

EC 744 Wireless Communications Spring 2007

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Cellular systems

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Syllabus

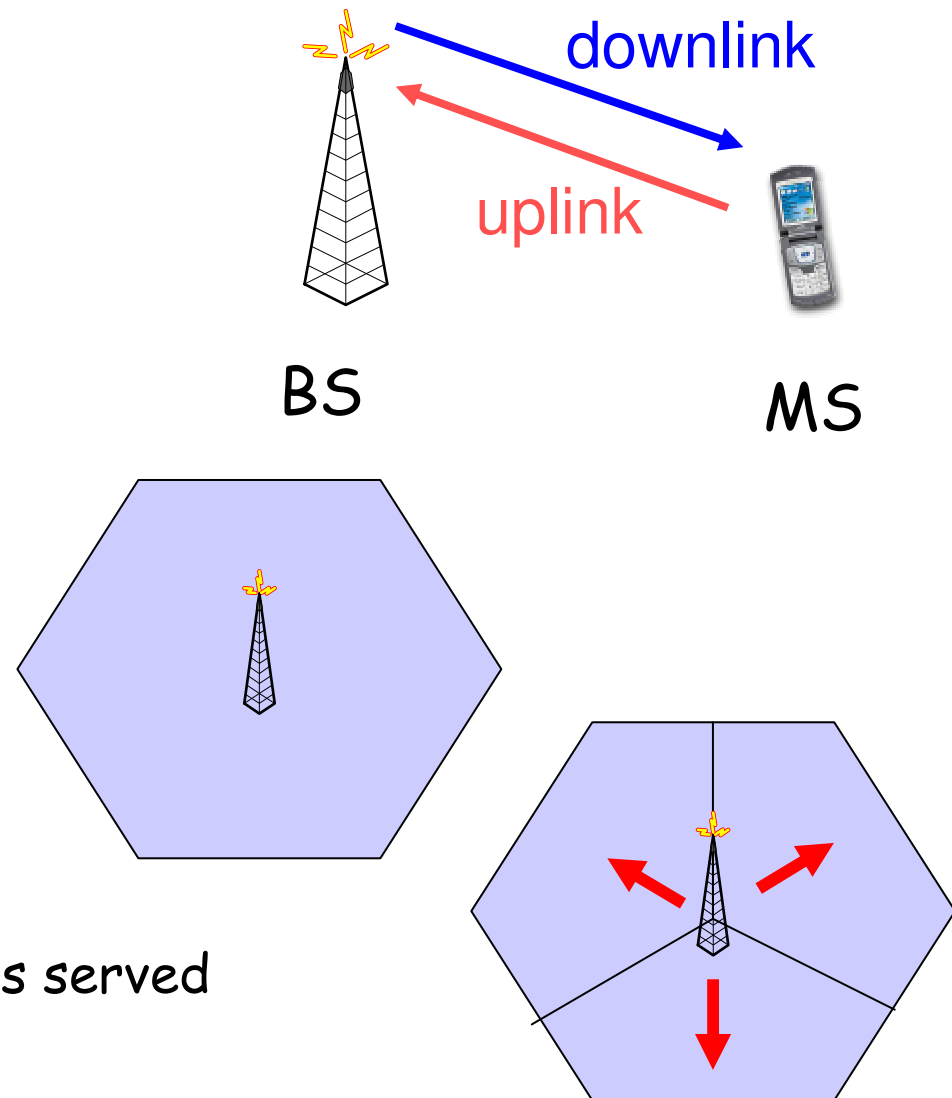
- Tentatively

Week 1	Overview, Probabilities, Random variables, Random process
Week 2	Wireless channels, Statistical Channel modelling, Path loss models
Week 3	Cellular concept and system design fundamentals
Week 4	Modulation techniques, single and multi-carrier
Week 5	Diversity techniques
Week 6	Equalization techniques
Week 7	Mid Term exam
Week 8	802.11 and Mac evaluation
Week 9	Energy models in 802.11
Week 10	Wimax and Mac layer
Week 11	Presentations
Week 12	Presentations
Week 13	Presentations
Week 14	Presentations
Week 15	Final Exam

Cellular Basics

Terminologies: BS, MS, Cell, Sector

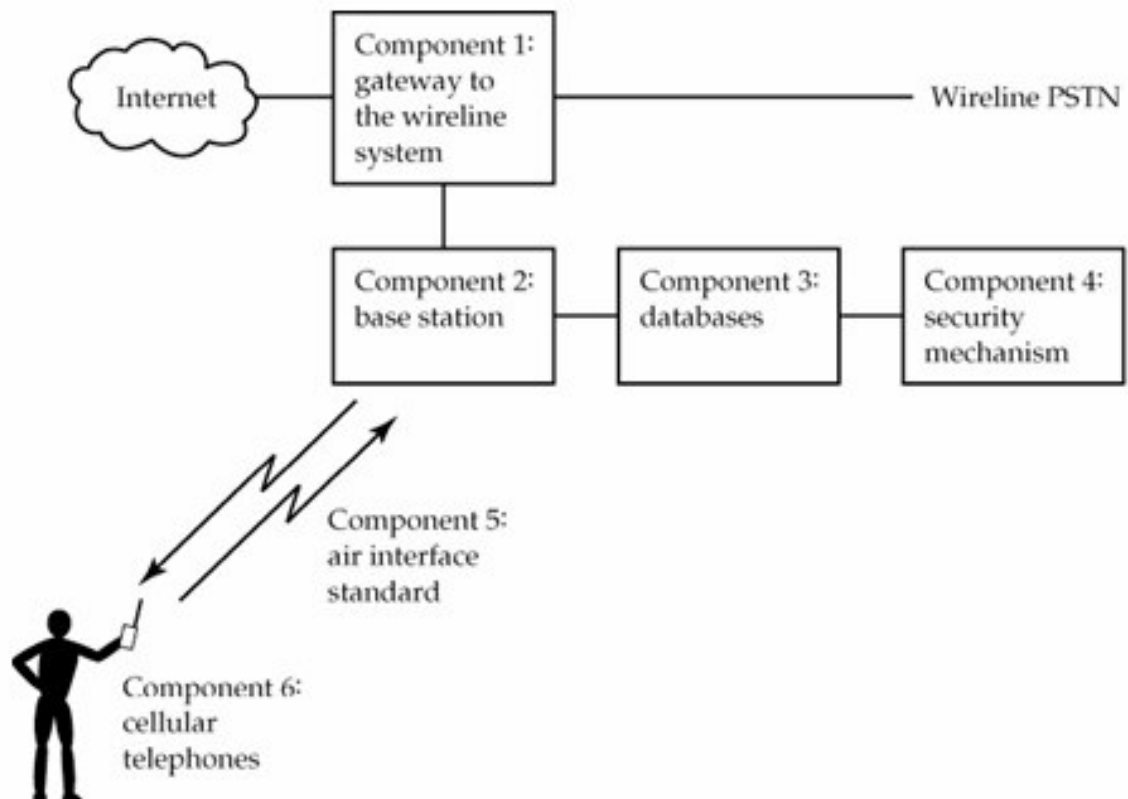
- Base station (BS)
 - Access point (AP)
- Mobile station (MS)
 - SS (Subscriber station)
 - MT (mobile terminal)
 - MN (mobile node)
- Downlink
 - Forward link
 - BS → MS
- Uplink
 - Reverse link
 - MS → BS
- Cell
 - Coverage area of a BS
- Sector
 - Partial area of a cell that is served by a directional antenna



Abstract model for a cellular system

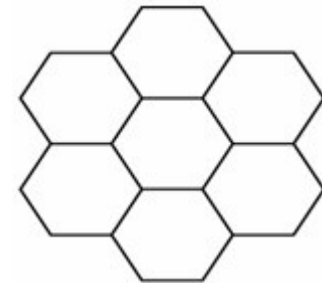
- Components

- Gateway to the wireline system (backhaul)
- Base station (BS)
- Database
- Security
- Air interface
- Cellular phone



Basic Cellular Concept

- "Cell"
 - Typically, cells are hexagonal
 - In practice, it depends on available cell sites and radio propagation conditions
- Spectrum reuse
 - Reuse the same EM spectrum in other geographical location
 - Frequency reuse factor



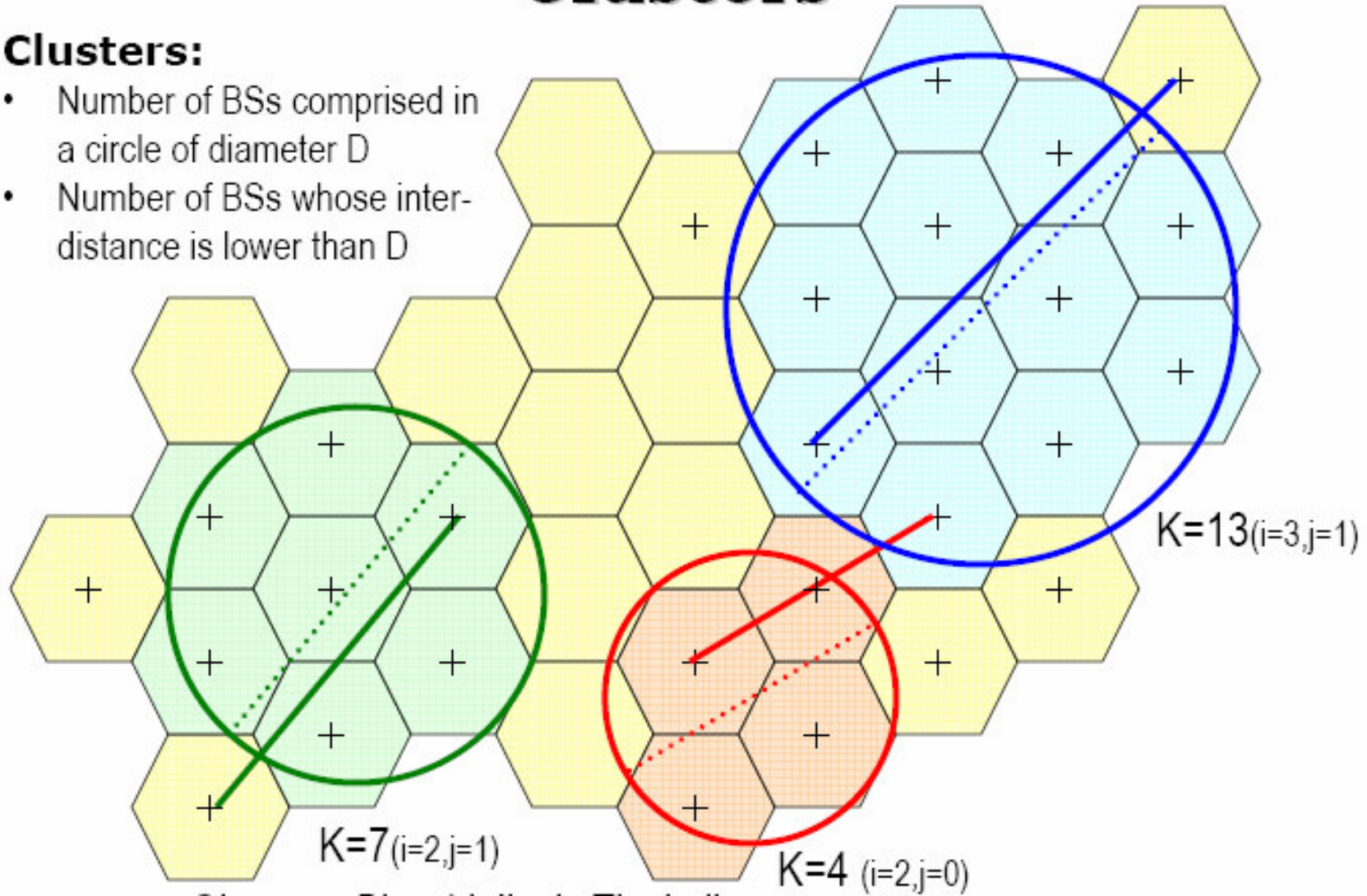
Frequency Reuse

- Cluster
 - A group of cells
- Frequency reuse factor
 - $(\text{Total \# of channels in a cluster}) / (\text{Total \# of channels in a cell})$

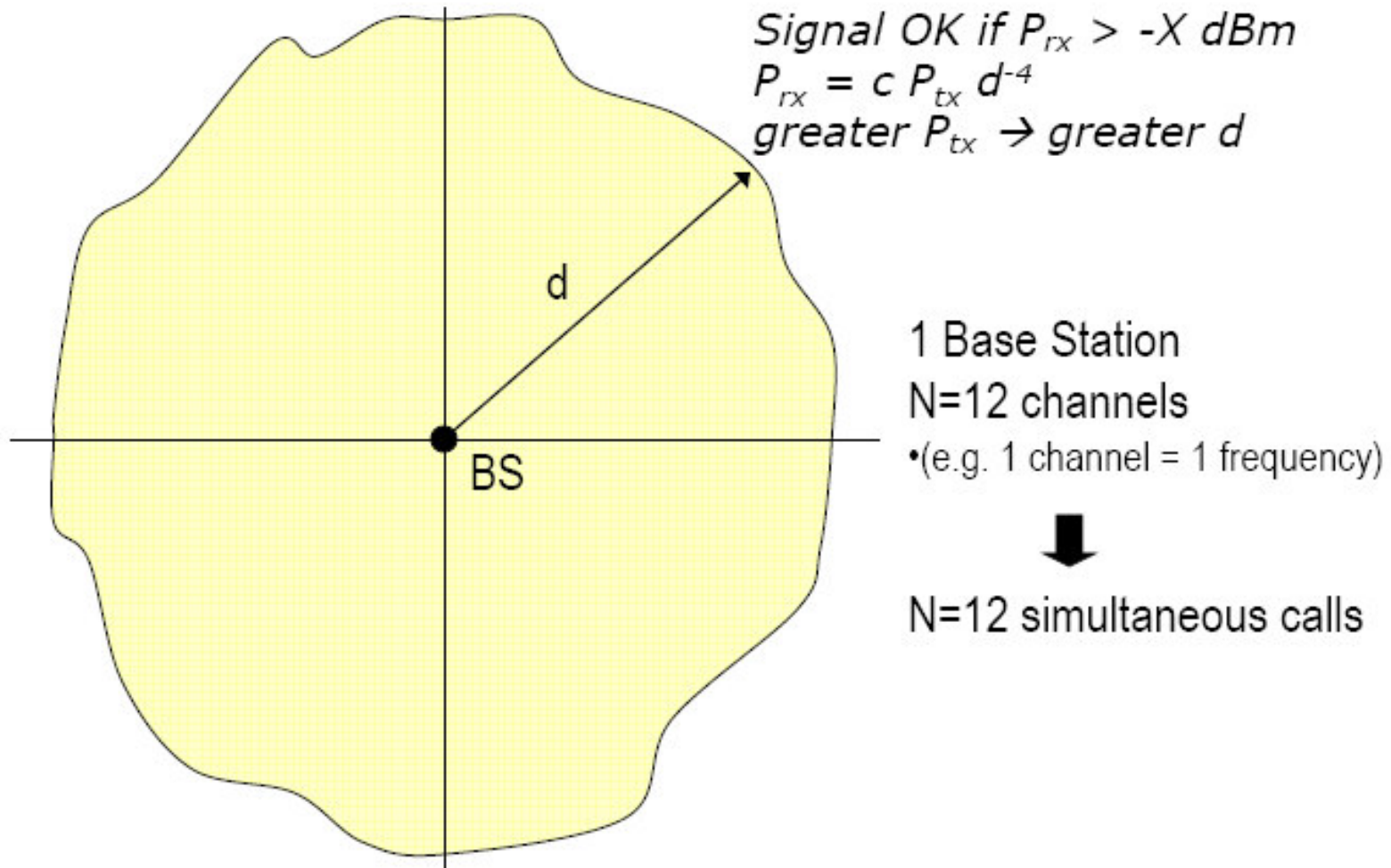
Clusters

Clusters:

- Number of BSs comprised in a circle of diameter D
- Number of BSs whose inter-distance is lower than D

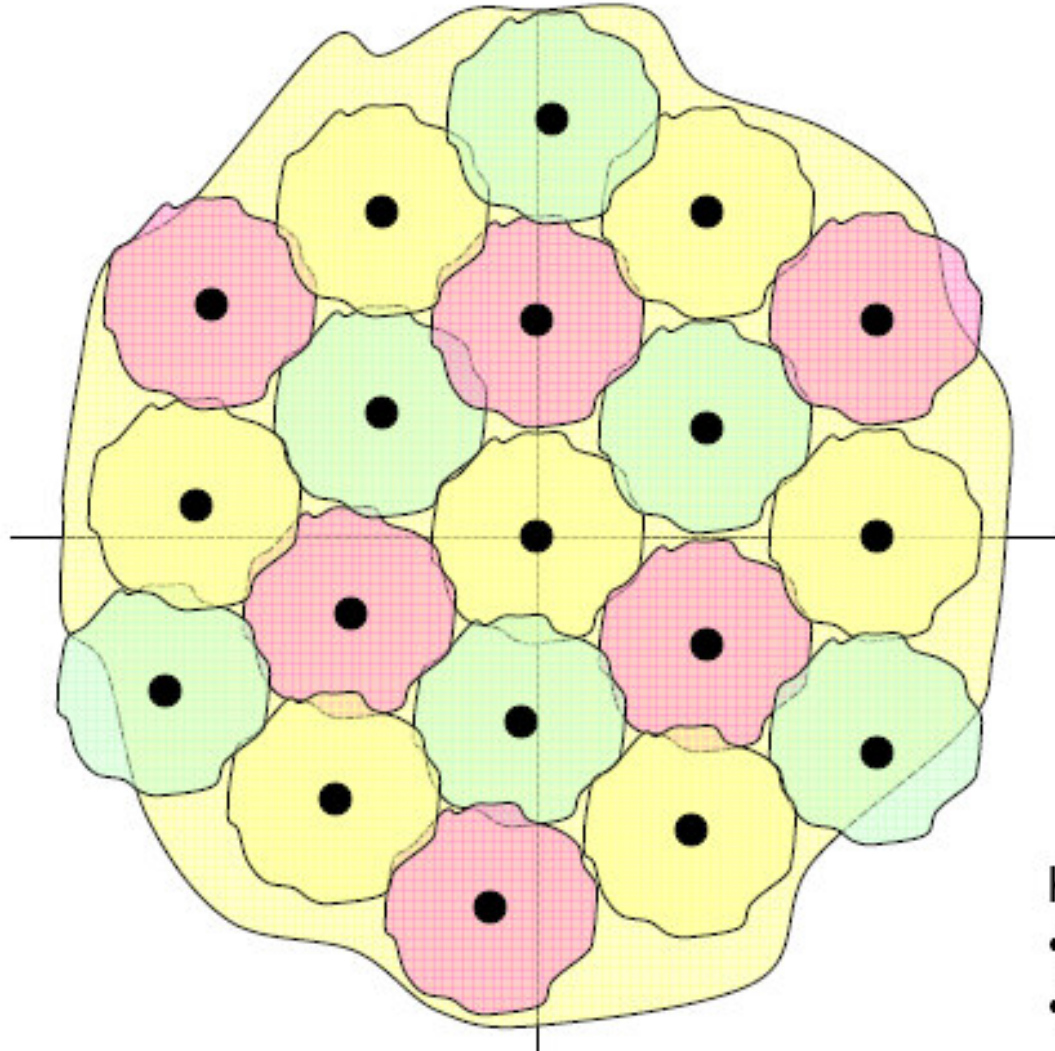


Coverage for a terrestrial zone



Cellular coverage

target: cover the same area with a larger number of BSs



19 Base Station
12 frequencies
4 frequencies/cell

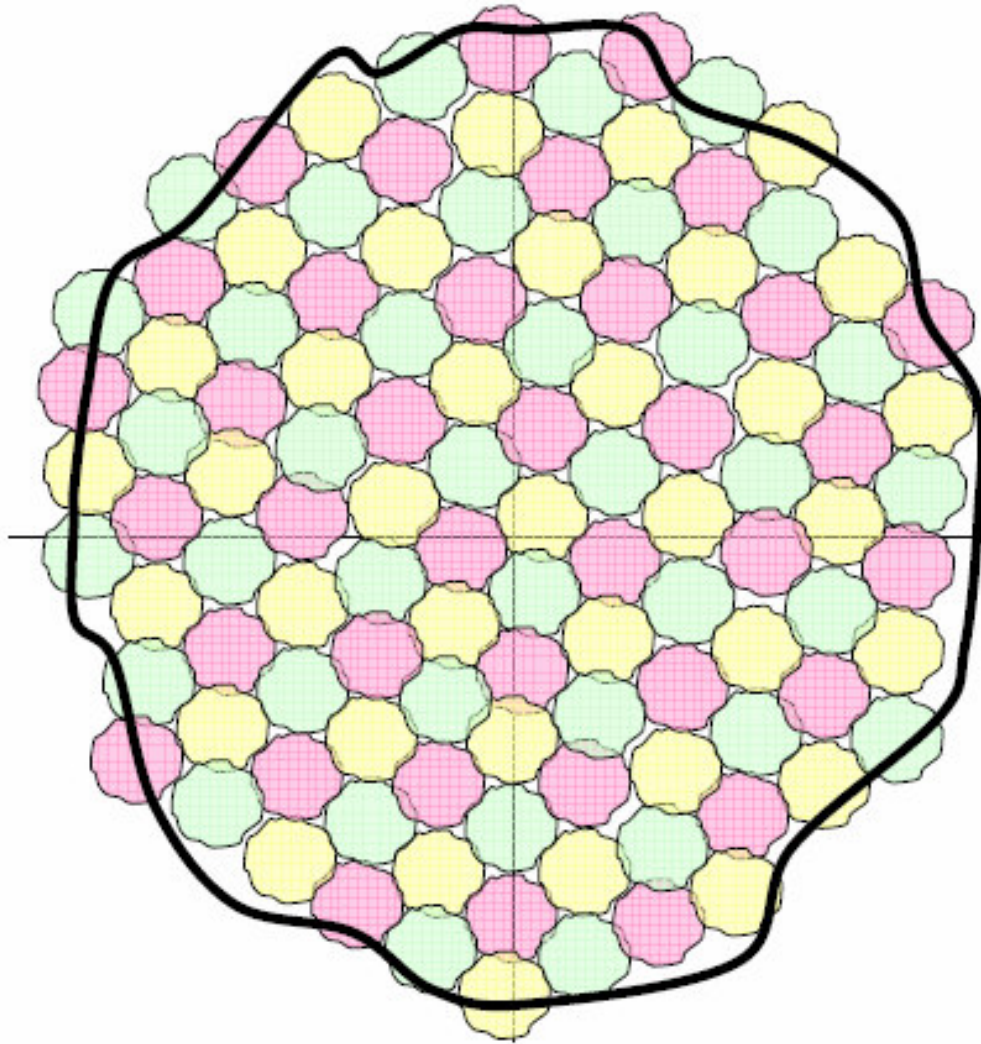


Worst case:
4 calls (all users in same cell)
Best case:
76 calls (4 users per cell)
Average case $\gg 12$
Low transmit power

Key advantages:

- Increased capacity (freq. reuse)
- Decreased tx power

Cellular coverage (microcells)



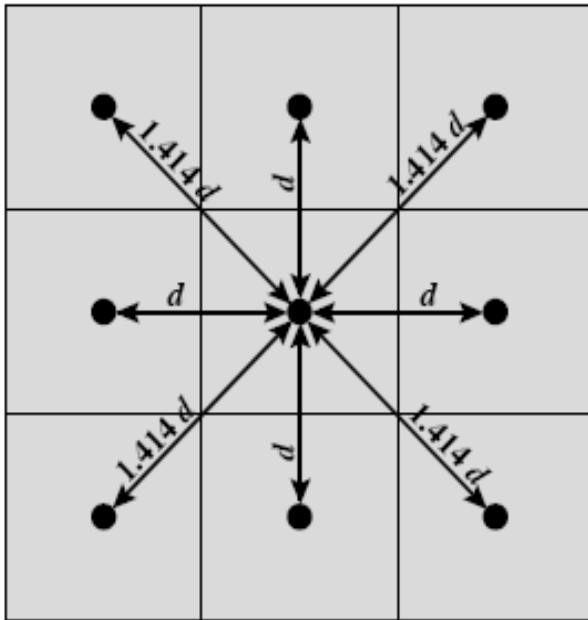
many BS

Very low power!!
Unlimited capacity!!

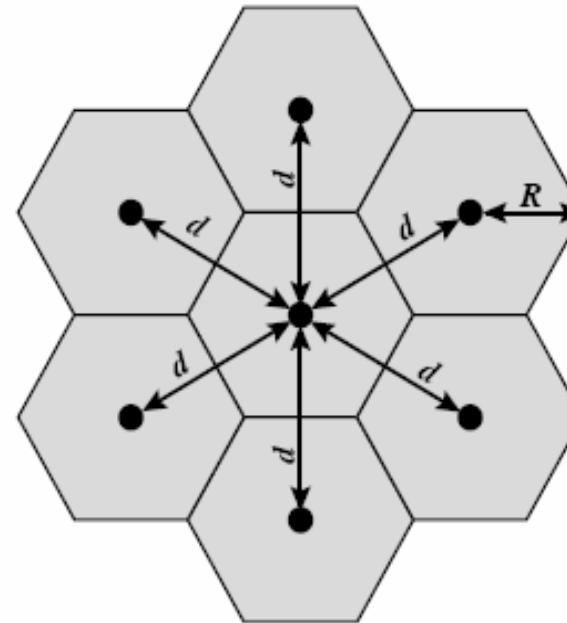
Usage of same spectrum
(12 frequencies)
(4 freq/cell)

Disadvantage:
mobility management

Cellular Geometries



(a) Square pattern

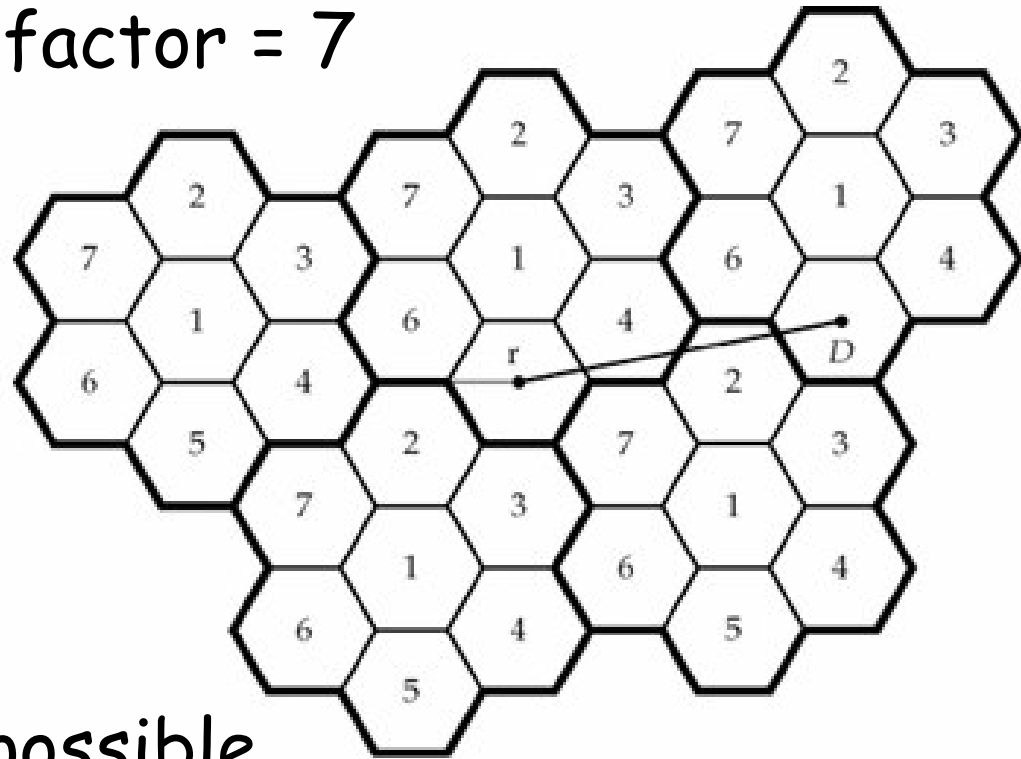


(b) Hexagonal pattern

A frequency reuse example

- Example

- Frequency reuse factor = 7
- Cluster size = 7



- Question

- What are other possible frequency reuse patterns?

Cluster

- The hexagon is an ideal choice for macrocellular coverage areas, because it closely approximates a circle and offers a wide range of tessellating reuse cluster sizes.
- A cluster of size N can be constructed if,
 - $N = i^2 + ij + j^2$.
 - i, j are positive integer
- Allowable cluster sizes are
 - $N = 1, 3, 4, 7, 9, 12, \dots$

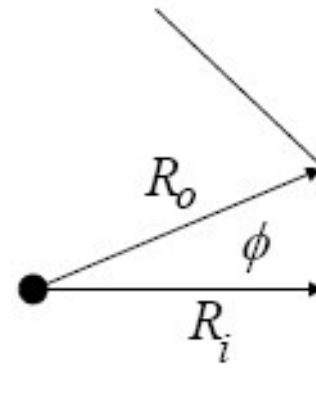
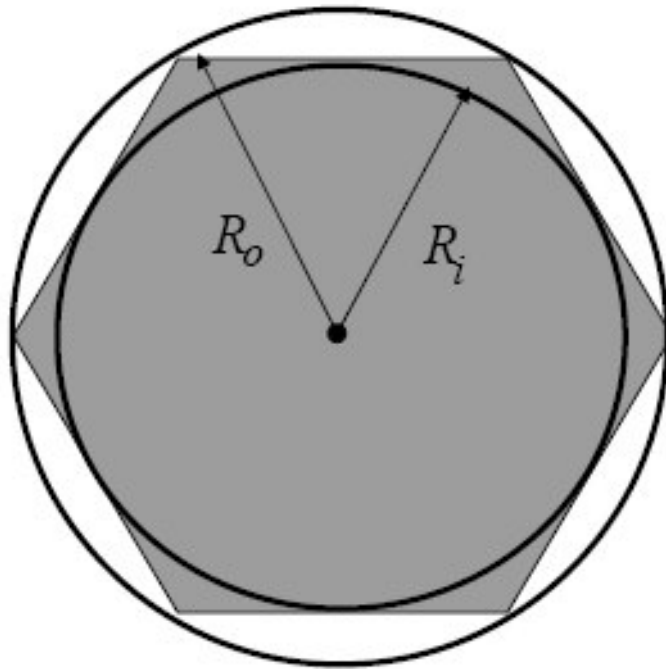
Determine frequency reuse pattern

- Co-channel interference [CCI]
 - one of the major factors that limits cellular system capacity
 - CCI arises when the same carrier frequency is used in different cells.
- Determine frequency reuse factor
 - Propagation model
 - Sensitivity to CCI

Reuse distance

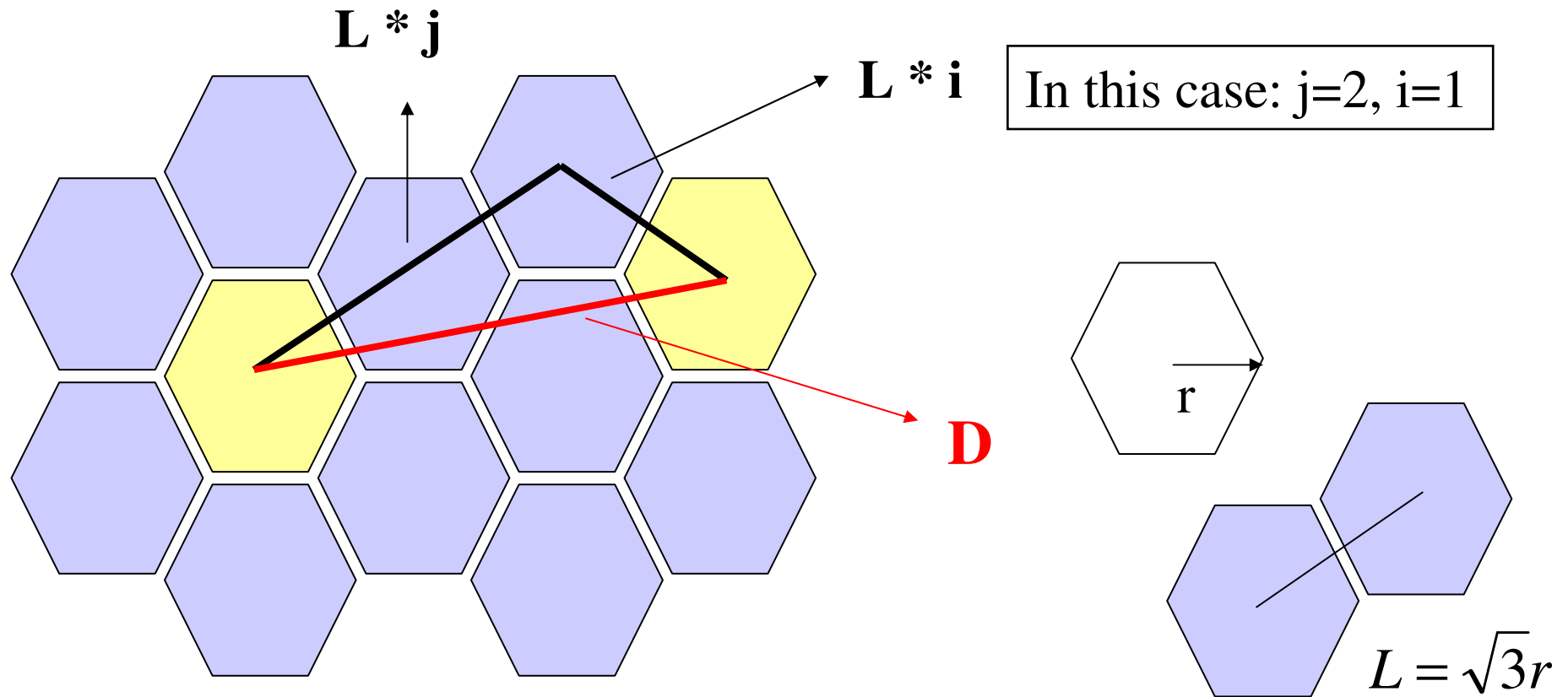
- Notations
 - D : Reuse distance
 - Distance to cell using the same frequency
 - r : Cell radius
 - N : Frequency reuse factor
- Relationship between D and r
 - $D/r = (3N)^{0.5}$
 - $N = i^2 + ij + j^2$

For a hexagon we can define both an inner radius and an outer radius. Both are useful.



$$R_i = R_o \cos \phi = R_o \cos \frac{2\pi}{12} = R_o \frac{\sqrt{3}}{2}$$

Note that a hexagon has 6 faces or, equivalently, 12 “half-faces.”



$$D^2 = (L \cdot i)^2 + (L \cdot j)^2 - 2(L \cdot i)(L \cdot j) \cos(2\pi / 3)$$

$$D^2 = L^2 \cdot i^2 + L^2 \cdot j^2 - 2L^2 \cdot i \cdot j \cdot (-0.5)$$

$$D^2 = L^2 (i^2 + j^2 + ij)$$

$$D / r = \sqrt{3(i^2 + j^2 + ij)} = \sqrt{3N}$$

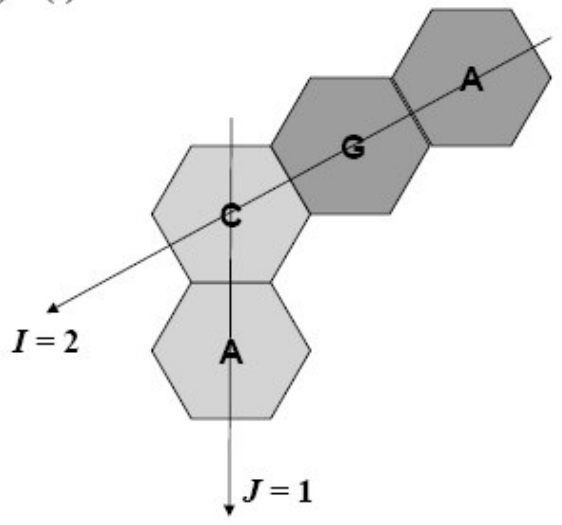
Compute D based on
"law of cosine"

Cell size & FRF

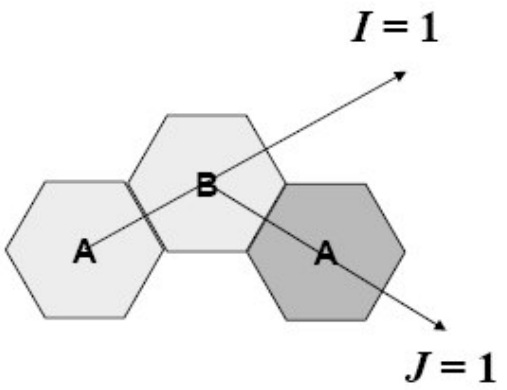
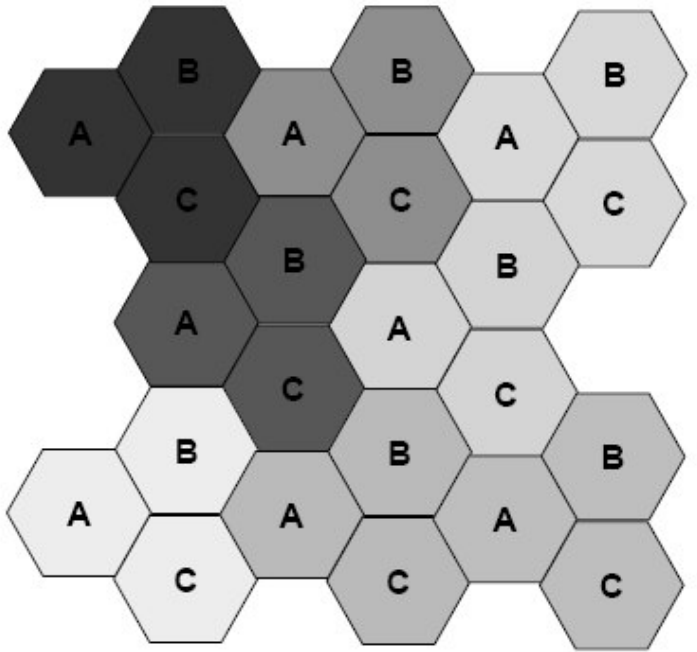
- Cell size should be proportional to $1/(\text{subscriber density})$
- Co-channel interference is proportional to
 - $1/D$
 - r
 - $1/N^{0.5}$
 - Path-loss model
- Total system capacity is proportional to
 - $1/N$
 - N : Frequency reuse factor

$$N = I^2 + IJ + J^2$$

$$N = (2)^2 + (2)(1) + (1)^2 = 7$$



For $N = 3$ we have:

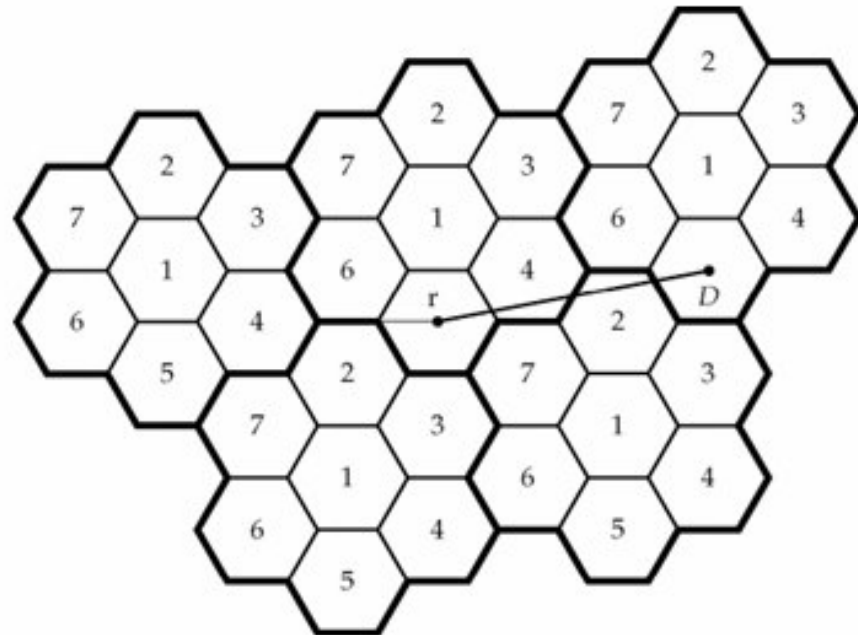


$$N = I^2 + IJ + J^2$$

$$N = (1)^2 + (1)(1) + (1)^2 = 3$$

Example: N=7

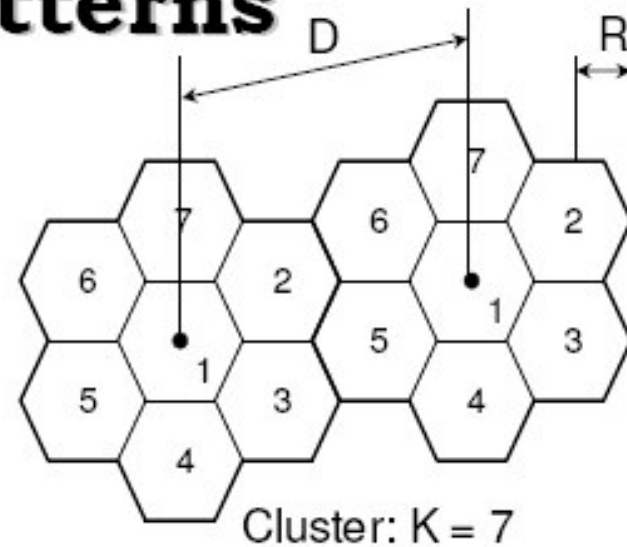
- Frequency reuse factor N=7
 - $N = i^2 + ij + j^2$
 - $(i,j)=(1,2)$ or $(2,1)$
- Other commonly used patterns
 - N=3
 - $(1,1)$
 - N=4
 - $(2,0); (0,2)$
- N=1 is possible
 - CDMA



Reuse patterns

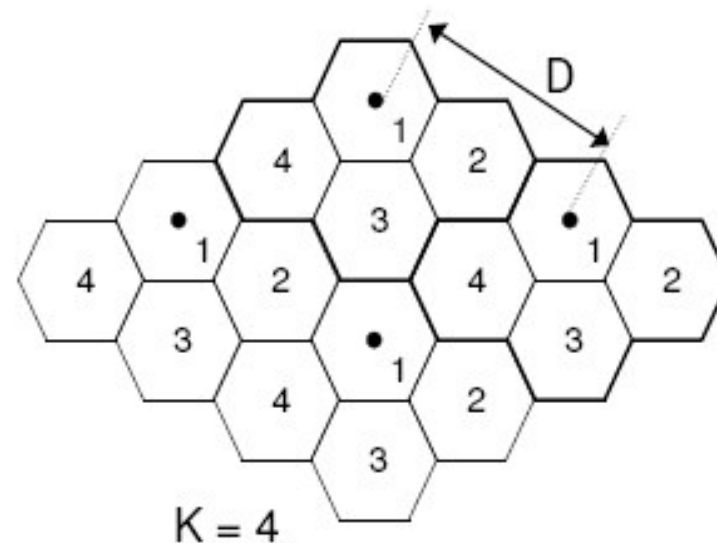
→ Reuse distance:

- ⇒ Key concept
- ⇒ In the real world depends on
 - Territorial patterns (hills, etc)
 - Transmitted power
 - » and other propagation issues such as antenna directivity, height of transmission antenna, etc



→ Simplified hexagonal cells model:

- ⇒ reuse distance depends on reuse pattern (cluster size)
- ⇒ Possible clusters:
 - 3,4,7,9,12,13,16,19,...



Reuse distance

→ General formula

$$D = R\sqrt{3K}$$

→ Valid for hexagonal geometry

→ D = reuse distance

→ R = cell radius

→ $q = D/R$ = frequency reuse factor

K	$q=D/R$
3	3,00
4	3,46
7	4,58
9	5,20
12	6,00
13	6,24

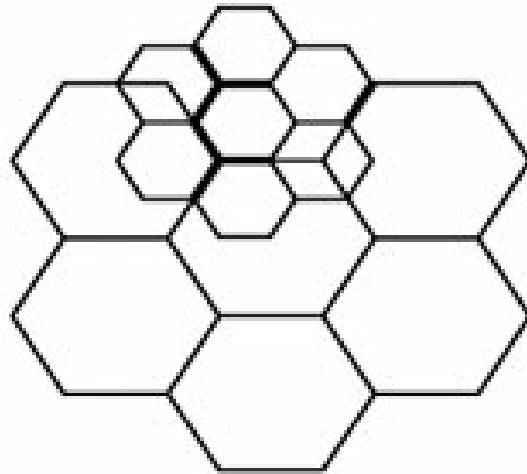
Possible clusters

all integer i,j values

i	j	$K=i^2+j^2+ij$	$q=D/R$
1	0	1	1,73
1	1	3	3,00
2	0	4	3,46
2	1	7	4,58
2	2	12	6,00
3	0	9	5,20
3	1	13	6,24
3	2	19	7,55
3	3	27	9,00
4	0	16	6,93
4	1	21	7,94
4	2	28	9,17
4	3	37	10,54
4	4	48	12,00
5	0	25	8,66
5	1	31	9,64

Cell splitting

- Smaller cells have greater system capacity
 - Better spatial reuse
- As traffic load grows, larger cells could split into smaller cells



Cell splitting is the technique of splitting a congested cell into smaller cells.

- New (smaller cells) have their own base stations with reduced antenna height and reduced power.
- Cell splitting increases capacity since frequency reuse can be increased.
- Cell splitting preserves the geometry of the architecture and therefore simply scales the geometry of the architecture.
- In the following figure the cell radius has been reduced by half.

In the previous class we adopted the simple propagation model

$$P_R = P_o \left(\frac{d}{d_o} \right)^{-n}$$

At the cell boundary the distance d is R , the unsplit cell radius. Consider both an unsplit and a split scenario. For the unsplit case

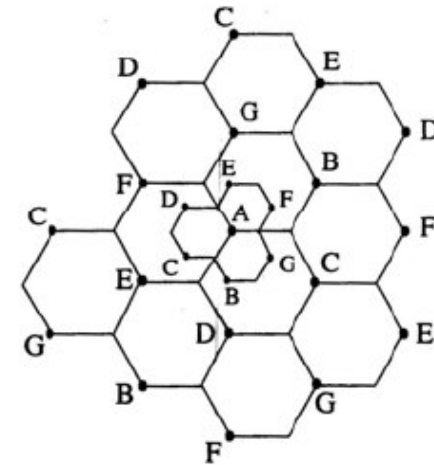
$$P_{r(\text{unsplit})} = P_{t,\text{unsplit}} R^{-n}$$

For the split case

$$P_{r(\text{split})} = P_{t,\text{split}} \left(\frac{R}{2} \right)^{-n}$$

or

$$P_{r,\text{split}} = P_{t,\text{split}} R^{-n} 2^n$$



For the received signal powers to be equal we must have

$$P_{t,unsplit}R^{-n} = P_{t,split}R^{-n}2^n$$

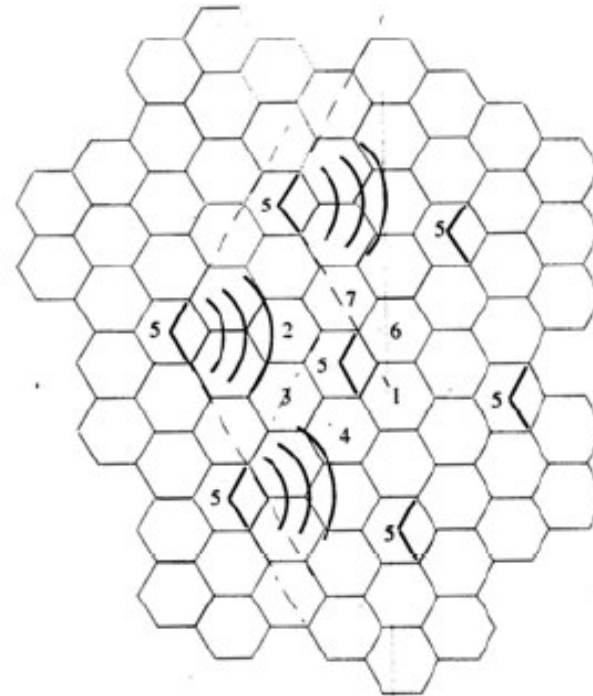
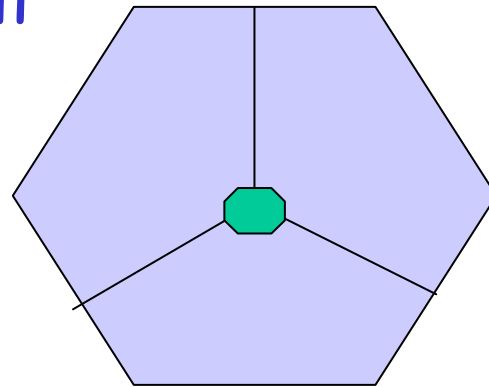
The ratio of transmitted powers is important. Consider the following:

$$\frac{P_{t,split}}{P_{t,unsplit}} = 2^{-n}$$

Note the role of the path loss exponent. For $n = 4$, the transmitted can be reduced by a factor of 16 and still provide equal received signal powers.

Sectors

- Use directional antenna reduces CCI
 - Why?
- 1 base station could apply several directional antennas to form several sectors
- 3-sector cell

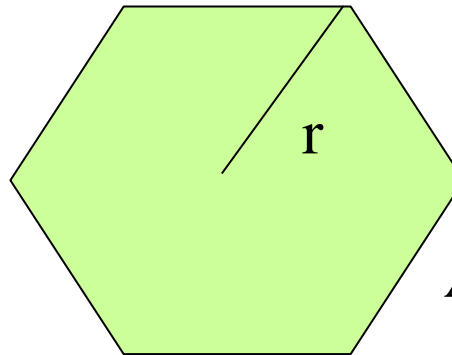


Forward link and reverse link

- Forward link
 - Also called downlink
 - BS→MS
- Reverse link
 - Also called uplink
 - MS→BS
- How forward link and reverse link are separated?
 - FDD (more often)
 - Frequency Division Duplex
 - TDD
 - Time Division Duplex
 - Why is it more difficult to engineer a TDD system?

Compute total system capacity

- Example
 - Total coverage area = 100 mile² = 262.4 km²
 - Total 1000 duplex channels
 - Cell radius = 1km
 - N=4 or N=7
- What's the total system capacity for N=4 and N=7?



$$A = \frac{3\sqrt{3}}{2} r^2 = 2.6r^2$$

Compute total system capacity

- # of cells = $262.4/2.6=100$ cells
- # of usable duplex channels/cell
 - $S=(\# \text{ of channels})/(\text{reuse factor})$
 - $S_4=1000/4=250$
 - $S_7=1000/7=142$
- Total system capacity (# of users could be accommodated simultaneously)
 - $C=S*(\# \text{ of cells})$
 - $C_4=250*100=25000$
 - $C_7=142*100=14200$

Cellular concepts

- W - total available spectrum, B - bandwidth per user, N is the frequency reuse factor, m - number of cells, number of simultaneous users is given by $n = (m/B)*(W/N)$
- # of users can be increased by
 - Increasing m (cells)
 - Decreasing cluster size (N)
- A small cell size
 - Results in longer battery life
 - Reduces handset size
 - Increases handoffs
 - Increases signaling load
 - Increases the complexity of design and network deployment

Practical deployment issues

- Location to setup antenna
 - Antenna towers are expensive
 - Local people do not like BSs
 - Antenna/BS does not look like antenna/BS
- Antenna
 - Omni-directional
 - Directional antenna

Wireless QoS

- Quality of Service (QoS)
 - Achieving satisfactory wireless QoS is an important design objective
- Quality measures
 - Channel availability (wireless network is available when users need it)
 - Blocking probability
 - Dropping probability
 - Coverage: probability of receiving adequate signal level at different locations
 - Transmission quality: fidelity/quality of received signals
 - BER
 - FER
- Application-dependent
 - Voice
 - Data
 - Multimedia

Wireless QoS

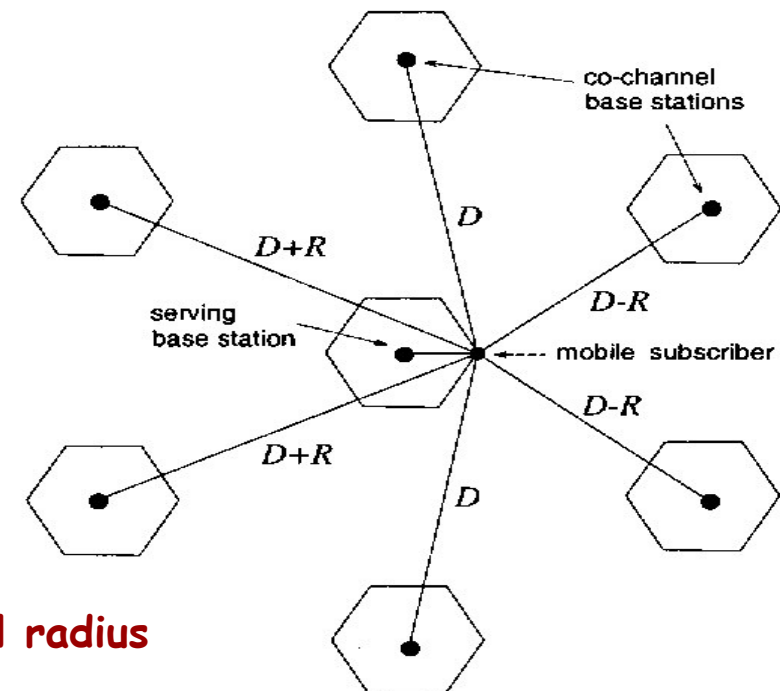
- Admission control
 - Blocking
 - Poor reception quality
- Co-channels
 - Frequency reuse factor
 - Cell planning
 - Frequency planning

Worst-Case CCI on the Forward Channel

- Co channel interference [CCI] is one of the prime limitations on system capacity. We use the propagation model to calculate CCI.
- There are six first-tier, co-channel BSs, two each at (approximate) distances of $D-R$, D , and $R+D$ and the worst case (average) Carrier-to-(Co-Channel) Interference [CCI] is

$$\Lambda = \frac{1}{2} \frac{R^{-\beta}}{(D-R)^{-\beta} + D^{-\beta} + (D+R)^{-\beta}}$$

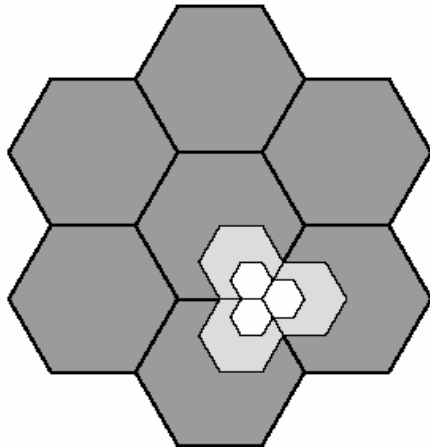
**Worst case CCI
on the forward channel**



R= cell radius

Approaches to Increase Capacity

- *Adding new channel* – any available channels can be added
- *Frequency borrowing* – frequencies are borrowed from adjacent cells by congested cells (or assign frequencies to cells dynamically)
- *Cell splitting* – cells in areas of high usage are split into smaller ones
- *Cell sectoring* – cells are divided into a number of wedge-shaped sectors, each with their own set of channels
- *Microcells* – decrease the cell size by moving antennas lower places (e.g. lamp posts)
 - useful in congested streets, inside public buildings, etc.



	Macrocell	Microcell
Cell radius	1 to 20 km	0.1 to 1 km
Transmission power	1 to 10 W	0.1 to 1 W
Average delay spread	0.1 to 10 μ s	10 to 100 ns
Maximum bit rate	0.3 Mbps	1 Mbps