# Data and Computer Communications

#### Chapter 9 – Spread Spectrum

Eighth Edition by William Stallings

Lecture slides by Lawrie Brown

### **Spread Spectrum**

> important encoding method for wireless communications analog & digital data with analog signal > spreads data over wide bandwidth makes jamming and interception harder <u>two approaches</u>, both in use: Frequency Hopping Direct Sequence

# General Model of Spread Spectrum System



### **Spread Spectrum Advantages**

immunity from noise and multipath distortion

> can hide / encrypt signals

several users can share same higher bandwidth with little interference

CDM/CDMA Mobile telephones

### **Pseudorandom Numbers**

> generated by a deterministic algorithm not actually random • but if algorithm good, results pass reasonable tests of randomness starting from an initial seed need to know algorithm and seed to predict sequence bence only receiver can decode signal

# Frequency Hopping Spread Spectrum (FHSS)

- > signal is broadcast over seemingly random series of frequencies
- receiver hops between frequencies in sync with transmitter
- > eavesdroppers hear unintelligible blips
- jamming on one frequency affects only a few bits

# **Frequency Hopping Example**



## FHSS (Transmitter)



# Frequency Hopping Spread Spectrum System (Receiver)



#### **Slow and Fast FHSS**

> commonly use multiple FSK (MFSK) > have frequency shifted every T<sub>c</sub> seconds > duration of signal element is T<sub>s</sub> seconds > Slow FHSS has  $T_c \ge T_s$ > Fast FHSS has  $T_c < T_s$ > FHSS quite resistant to noise or jamming with fast FHSS giving better performance

#### **Slow MFSK FHSS**



#### **Fast MFSK FHSS**



# Direct Sequence Spread Spectrum (DSSS)

- each bit is represented by multiple bits using a spreading code
- > this spreads signal across a wider frequency band
- > has performance similar to FHSS

# Direct Sequence Spread Spectrum Example



# Direct Sequence Spread Spectrum System



### **DSSS Example Using BPSK**



### Approximate Spectrum of DSSS Signal



# Code Division Multiple Access (CDMA)

- > a multiplexing technique used with spread spectrum
- given a data signal rate D
- break each bit into k chips according to a fixed chipping code specific to each user
- resulting new channel has chip data rate kD chips per second
- > can have multiple channels superimposed

## **CDMA Example**



### **CDMA for DSSS**



### Summary

> looked at use of spread spectrum techniques:

FHSSDSSSCDMA