

EC 551

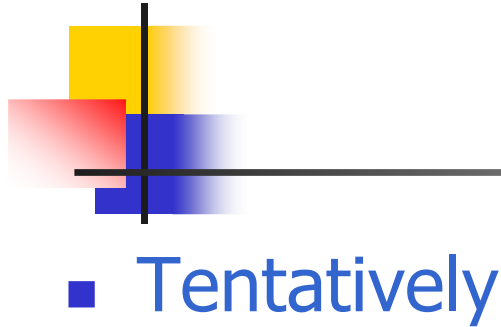
Telecommunication System
Engineering



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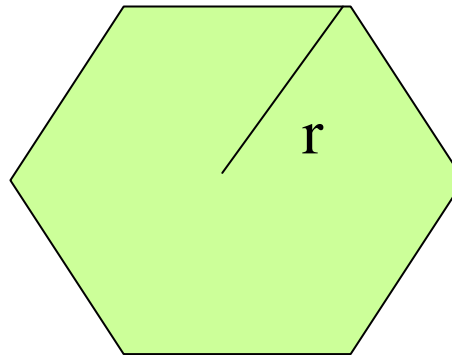
Syllabus



Week 1	Overview
Week 2	Wireless Channel characteristics
Week 3	OFDM and modulation techniques
Week 4	Coding techniques in wireless systems
Week 5	WiMax
Week 6	WiMax Physical Layer
Week 7	WLAN Physical Layer
Week 8	WLAN MAC Layer
Week 9	Cellular Communication Concept
Week 10	FDMA, TDMA, CDMA and Duplexing
Week 11	GSM System
Week 12	GPRS System
Week 13	UMTS
Week 14	IP networks
Week 15	VOIP

Compute total system capacity

- Example
 - Total coverage area = 100 mile² = 262.4 km²
 - Total 1000, 1256 duplex channels
 - Cell radius = 1km , 0.5km
 - N=4 or N=7
- What's the total system capacity for N=4 and N=7?



$$A = \frac{3\sqrt{3}}{2} r^2 = 2.6 r^2$$



Compute total system capacity

- # of cells = $262.4/2.6=100$ cells
- # of usable duplex channels/cell
 - $S=(\text{\# of channels})/(\text{reuse factor})$
 - $S_4=1000/4=250$
 - $S_7=1000/7=142$
- Total system capacity (# of users could be accommodated simultaneously)
 - $C=S*(\text{\# of cells})$
 - $C_4=250*100=25000$
 - $C_7=142*100=14200$



Cellular concepts

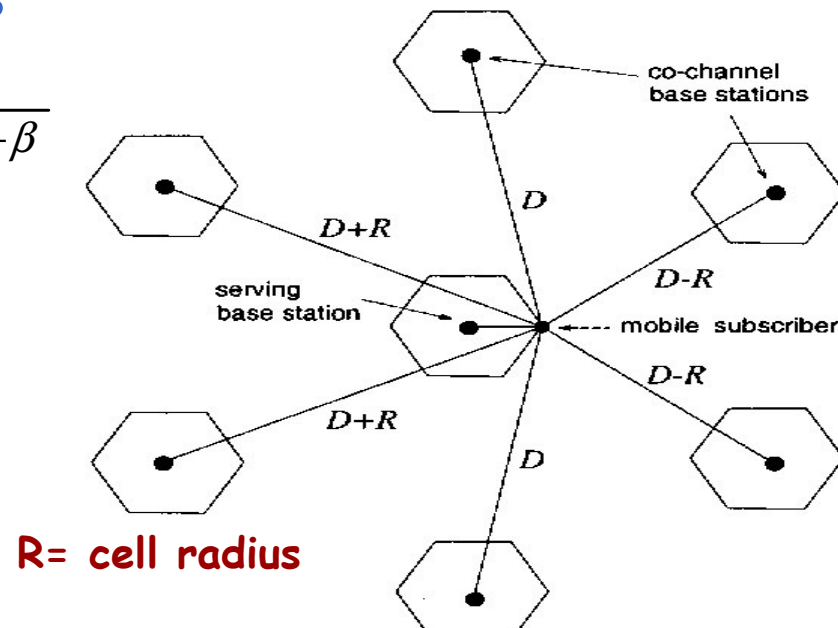
- W – total available spectrum, B – bandwidth per user, N is the frequency reuse factor, m – number of cells, number of simultaneous users is given by $n = (m/B) * (W/N)$
- # of users can be increased by
 - Increasing m (cells)
 - Decreasing cluster size (N)
- A small cell size
 - Results in longer battery life
 - Reduces handset size
 - Increases handoffs
 - Increases signaling load
 - Increases the complexity of design and network deployment

Worst-Case CCI on the Forward Channel

- Co channel interference [CCI] is one of the prime limitations on system capacity. We use the propagation model to calculate CCI.
- There are six first-tier, co-channel BSs, two each at (approximate) distances of $D-R$, D , and $R+D$ and the worst case (average) Carrier-to-(Co-Channel) Interference [CCI] is

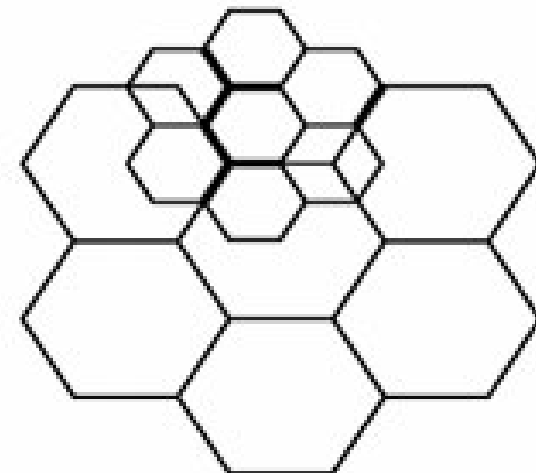
$$\Lambda = \frac{1}{2} \frac{R^{-\beta}}{(D-R)^{-\beta} + D^{-\beta} + (D+R)^{-\beta}}$$


**Worst case CCI
on the forward channel**



Cell splitting

- Smaller cells have greater system capacity
 - Better spatial reuse
- As traffic load grows, larger cells could split into smaller cells





Cell splitting is the technique of splitting a congested cell into smaller cells.

- New (smaller cells) have their own base stations with reduced antenna height and reduced power.
- Cell splitting increases capacity since frequency reuse can be increased.
- Cell splitting preserves the geometry of the architecture and therefore simply scales the geometry of the architecture.
- In the following figure the cell radius has been reduced by half.

the simple propagation model

$$P_R = P_o \left(\frac{d}{d_o} \right)^{-n}$$

At the cell boundary the distance d is R , the unsplit cell radius. Consider both an unsplit and a split scenario. For the unsplit case

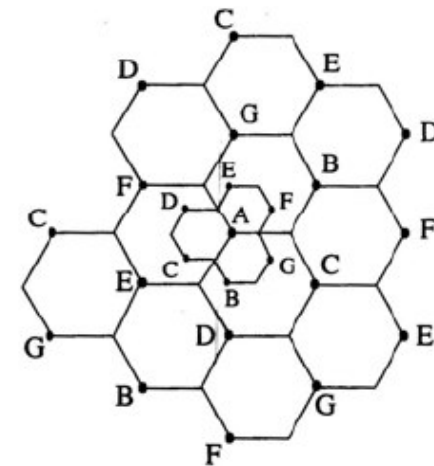
$$P_{r(\text{unsplit})} = P_{t,\text{unsplit}} R^{-n}$$

For the split case

$$P_{r(\text{split})} = P_{t,\text{split}} \left(\frac{R}{2} \right)^{-n}$$

or

$$P_{r,\text{split}} = P_{t,\text{split}} R^{-n} 2^n$$



For the received signal powers to be equal we must have

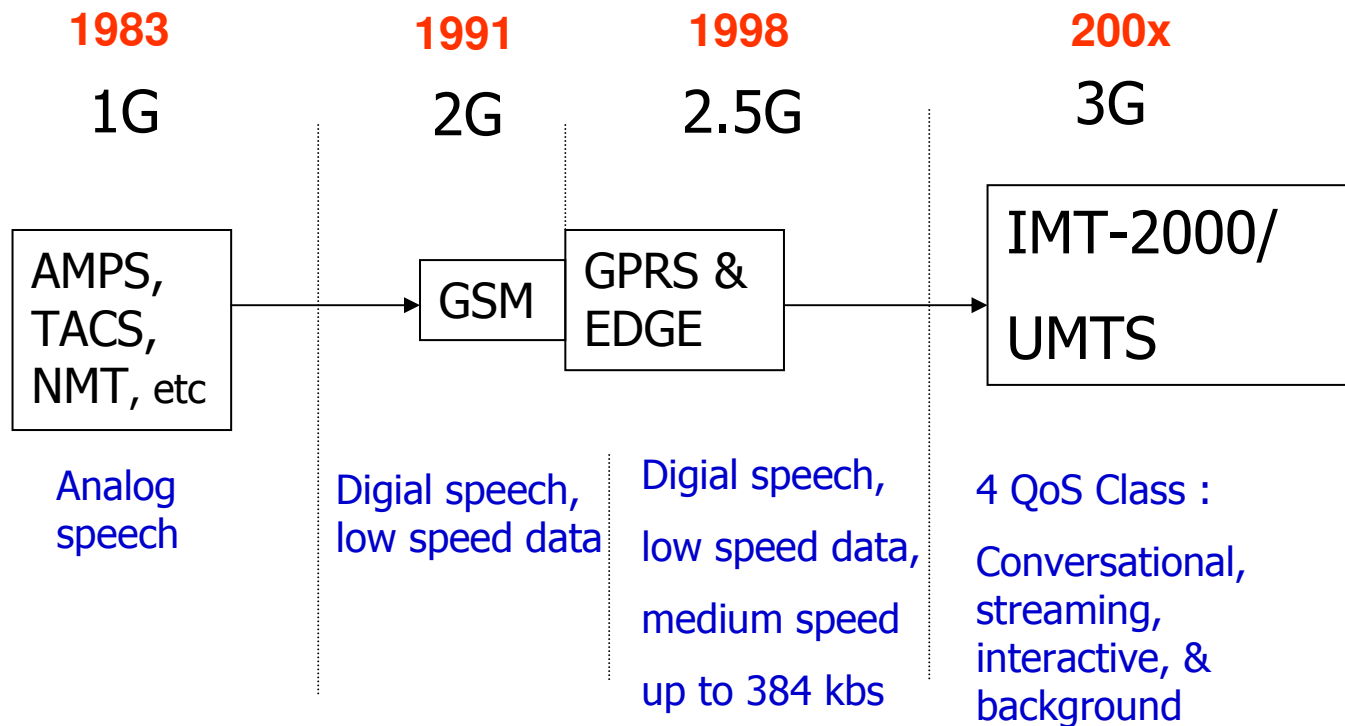
$$P_{t,unsplit}R^{-n} = P_{t,split}R^{-n}2^n$$

The ratio of transmitted powers is important. Consider the following:

$$\frac{P_{t,split}}{P_{t,unsplit}} = 2^{-n}$$

Note the role of the path loss exponent. For $n = 4$, the transmitted can be reduced by a factor of 16 and still provide equal received signal powers.

A Little Piece of History





Elements of the Network

- **Subscriber:** user who pays subscription charges for using mobile communication services.
- **Mobile Station:** is a subscriber unit intended for use while on the move at unspecified locations. It could be a hand-held or a portable terminal.
- **Base Station:** a fixed radio station used for communication with MS. It is located at the centre of a cell and consist of Transmitters and Receivers.
- **Mobile Switching Centre :** it coordinates the routing of calls, do the billing, etc.

Mobile Station

- MS consist of :
 - Mobile Equipment (ME)
 - Subscriber Identification Module (SIM)





SIM Card

- **Subscriber Identity Module (SIM) is a smart card which stores information about the subscription and feature of services.**
- **Stored information including:**
 - **Authentication Key “Ki”**
 - **Encryption**
 - **IMSI and TMSI**
- **SIM card is protected by a Personal Identity Number (PIN) of the user**



Base Station Subsystem

- BTS: Base Transceiver station
 - 3 Antennas: 2 Rx & 1 Tx.
 - Microwave link with the network
- BSC: Base station controller
 - Control many (BTS)
 - It handles many functions:
 - Channel Allocation
 - Link quality Supervision



Base Station Subsystem

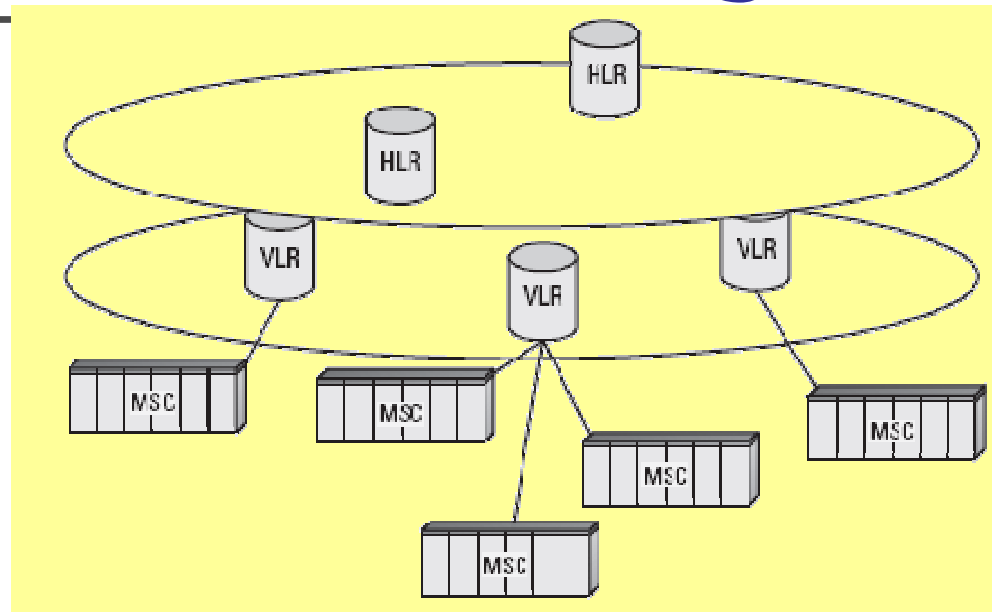
- Transmission of broadcast messages
- Controlling power level
- Controlling frequency hopping
- Error correction coding and decoding
- Hardware processing
- Data and signaling encryption
- Digital speech transcoding
- Data rate adaptation



Base Transceiver Station (BTS)

- BSC control RRM for BTSs.
- BSC handle radio-channel setup, frequency hopping, and handover within BSC
- **BSS consist of two part :**
 - **Base Transceiver Station (BTS)**
 - **Base Station Controller (BSC)**
- **BTS is a radio-end which determine a cell coverage and provide link with MS.**
- **BTS include Transmitters and Receivers, antenna and signal processing unit as well as interface.**
- **BTS communicate with MS via air interface**

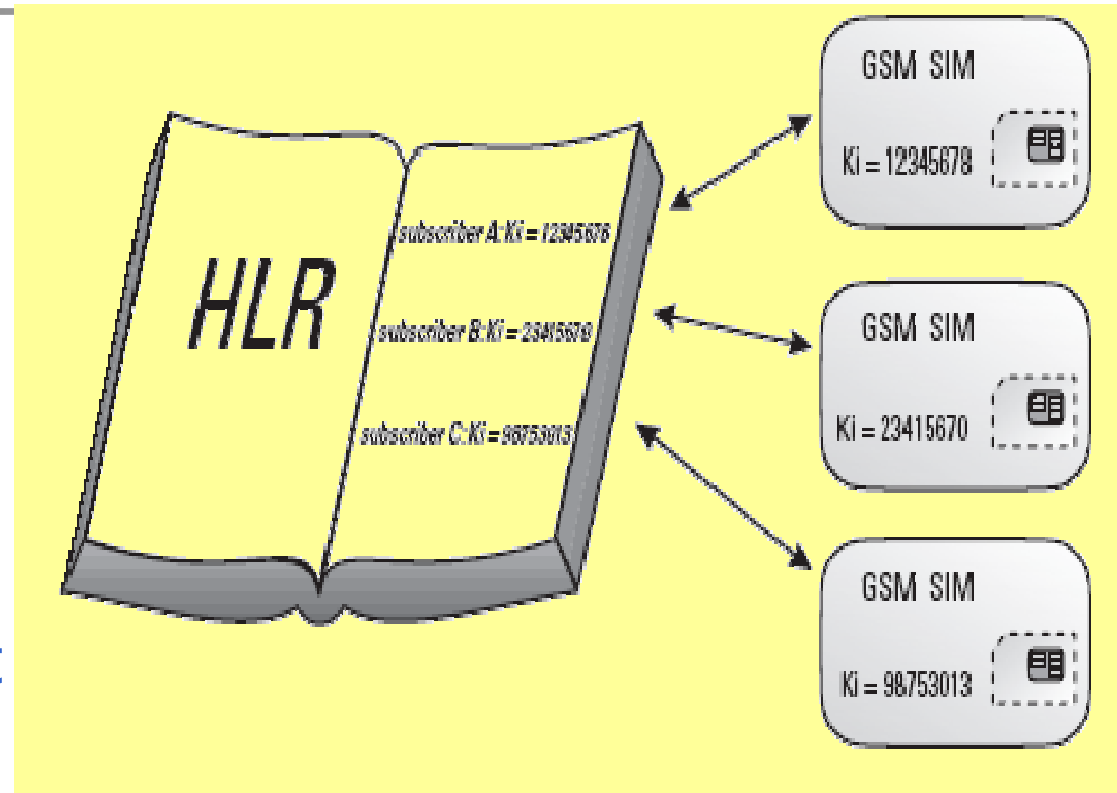
Mobile Switching Center (MSC)



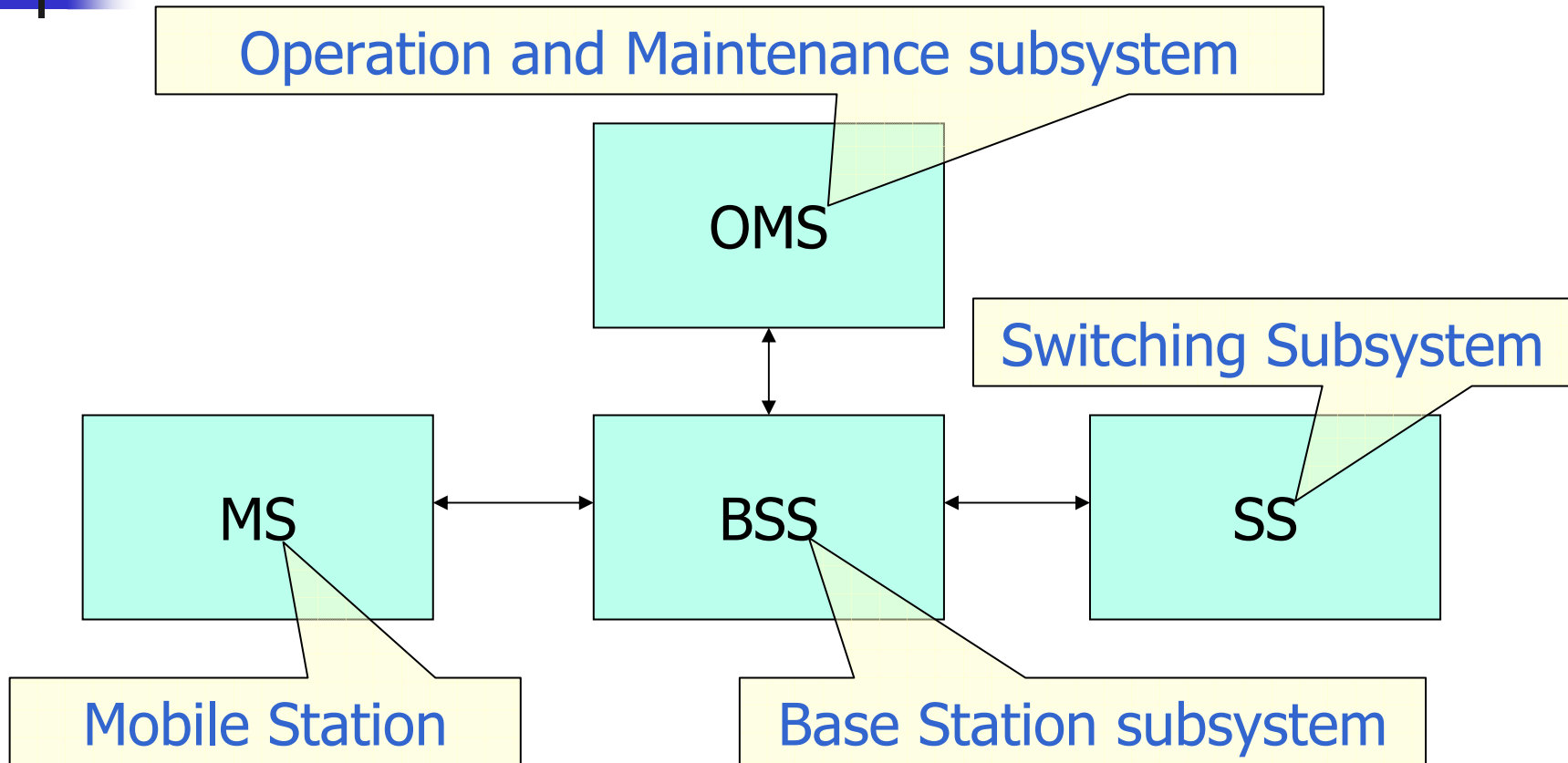
- **As a central switch for routing the traffic**
- **Control BSC via A-interface**
- **As a interconnection between GSM network with other Networks via Internetworking Function (IWF)**

Home Location Register (HLR)

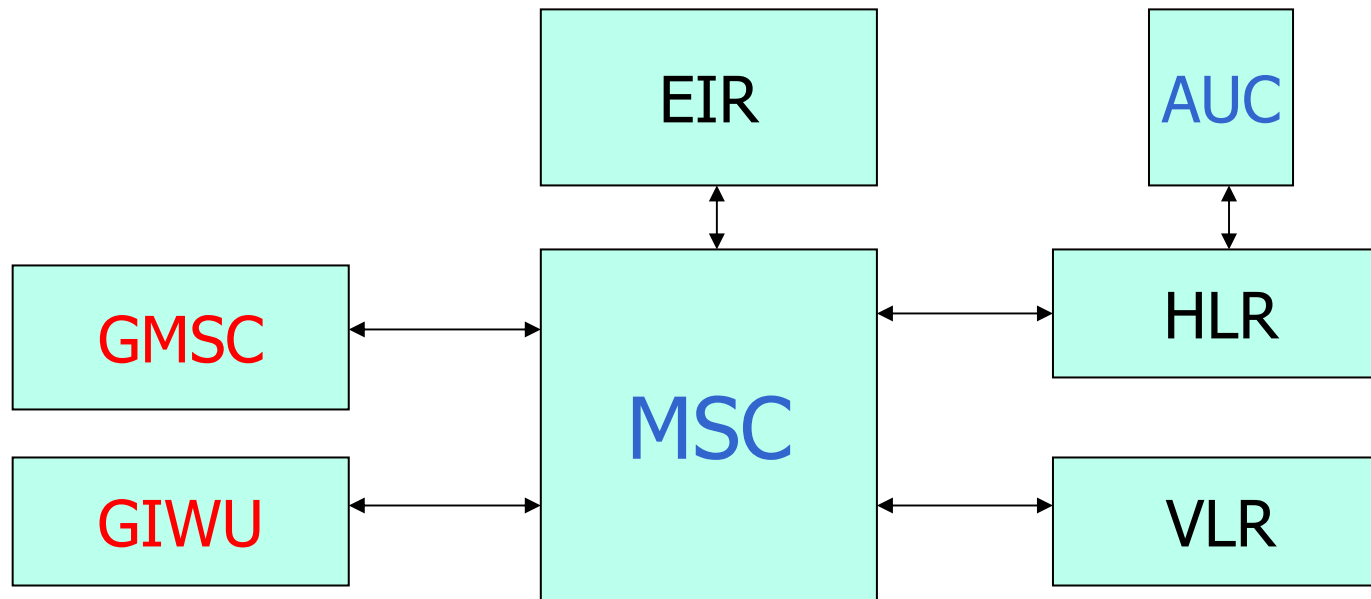
- HLR contain database of users, including all the subscription records
- HLR records the update location of every user for mobility management purposes



GSM Architecture



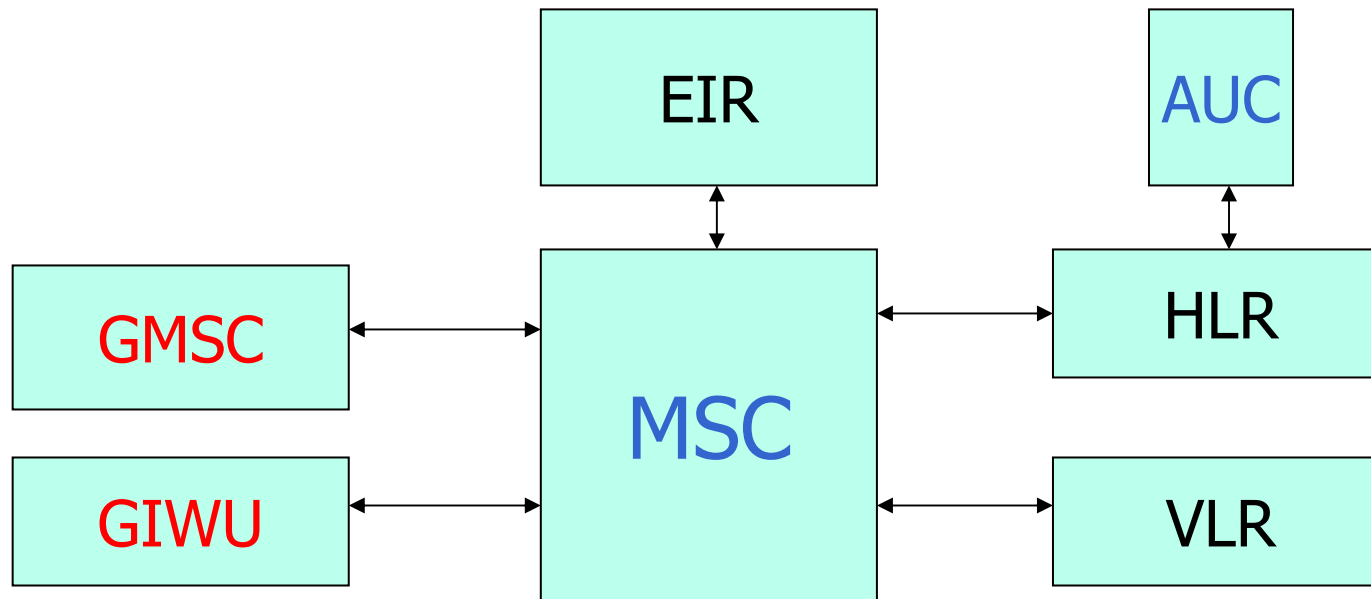
Switching Subsystem



MSC: Mobile Service Switching center

- Co-ordinates call setup
- One MSC control several BSC

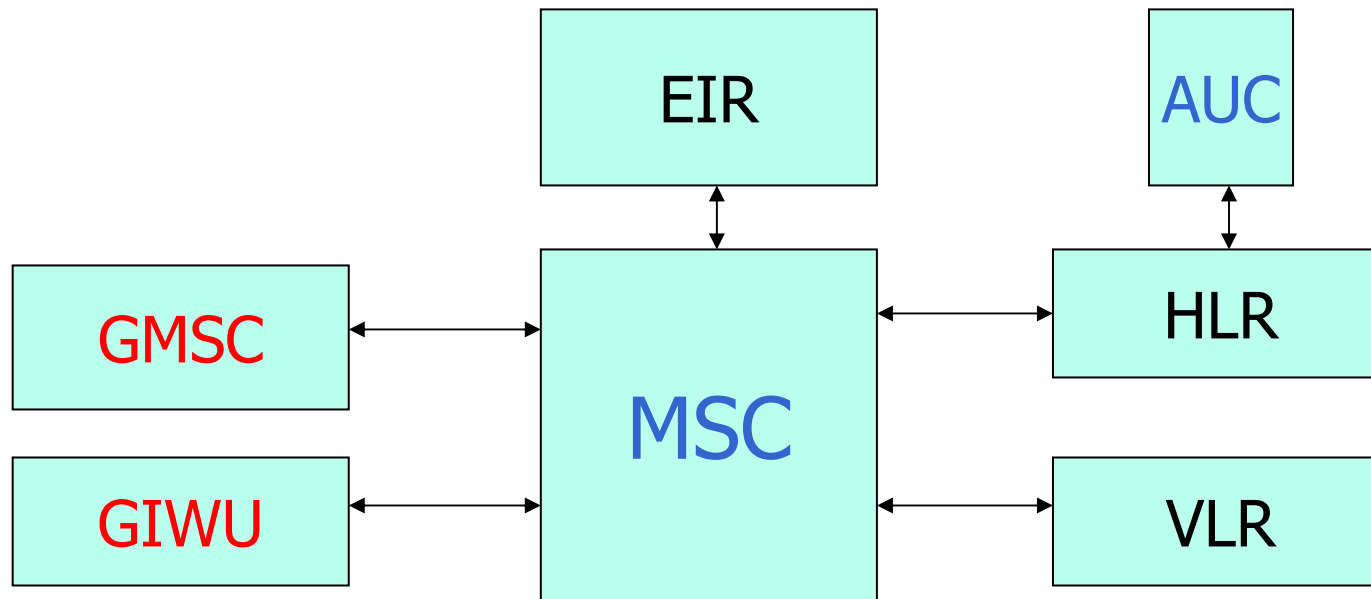
Switching Subsystem



HLR: Home Location Register

- Database of all subscribers information

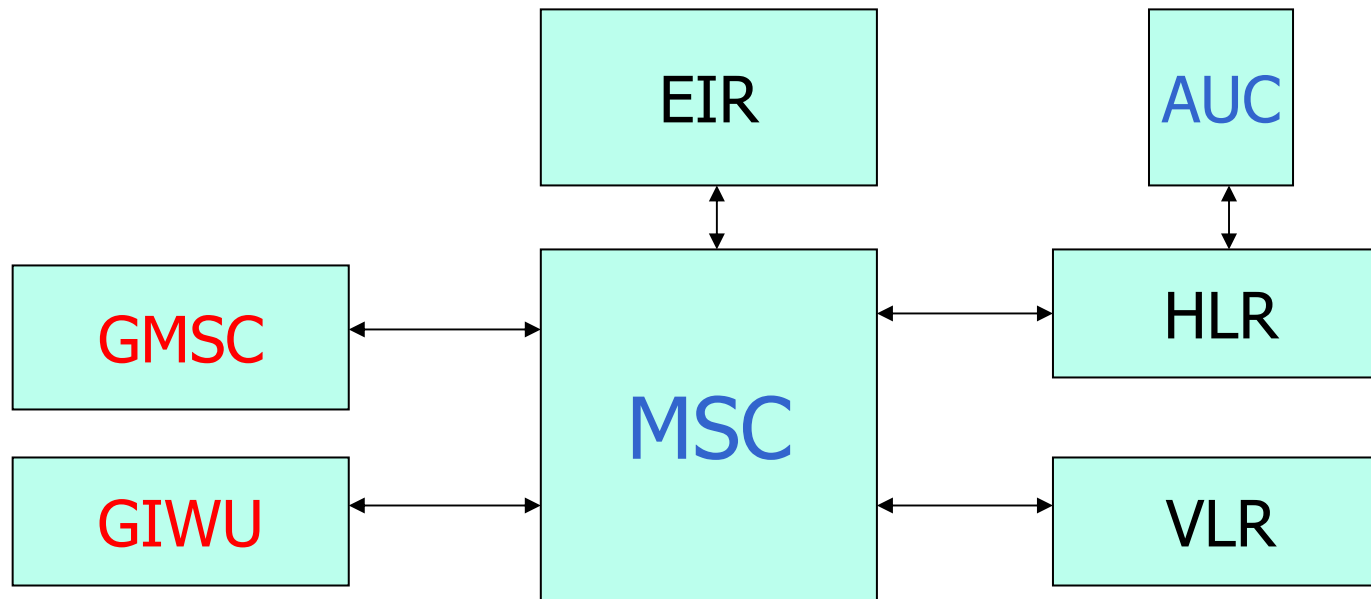
Switching Subsystem



AUC: Authentication center

- Manage the security data for subscriber authentication

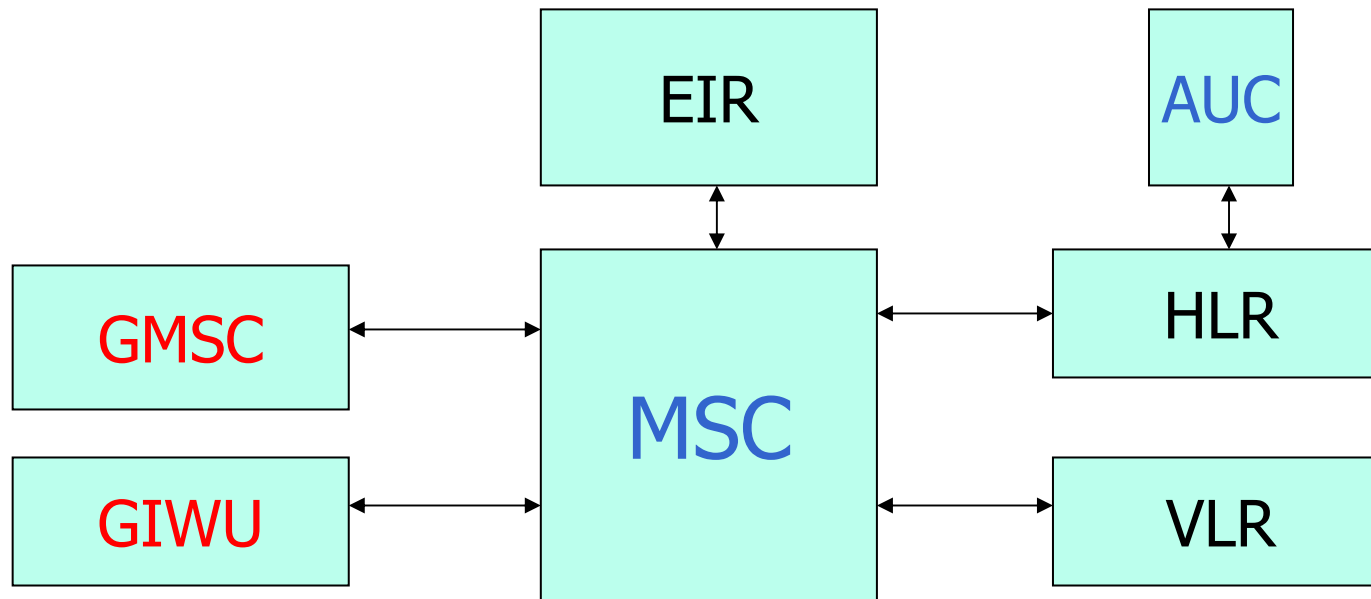
Switching Subsystem



EIR: Equipment Identity Register

- Database of all Mobile Equipments

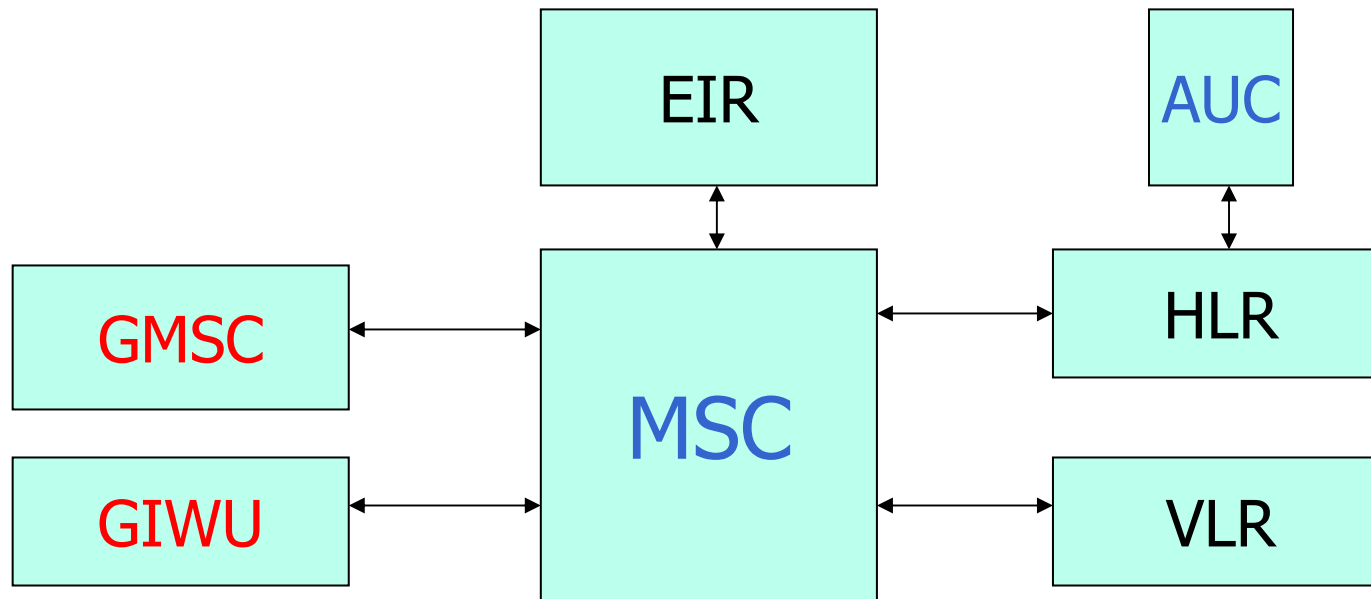
Switching Subsystem



VLR: Home Location Register

- Database of all visitors information

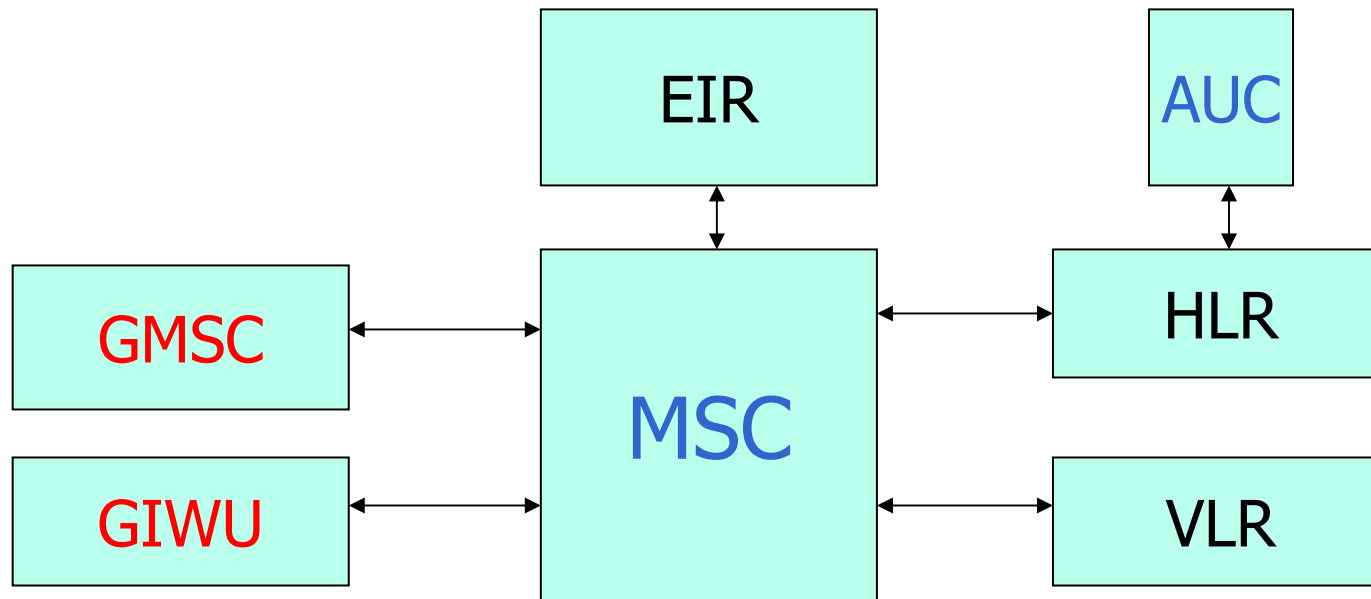
Switching Subsystem



GMSC: Gateway MSC

- Gateway to the PSTN

Switching Subsystem



GIWU: Gateway Networking Unit

- For Communication with users outside GSM

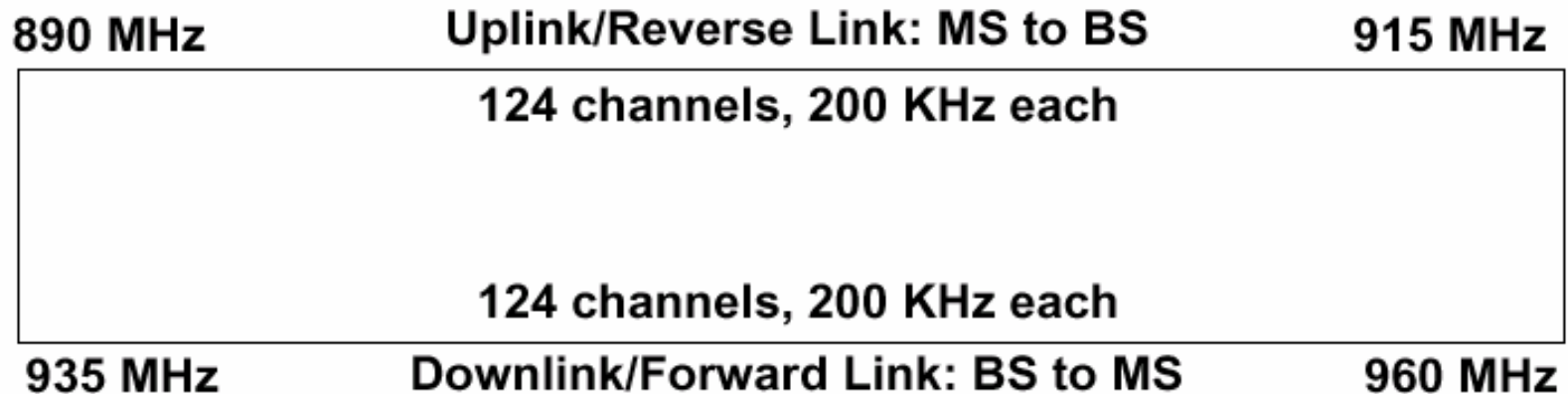


OMS

- Operation and Maintenance Subsystem:
 - Network operation and maintenance
 - Subscription management: charging and billing.
 - Mobile equipment management



Spectrum Sharing



124 Traffic Channels x 8 Slots/Ch = 992 simultaneous conversations

13 kbps speech coding data rate

9.6 kbps data rate

half rate coders being developed

FDD

$f \downarrow \Rightarrow Att. \downarrow$

BS

BS

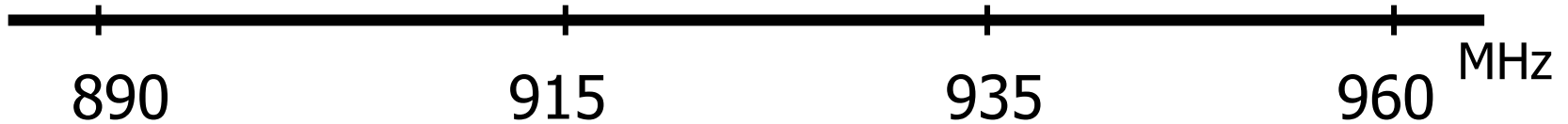
MS

Attenuation $\propto f$

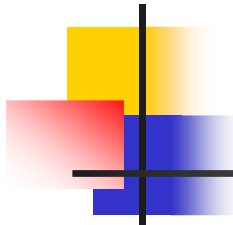
MS

Uplink

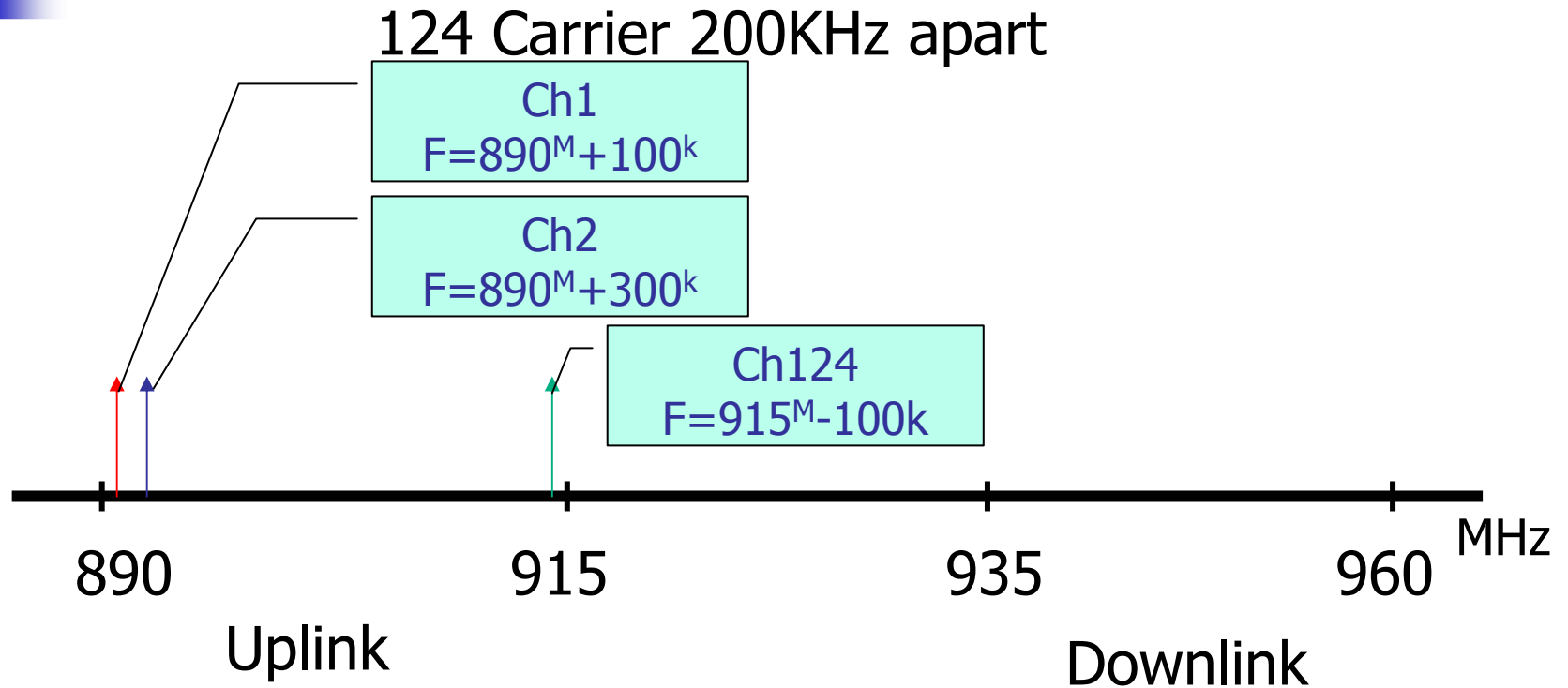
Downlink



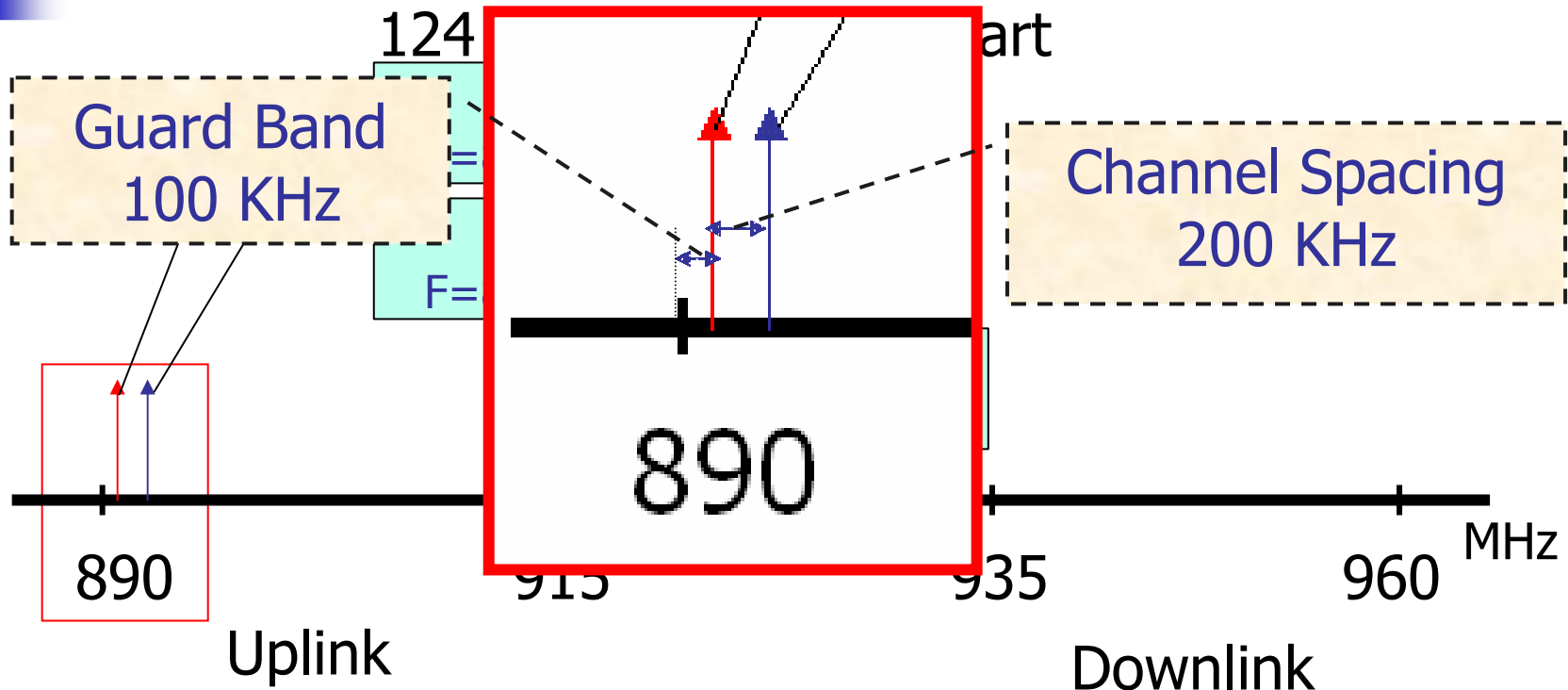
Total Band=25 MHz

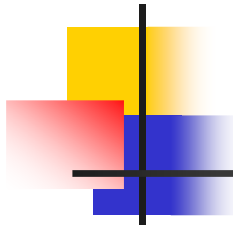


FDM



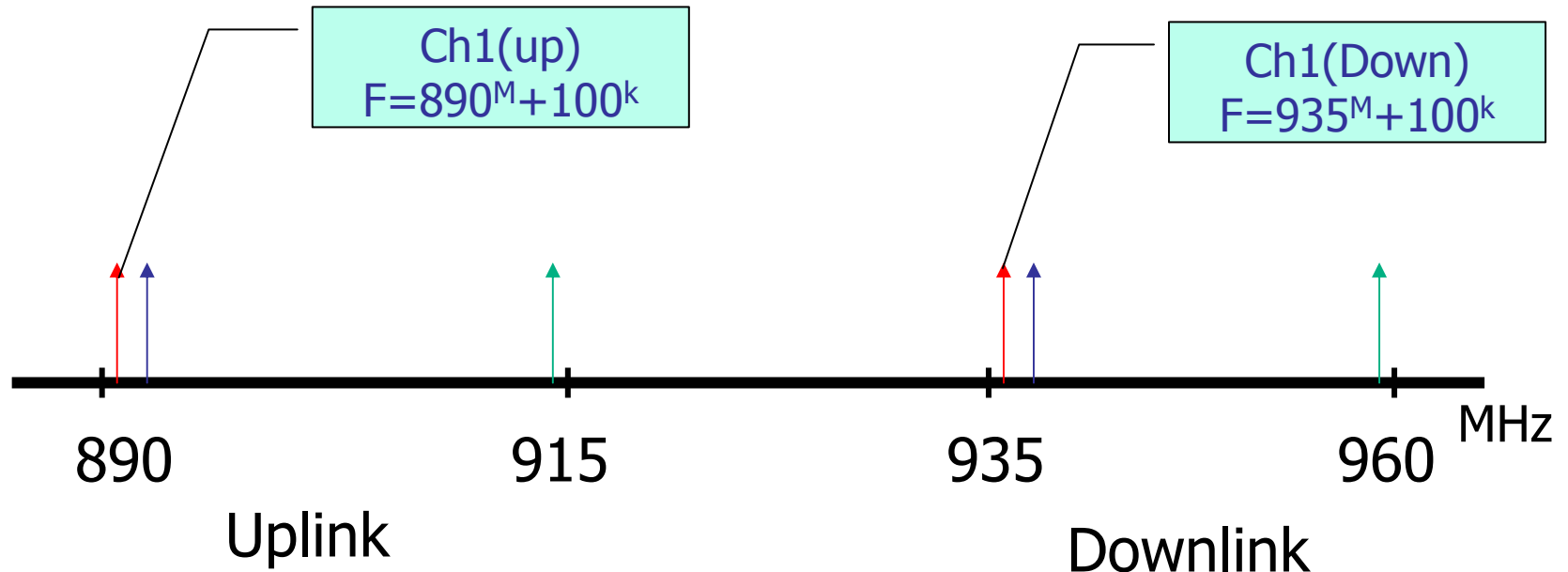
FDM





FDM

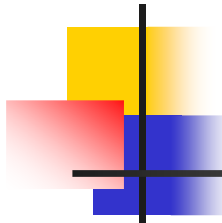
124 Carrier 200KHz apart



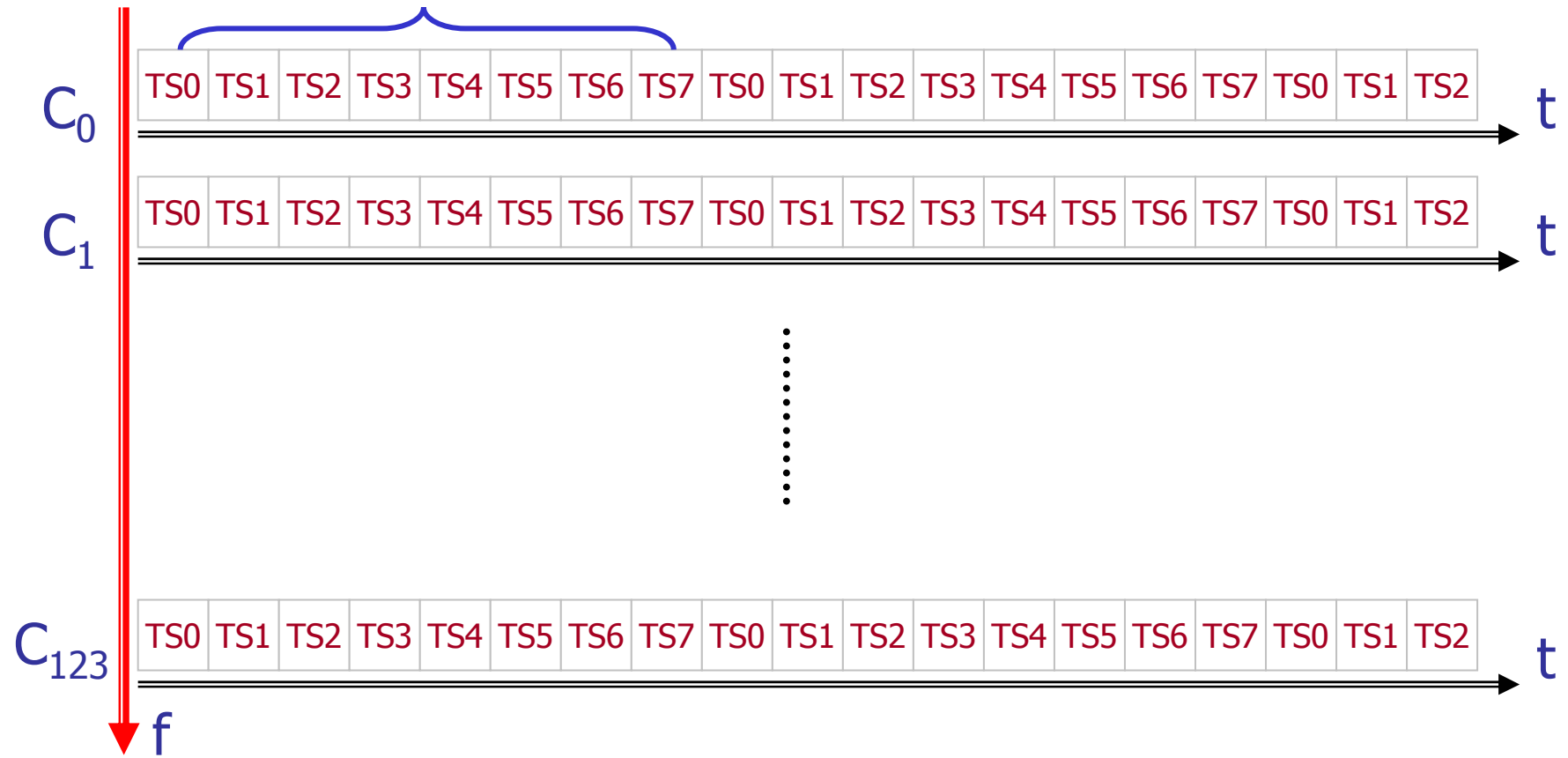


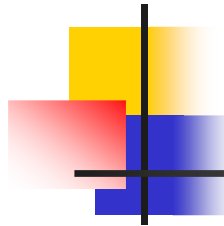
TDMA

- Every channel is shared among 8 users
- There are 124 Carriers each shared among 8 users.
- A User is assigned a certain time slot on a certain carrier (C_n, TS_k)



(C_n, TS_k)
Frame

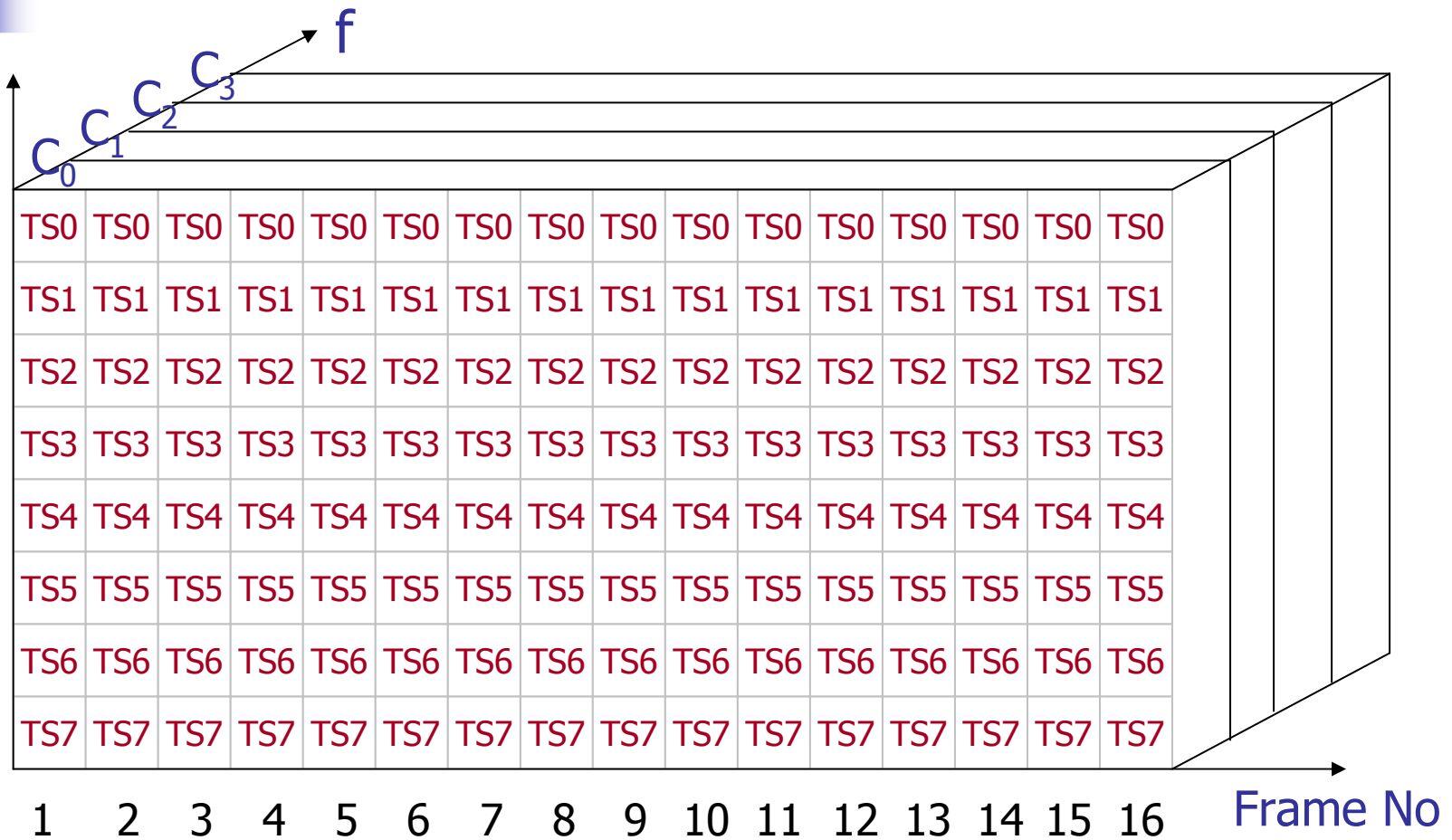


 (C_n, TS_k)



(C_{12}, TS_2)

Channels Space (Copy Right)





Channels

- Physical Channel:
 - It's a time slot on any carrier (C_n, TS_k).
- Logical Channel:
 - It's a channel mapped on a physical channel to do a certain job



Channel Types

- Traffic Channels (TCH)
 - Used after call setup for transmission of speech.
- Control Channels (CCH)
 - Over head channels used for network administration and SMS.



Control Channels

- Broadcast Channels
- Common Control Channels
- Dedicated Channels



Control Channels

- **Broadcast Channels**
- Common Control Channels
- Dedicated Channels



Control Channels

- **Broadcast Channels**
 - (FCCH): Frequency Correction Channel
 - No Data just pure carrier
 - (SCH): Synchronization Channel
 - Broadcast Mobile Network Identity Code
 - Broadcast Base Station Identity Code
 - Broadcast Current frame number
 - (BCCH): Broadcast Control Channel
 - Broadcast location area Identity
 - Broadcast maximum output power
 - Broadcast C_0 of neighboring cells



Control Channels

- Broadcast Channels
- **Common Control Channels**
- Dedicated Channels



Control Channels

- **Common Control Channels**
 - (PCH): Paging Control Channel
 - Declare a coming call
 - (RACH): Random Access Channel
 - Used to initiate a call
 - Used to respond to a paging
 - (AGCH): Access Grant Channel
 - Used to assign a dedicated channel for further communication



Control Channels

- Broadcast Channels
- Common Control Channels
- Dedicated Channels



Control Channels

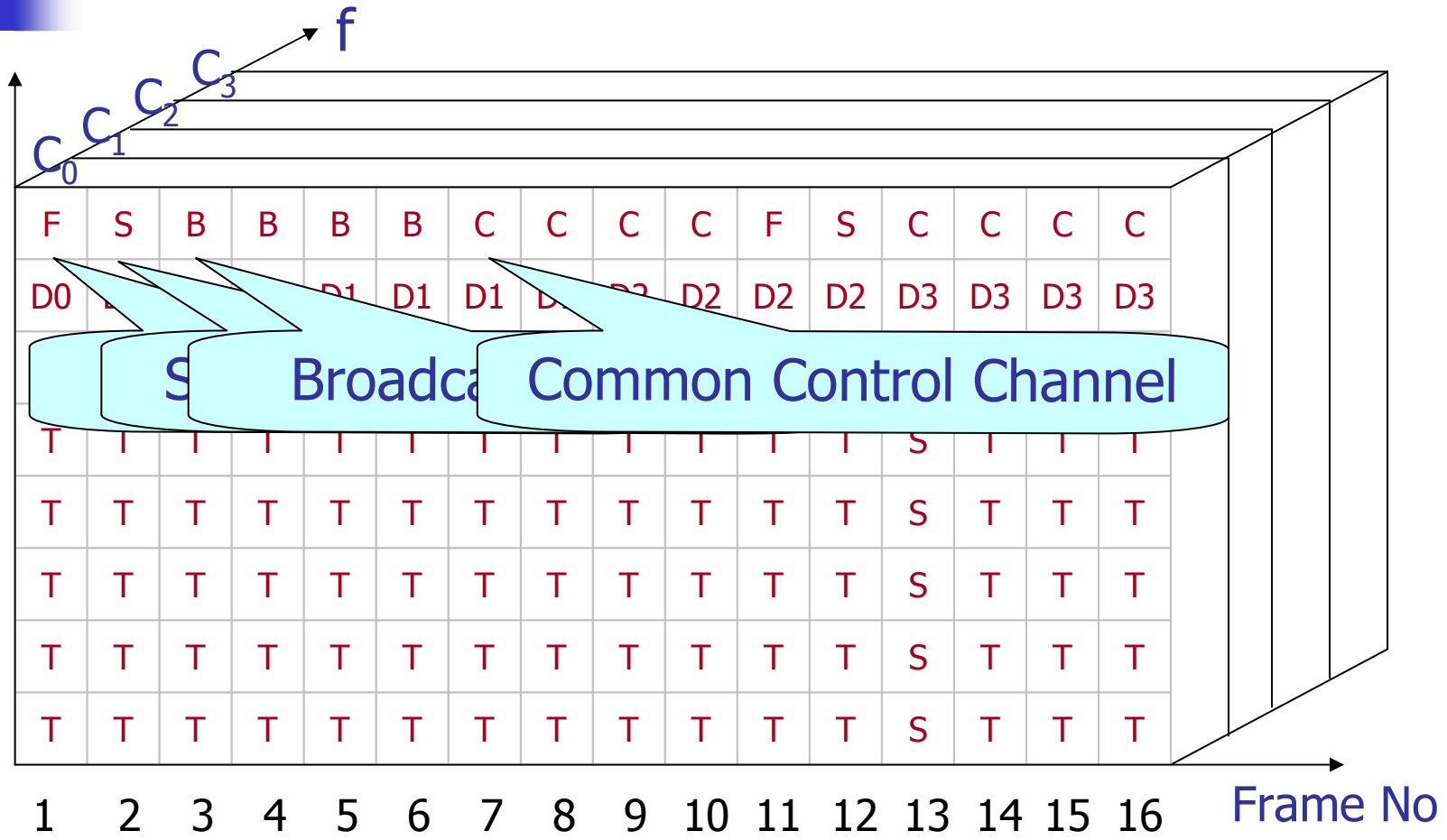
- **Dedicated Channels**
 - (SDCCH): Stand alone dedicated control Channel
 - Call setup procedure
 - SMS
 - (SACCH): Slow Associated control Channel
 - (↓) Setup power level and time advance
 - (↑) Inform the BS about received power level
 - (FACCH): Fast Associated control Channel
 - Stolen for urgent handover



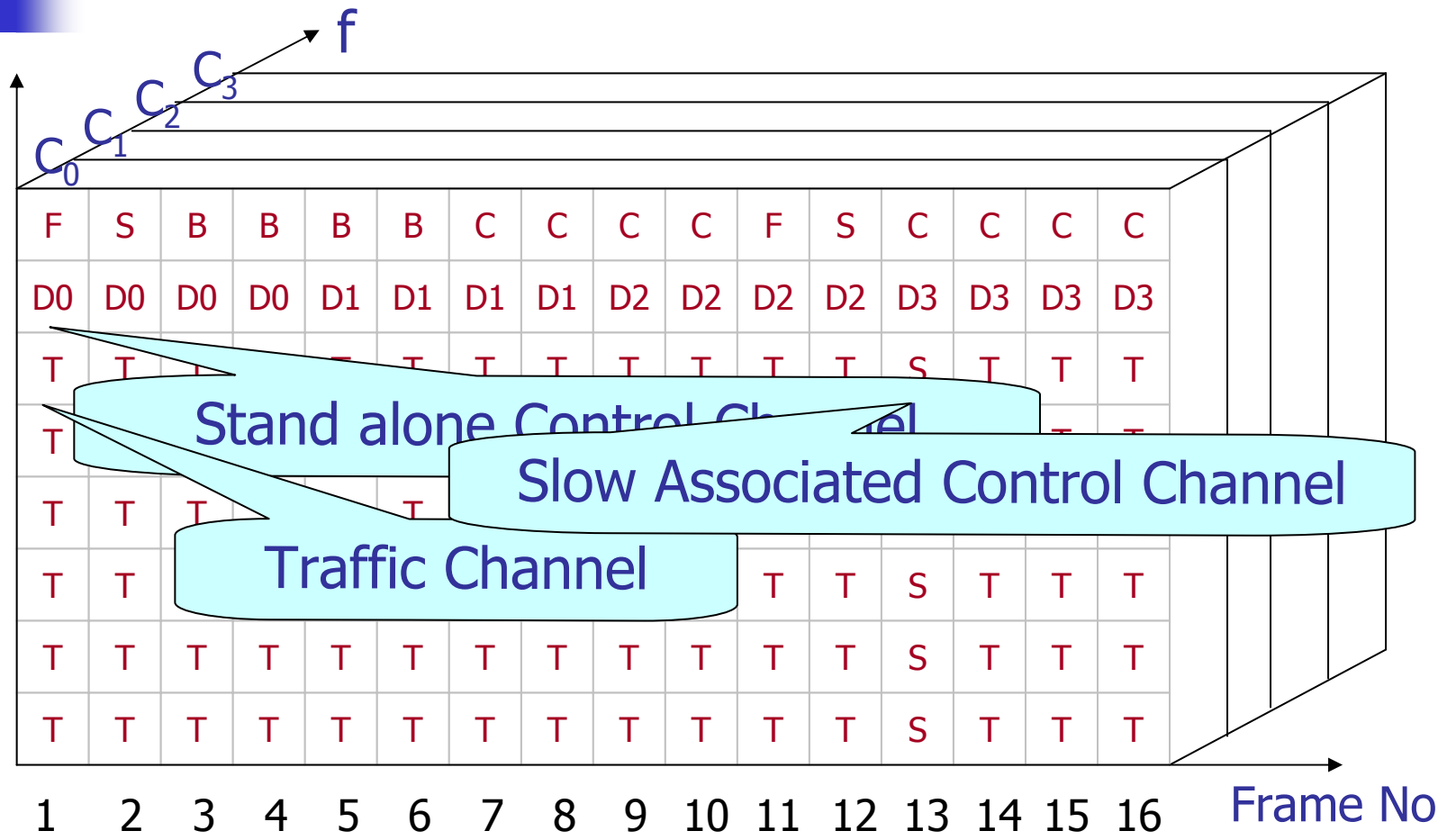
Burst

- It's the information contained in one time slot
- 1 time slot = 0.577 m.sec.
- I frame = 8 time slots = 4.615 m.sec.

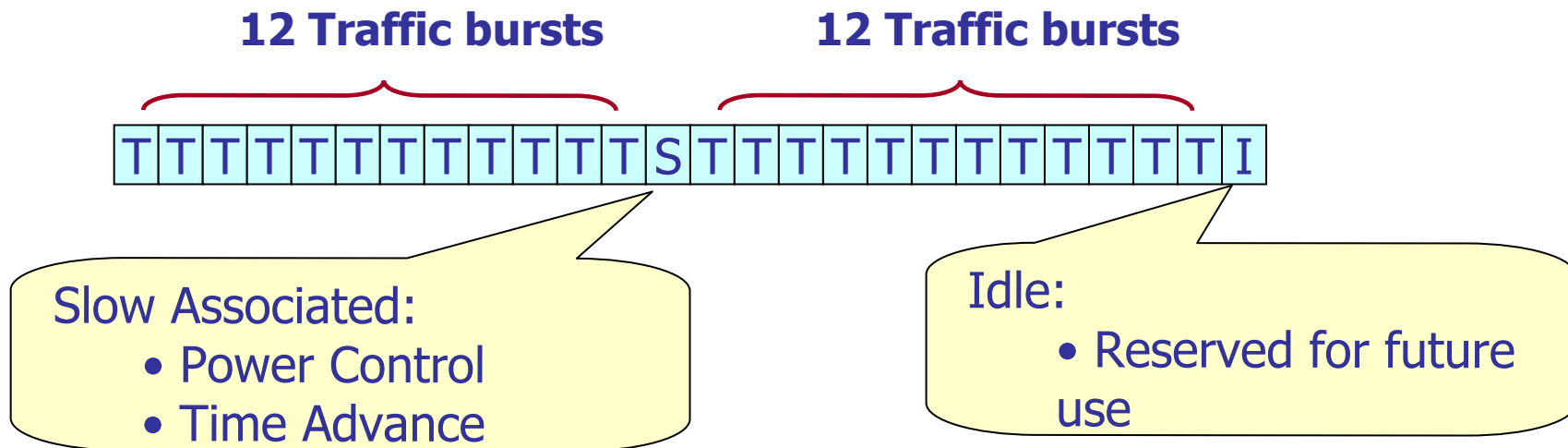
Mapping



Mapping



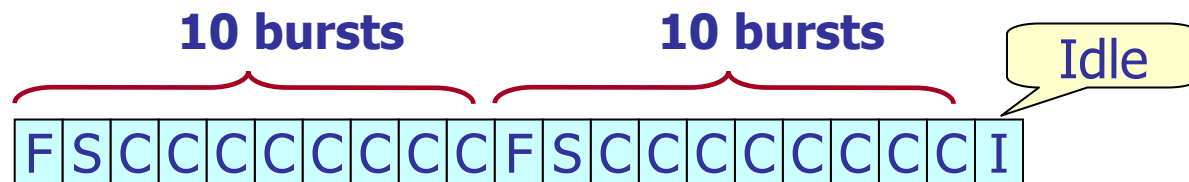
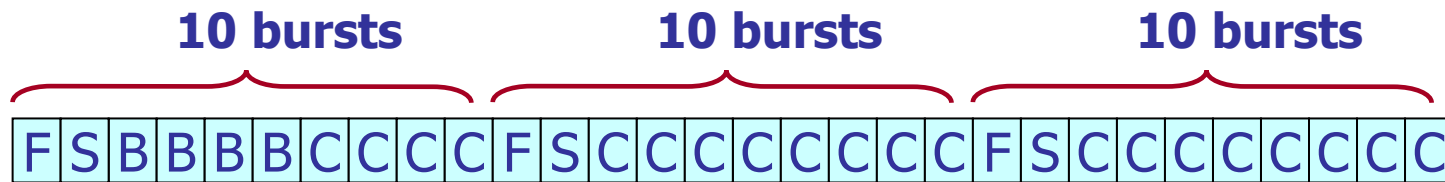
Traffic Multiframe (26 Frames)



It's repeated on C_0 , TS_{2-7} and all TS 's on all other carriers

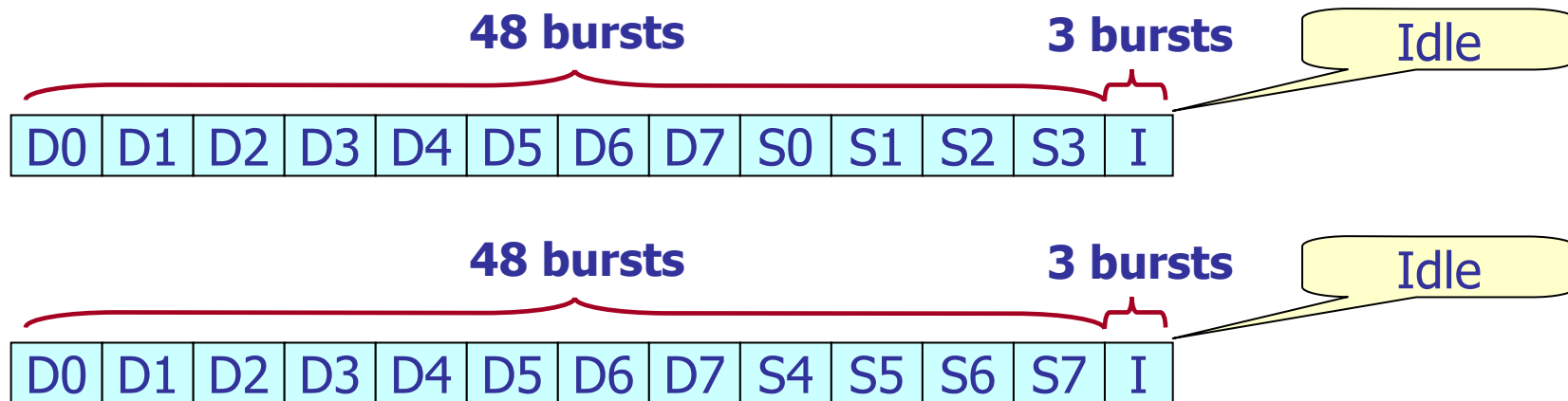
Control Multiframe (51 frames)

C_0, TS_0 :



Control Multiframe (51 frames)

C_0, TS_1 :



D:Stand alone (Call setup – SMS)

S:Slow Associated (Power Level-Time Advance)



TDMA Frame Structure

- 1 time slot = ***15/26 m.sec***
- 1 frame = 8 time slots = ***120/26 m.sec.***
- 1 traffic multiframe= 26 frame= ***120 m.sec***
- 1 Control multiframe= 51 frame= ***235 m.sec***
- 1 Super frame= 51 traffic*26 frame
= 1326 frames = ***6.12 sec***
- 1 hyperframe= 2048 superframe
= ***3 hours 28 minutes 53.76 sec***



- **Air Interface**

- ↳ Rate = 270 kbps

- ↳ 1 of 8 slots & 12 of 13 frames are used,
Rate = $270 * (1/8) * (12/13) = 31.15$ kbps

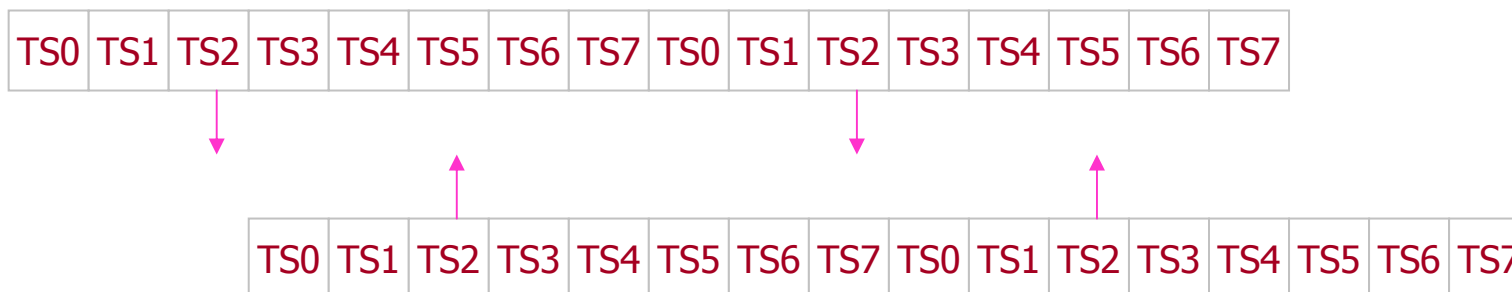
- ↳ 114 bits of 156.25 bits are useful,
Rate = $31.15 * (114/156.25) = 22.73$ kbps

- ↳ 9.73 kbps used for Error Correction,
Rate = $22.73 - 9.73 = 13$ kbps



Notes

- C_0 is called the beacon and is transmitted with the maximum available power in the cell.
- There is a 3 time slots time shift between the uplink and the downlink, this simplify the circuits and enable using one antenna and a duplexer.





Allocated GSM Frequency Bands

GSM900 :

up: 890~915MHz

down: 935~960MHz

duplex interval: 45MHz

bandwidth: 25MHz,

frequency interval: 200KHz

EGSM900 :

up: 880~890MHz

down: 925~935MHz

duplex interval: 45MHz

bandwidth: 10MHz,

frequency interval: 200KHz

GSM1800 :

up: 1710-1785MHz

down: 1805-1880MHz

duplex interval: 95MHz, working

bandwidth: 75MHz,

frequency interval: 200KHz

GSM1900MHz:

up:1850~1910MHz

down:1930~1990MHz

duplex interval: 80MHz,

working bandwidth: 60MHz,

frequency interval: 200KHz



Diversity ion Technology

The multi-path propagation of radio signals causes magnitude fading and delay time.

- ❖ Space Diversity (antenna diversity)
- ❖ Polarization Diversity
orthogonal polarization diversity.
horizontal polarization and vertical polarization.
- ❖ Frequency Diversity
The working principle of this technology is that such fading won't take place on the frequency outside the coherence bandwidth of the channel.