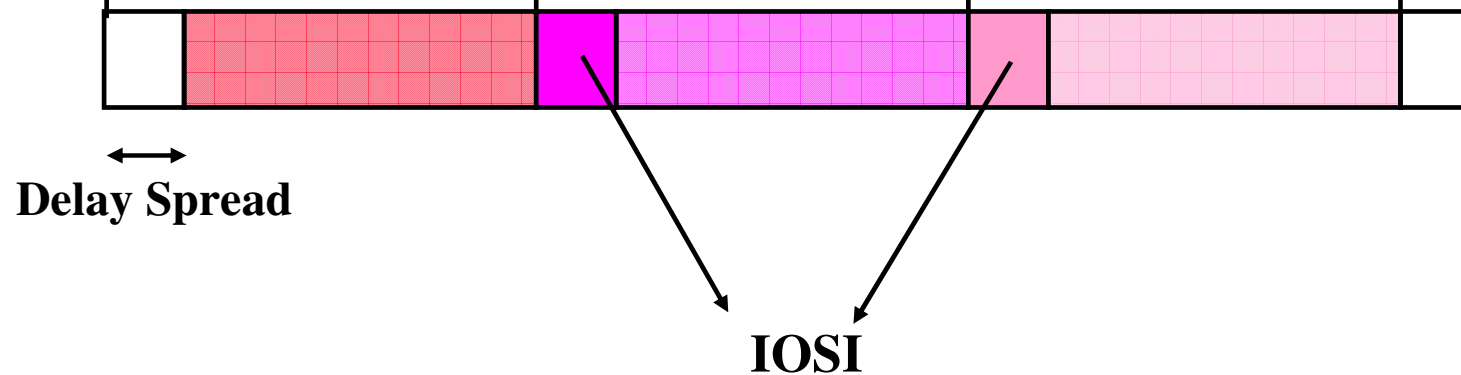
- ❑ IFFT at the transmitter & FFT at the receiver
- ❑ Data symbols modulate the spectrum and the time domain symbols are obtained using the IFFT.
- ❑ Time domain symbols are then sent on the channel.
- ❑ FFT at the receiver to obtain the data.

# Interference between OFDM Symbols

- **Transmitted Signal**



- **Due to delay spread ISI occurs**

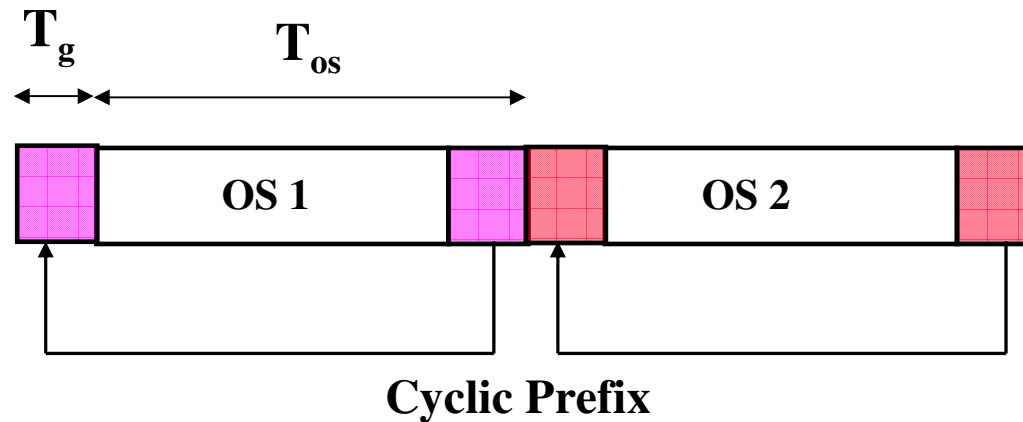


- **Solution could be guard interval between OFDM symbols**

# Cyclic Prefix

- Zeros used in the guard time can alleviate interference between OFDM symbols (IOSI problem).
- Orthogonality of carriers is lost when multipath channels are involved.
- Cyclic prefix can restore the orthogonality.

# Cyclic Prefix Illustration



**OS1, OS2 - OFDM Symbols**

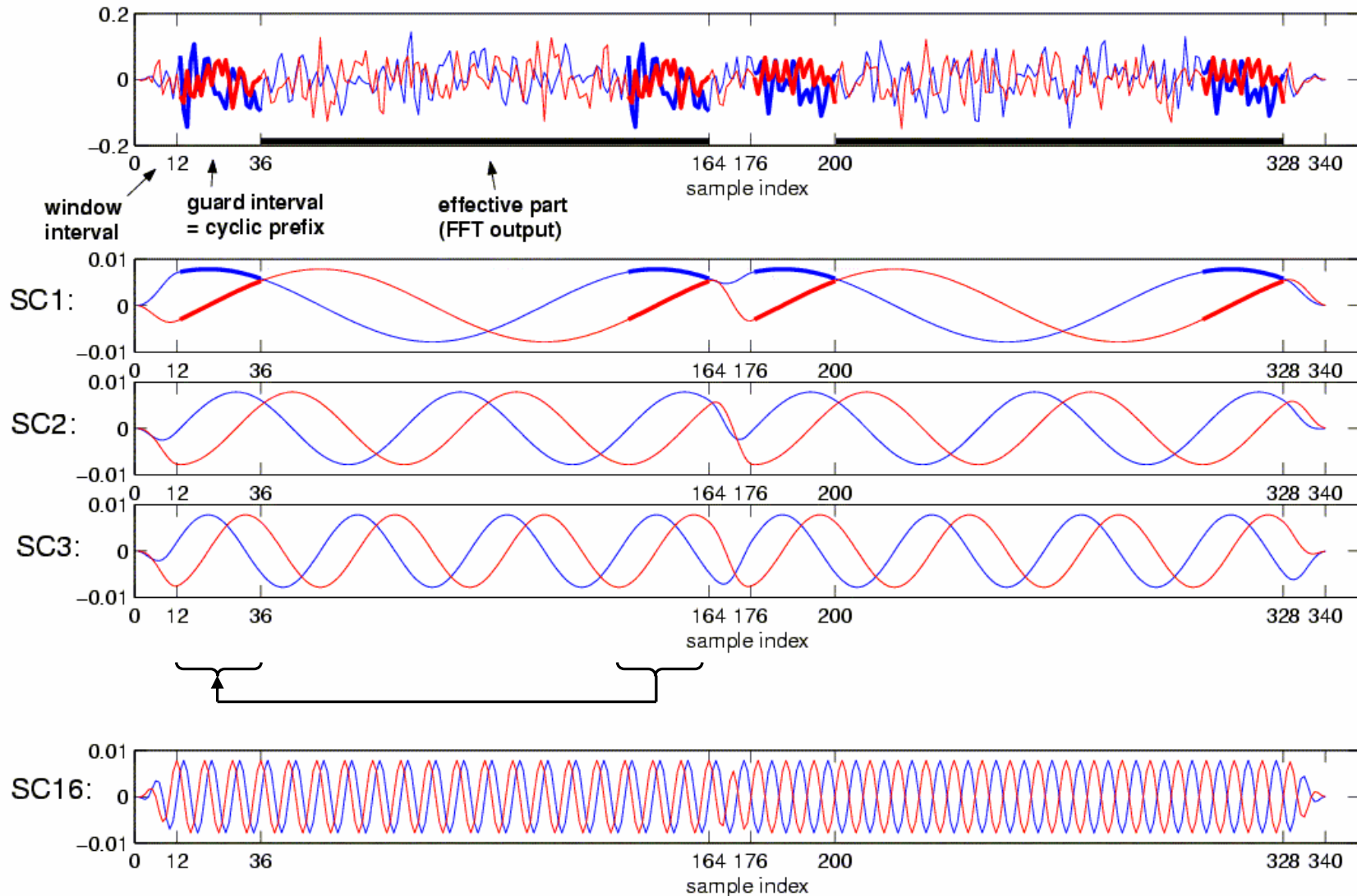
$T_g$  - Guard Time Interval

$T_s$  - Data Symbol Period

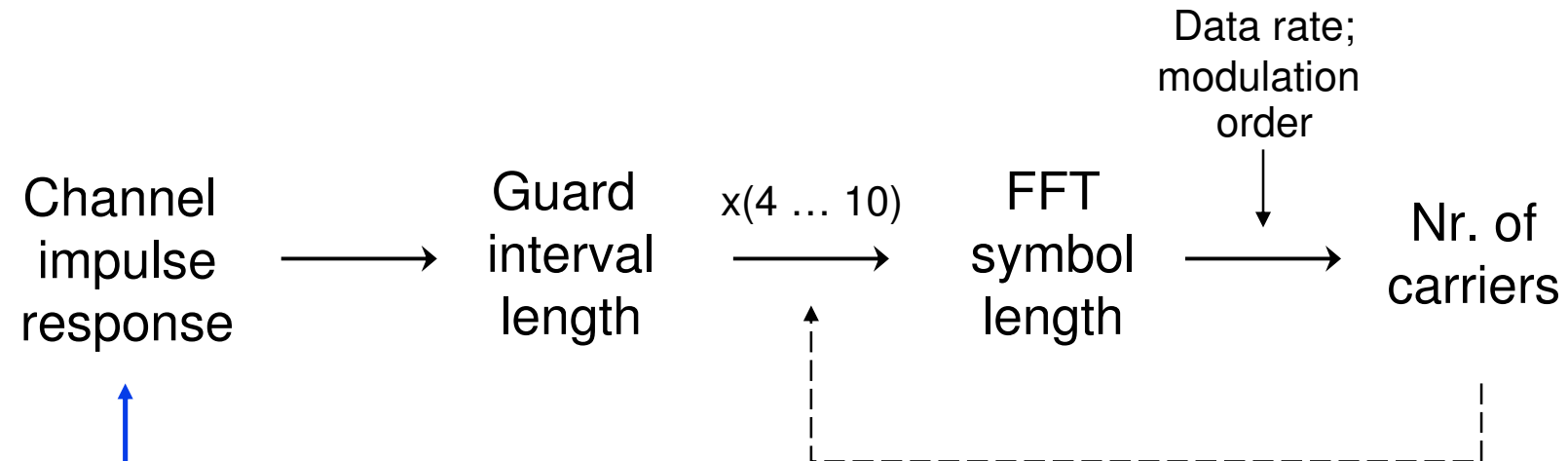
$T_{os}$  - OFDM Symbol Period -  $N * T_s$

# Guard interval (2) - Cyclic extension

time-domain OFDM signal:



# Design of an OFDM System



Channel  
Parameters  
are needed

## Other constraints:

- Nr. of carriers should match FFT size and data packet length
- considering coding and modulation schemes

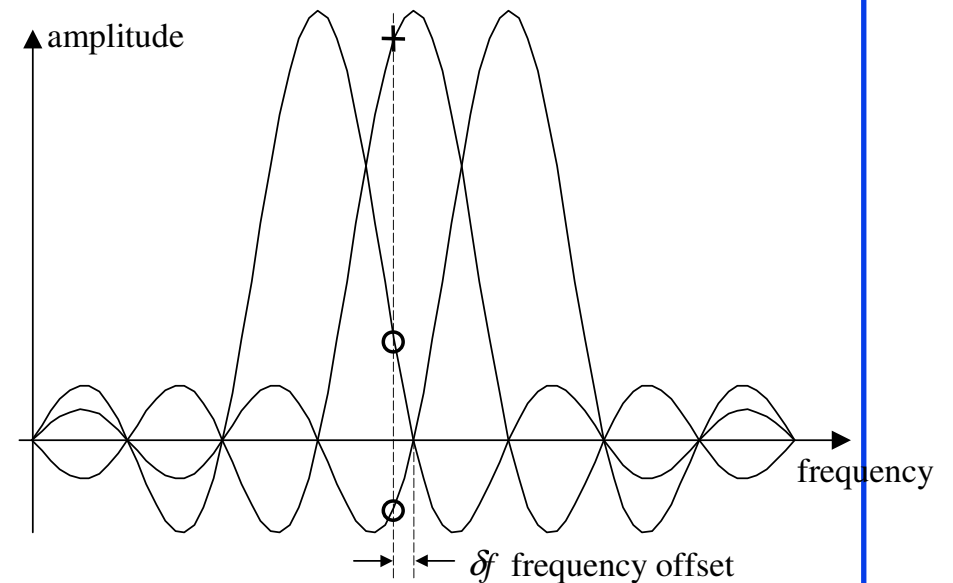
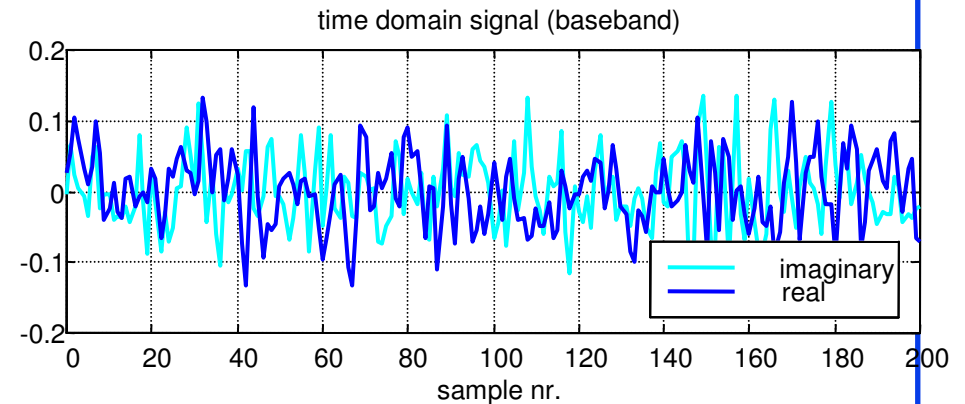


# Advantages of OFDM

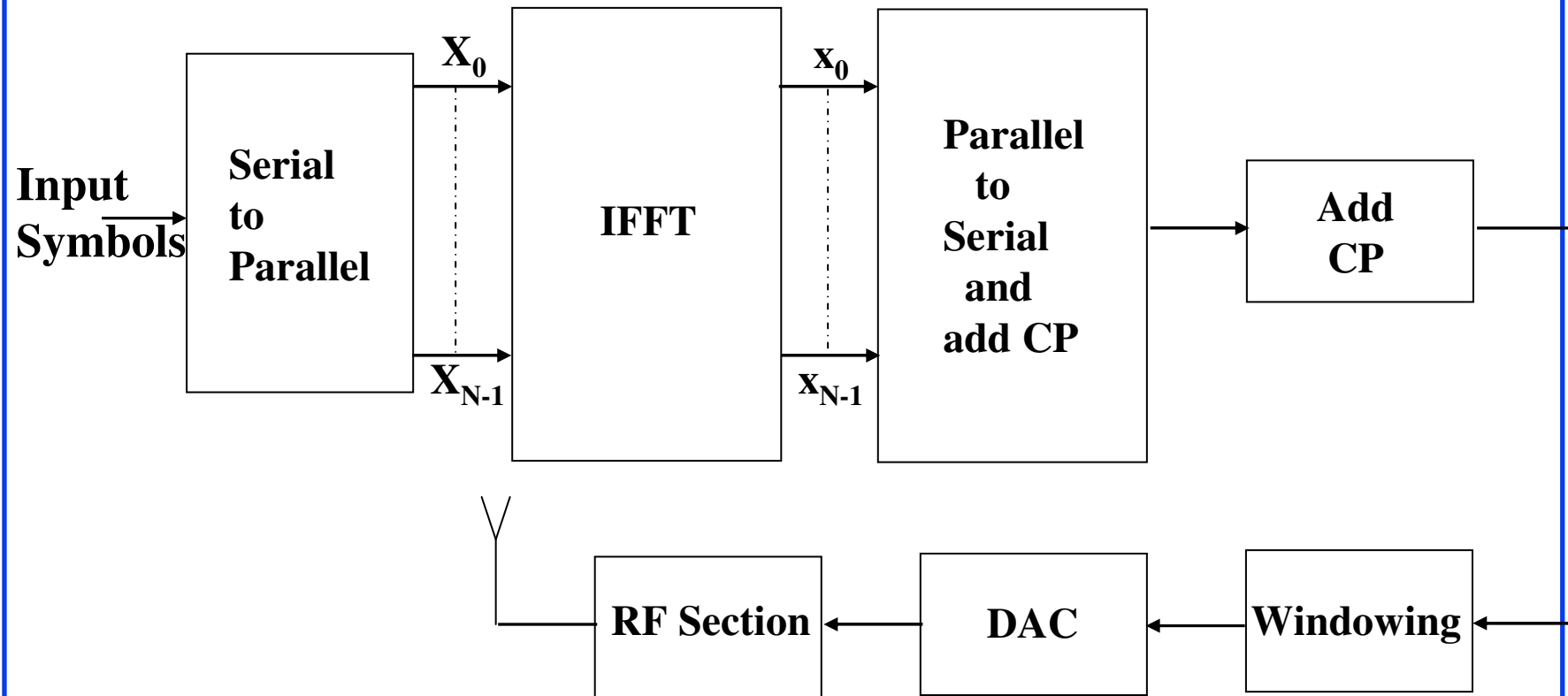
- ❑ Solves the multipath-propagation problem
  - ❑ Simple equalization at receiver
- ❑ Computationally efficient
  - ❑ For broadband systems more efficient than SC
- ❑ Supports several multiple access schemes
  - ❑ TDMA, FDMA, MC-CDMA, etc.
- ❑ Supports various modulation schemes
  - ❑ Adaptability to SNR of sub-carriers is possible

# Problems of OFDM (Research Topics)

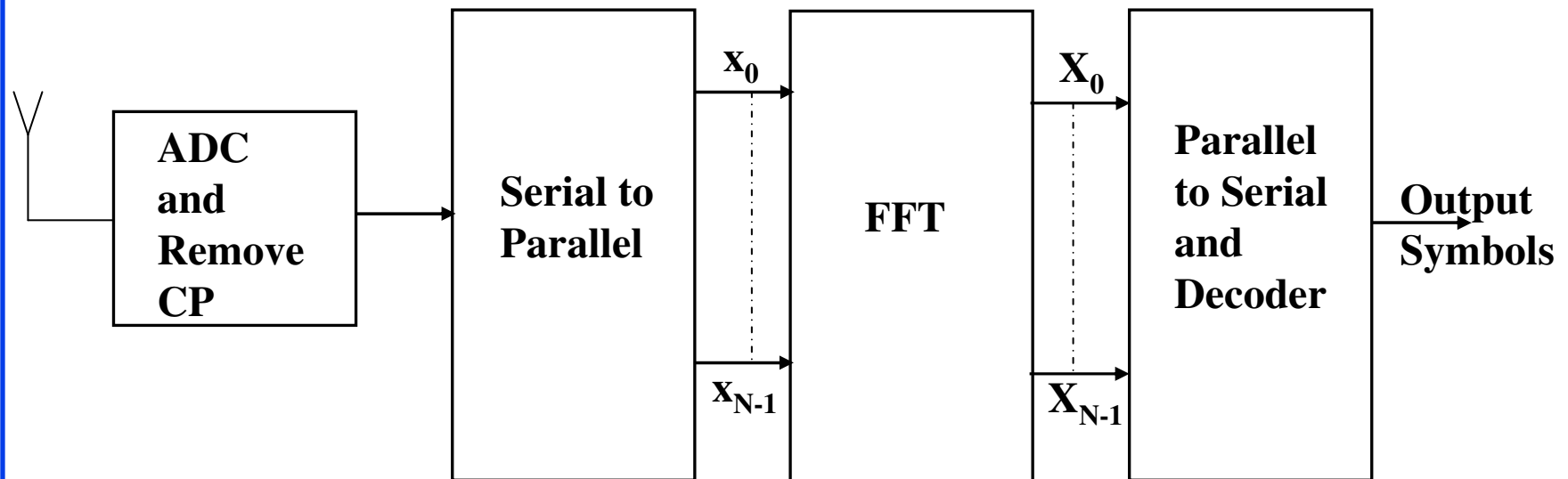
- Synchronization issues:
  - **Time synchronization**
    - Find start of symbols
  - **Frequency synchr.**
    - Find sub-carrier positions
- Non-constant power envelope
  - Linear amplifiers needed
- Channel estimation:
  - To retrieve data
  - **Channel is time-variant**



# OFDM Transmitter



# OFDM Receiver



# Synchronization

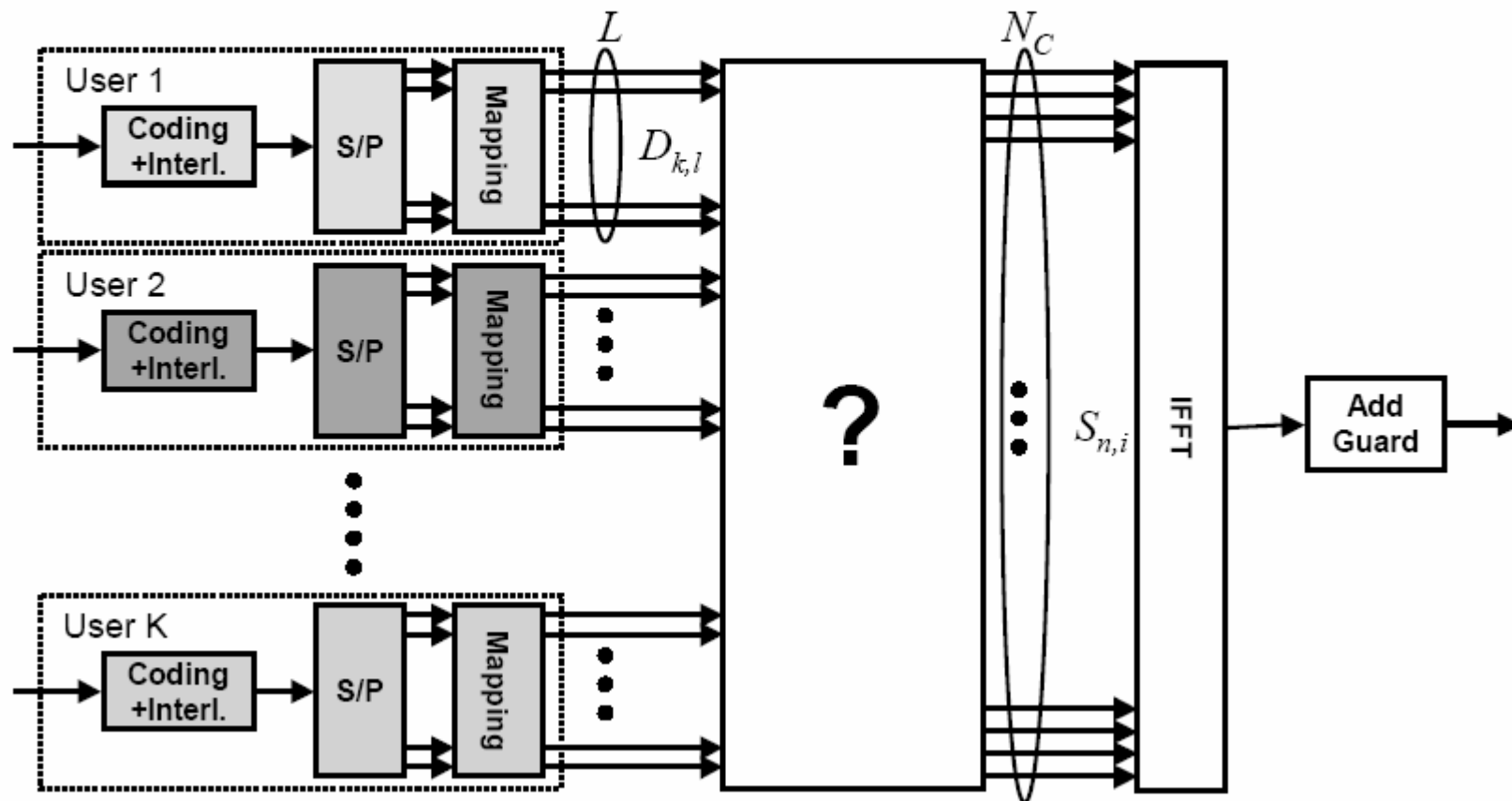
- Timing and frequency offset can influence performance.
- Frequency offset can influence orthogonality of subcarriers.
- Loss of orthogonality leads to Inter Carrier Interference.

# Peak to Average Ratio

- Multicarrier signals have high PAR as compared to single carrier systems.
- PAR increases with the number of subcarriers.
- Affects power amplifier design and usage.

# OFDM for Communication Systems

For a given OFDM system find a suitable multiple access scheme that maps the user data to a modulation block !



# OFDM Multiple Access Schemes

