

# **EC 7xx Advanced Digital Communications**

## **Spring 2008**

Mohamed Essam Khedr

Department of Electronics and Communications

Digital Signal Representation

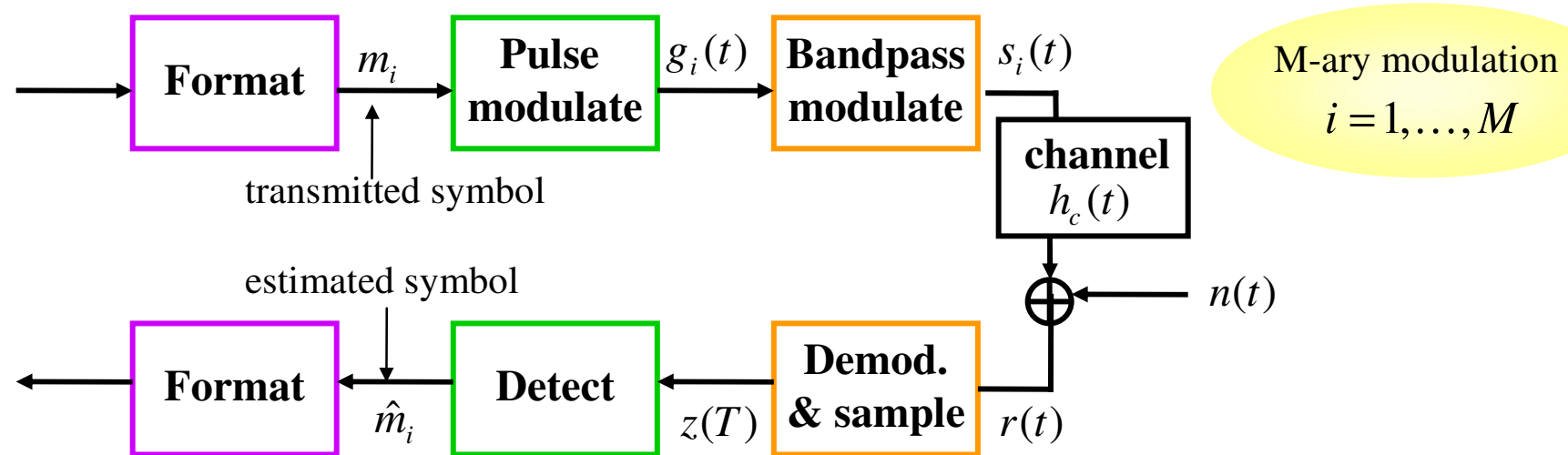
[\*\*http://webmail.aast.edu/~khedr\*\*](http://webmail.aast.edu/~khedr)

# Syllabus

□ Tentatively

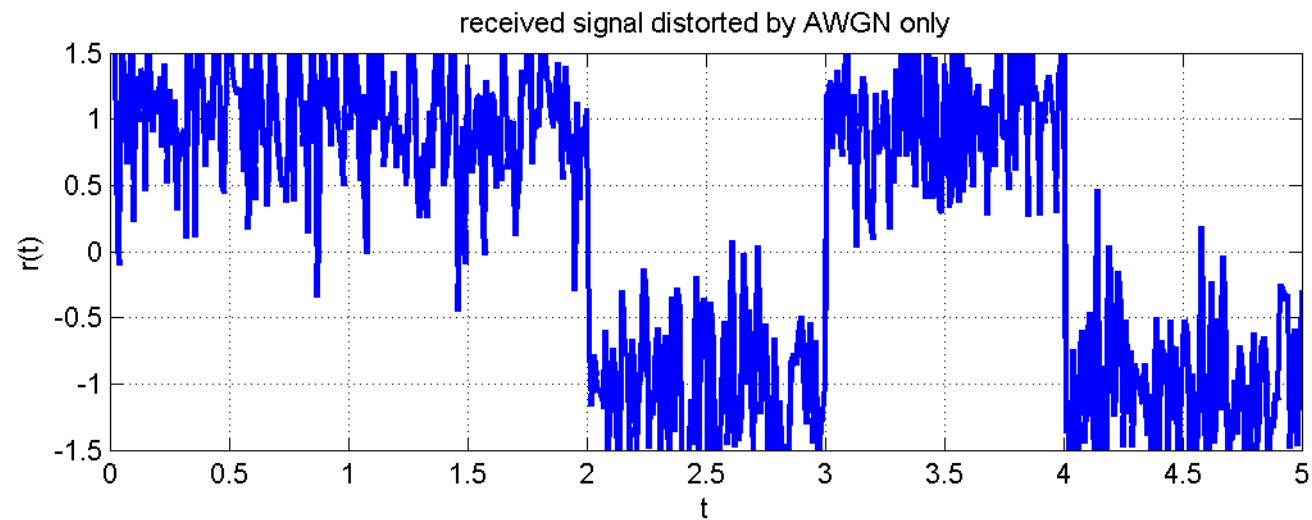
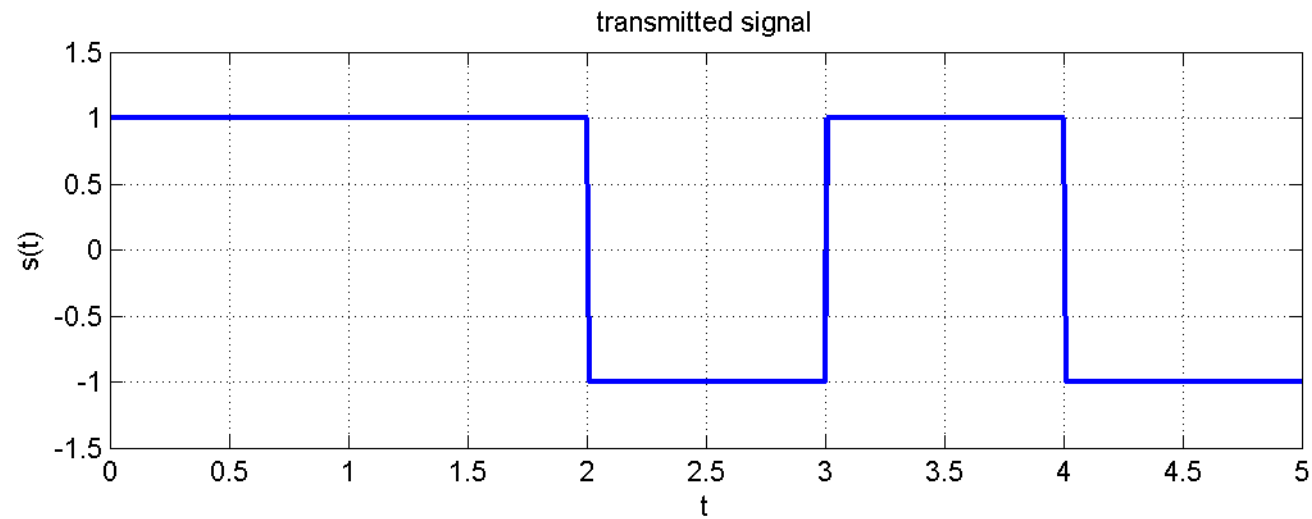
Week 1	Overview, Probabilities, Random variables
Week 2	Random Process, Optimum Detection
Week 3	Digital Signal Representation
Week 4	
Week 5	
Week 6	
Week 7	
Week 8	
Week 9	
Week 10	
Week 11	
Week 12	
Week 13	
Week 14	
Week 15	

# Demodulation and Detection

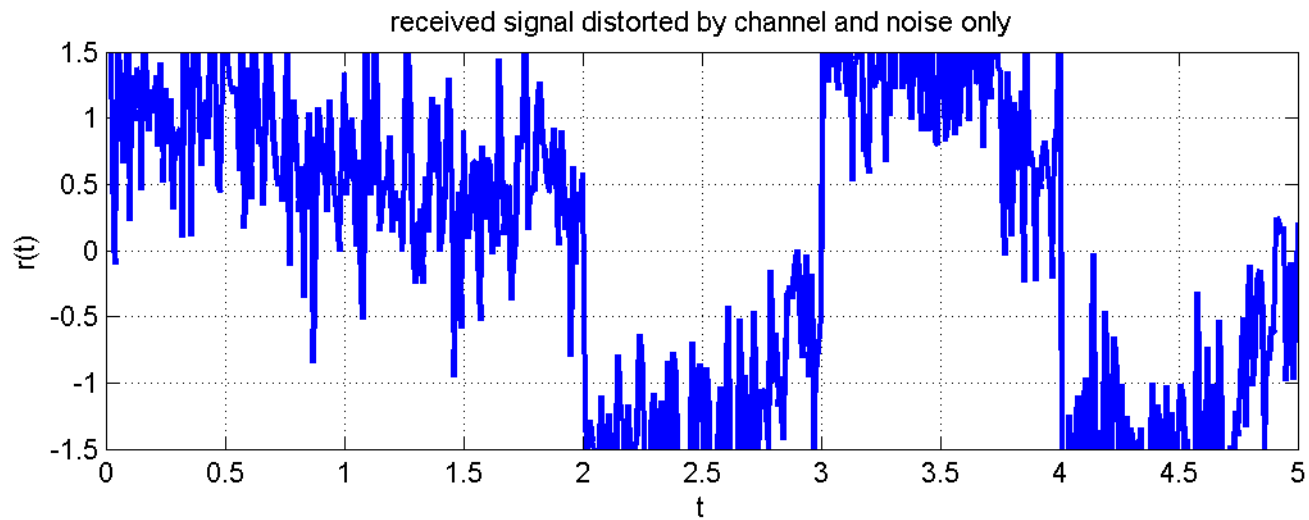
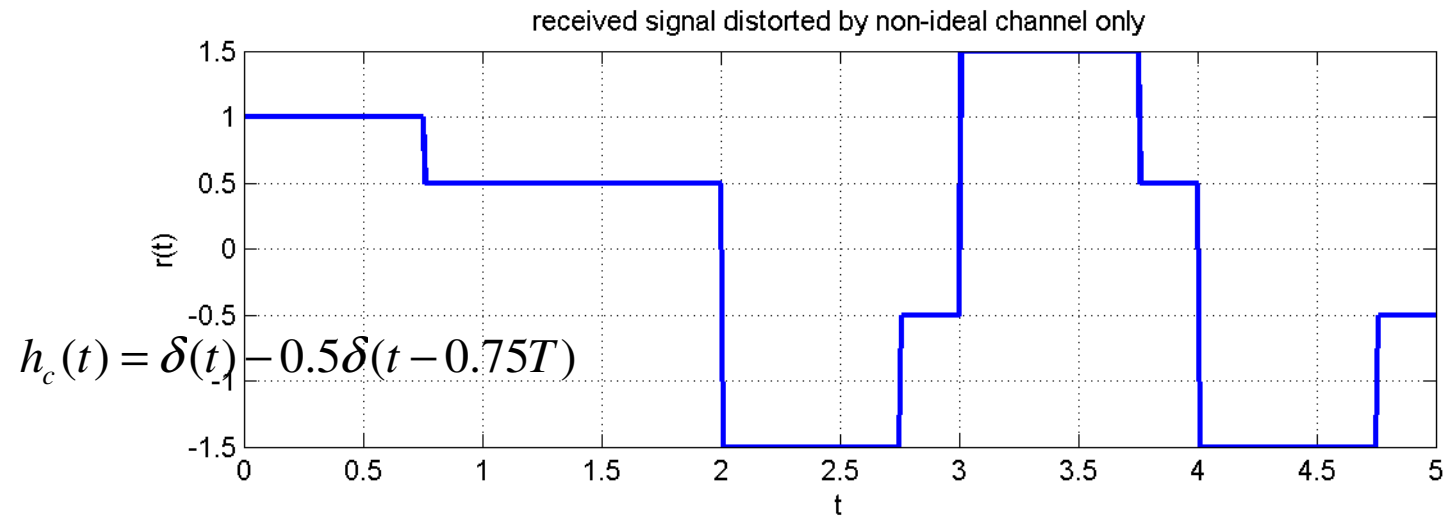


- ❑ Major sources of errors:
  - ❑ Thermal noise (AWGN)
    - ❑ disturbs the signal in an additive fashion (Additive)
    - ❑ has flat spectral density for all frequencies of interest (White)
    - ❑ is modeled by Gaussian random process (Gaussian Noise)
  - ❑ Inter-Symbol Interference (ISI)
    - ❑ Due to the filtering effect of transmitter, channel and receiver, symbols are “smeared”.

# Example: Impact of the channel



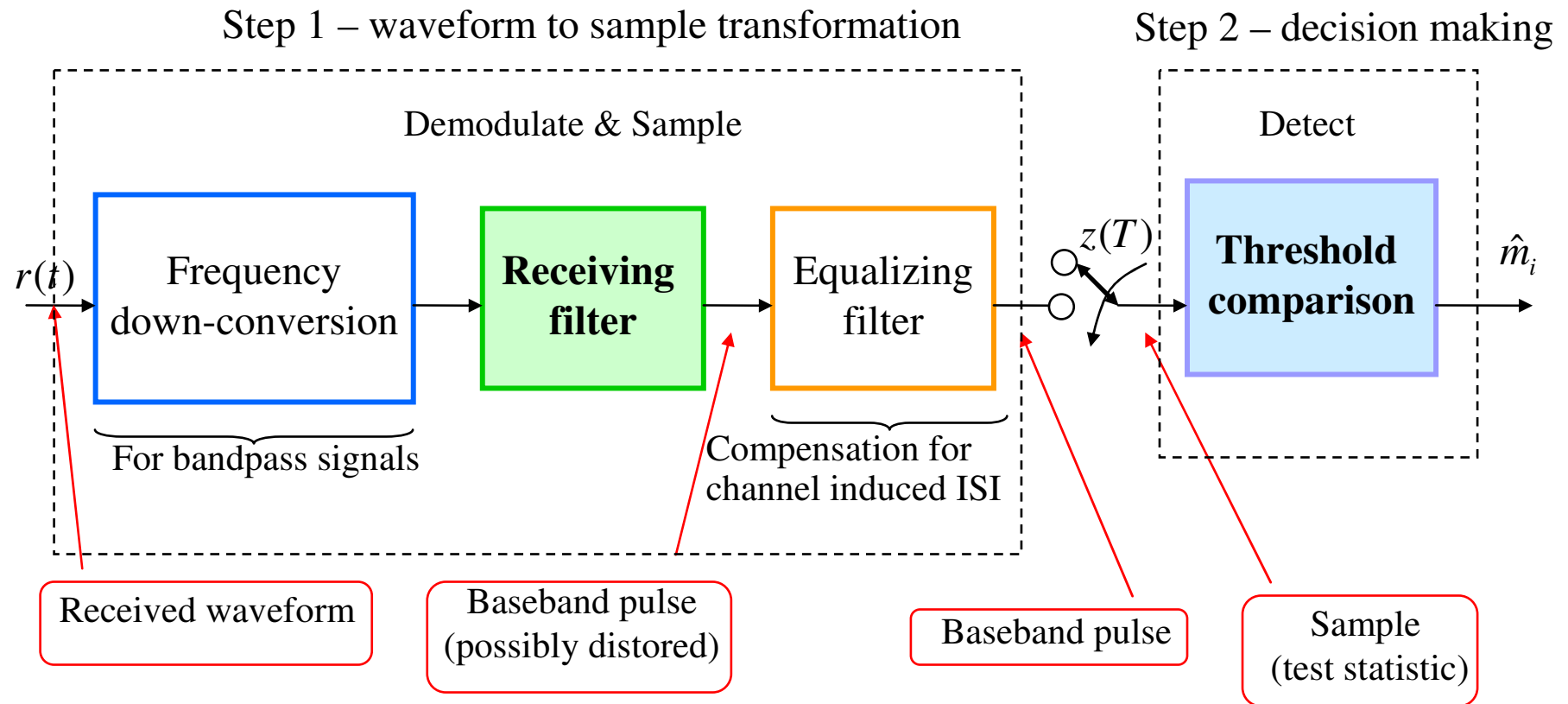
# Example: Channel impact ...



# Receiver tasks

- ❑ Demodulation and sampling:
  - ❑ Waveform recovery and preparing the received signal for detection:
    - ❑ Improving the signal power to the noise power (SNR) using **matched filter**
    - ❑ Reducing ISI using **equalizer**
    - ❑ Sampling the recovered waveform
- ❑ Detection:
  - ❑ Estimate the transmitted symbol based on the received sample

# Receiver structure



# Baseband and Bandpass

- ❑ Bandpass model of detection process is equivalent to baseband model because:
  - ❑ The received bandpass waveform is first transformed to a baseband waveform.
  
- ❑ Equivalence theorem:
  - ❑ Performing bandpass linear signal processing followed by heterodyning the signal to the baseband, yields the same results as heterodyning the bandpass signal to the baseband , followed by a baseband linear signal processing.

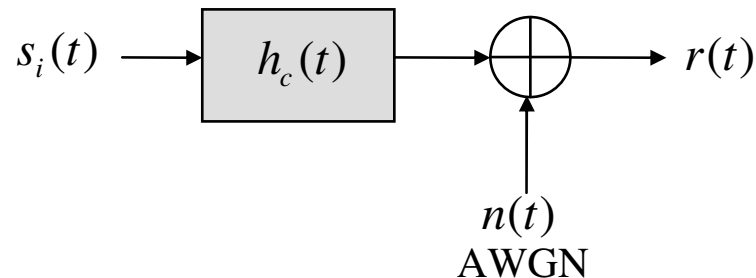


# Steps in designing the receiver

- ❑ Find optimum solution for receiver design with the following goals:
  1. Maximize SNR
  2. Minimize ISI
- ❑ Steps in design:
  - ❑ Model the received signal
  - ❑ Find separate solutions for each of the goals.
- ❑ First, we focus on designing a receiver which maximizes the SNR.

## Design the receiver filter to maximize the SNR

- Model the received signal

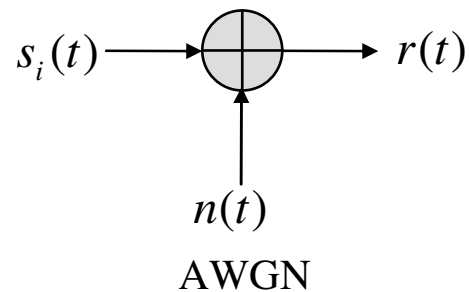


$$r(t) = s_i(t) * h_c(t) + n(t)$$

- Simplify the model:

- Received signal in AWGN

Ideal channels  
 $h_c(t) = \delta(t)$



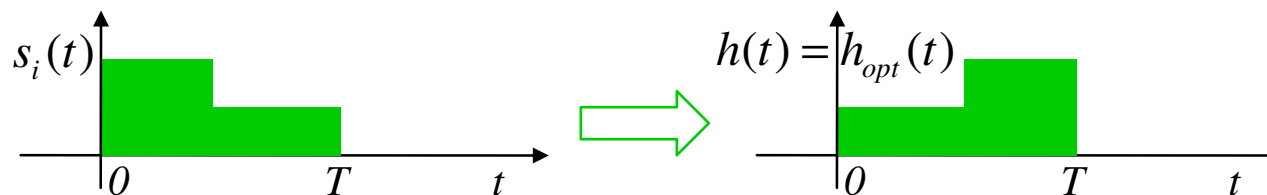
$$r(t) = s_i(t) + n(t)$$

# Matched filter receiver

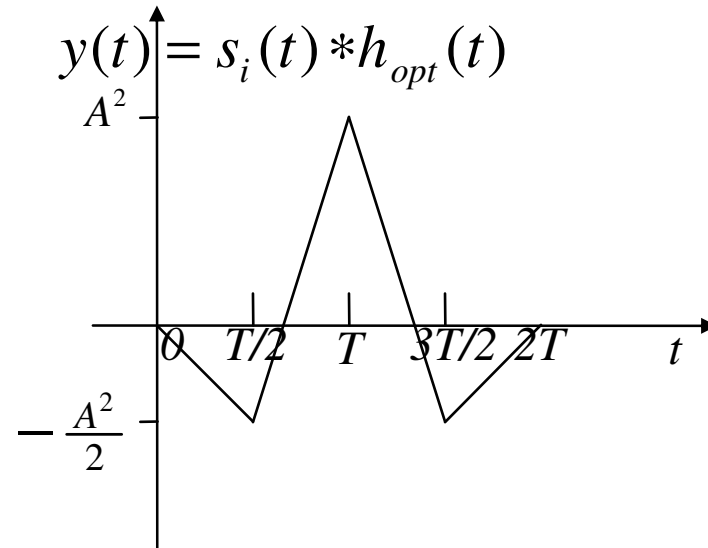
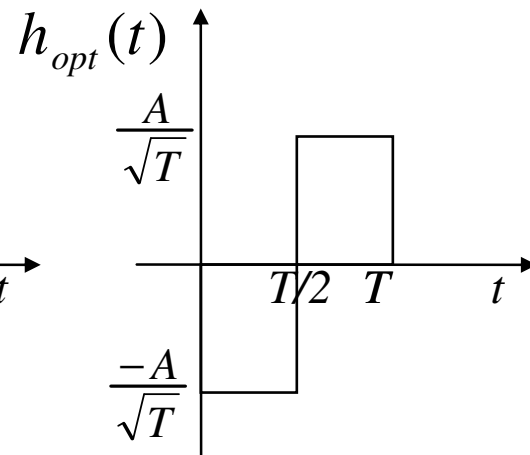
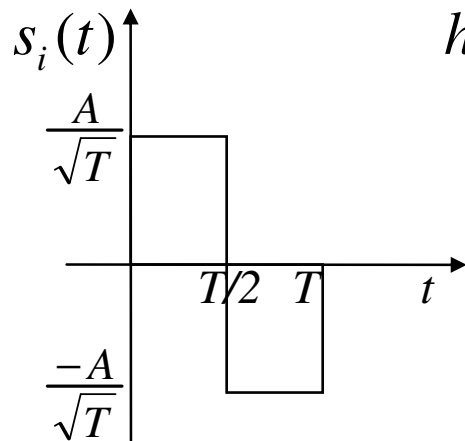
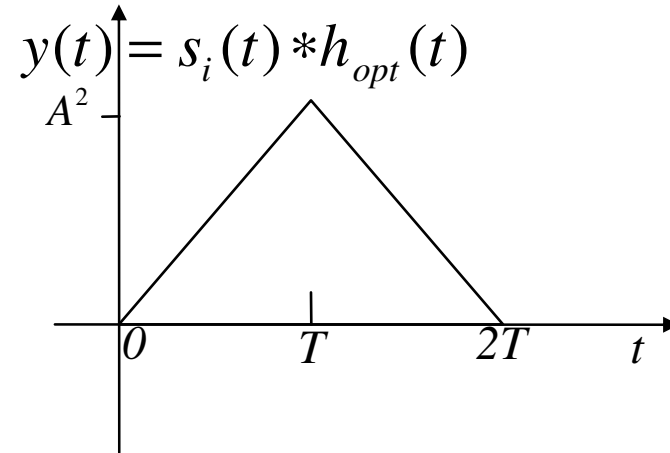
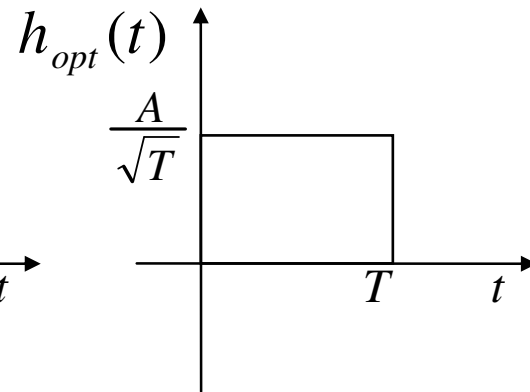
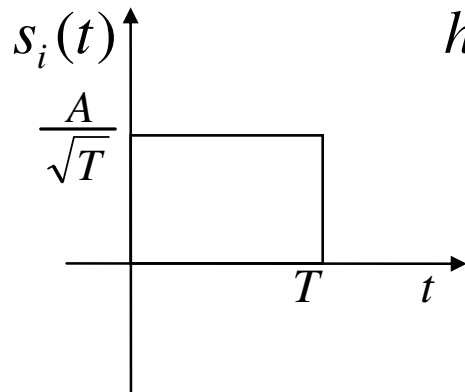
- Problem:
  - Design the receiver filter  $h(t)$  such that the SNR is maximized at the sampling time when  $s_i(t), i = 1, \dots, M$  is transmitted.
- Solution:
  - The optimum filter, is the Matched filter, given by

$$h(t) = h_{opt}(t) = s_i^*(T - t)$$
$$H(f) = H_{opt}(f) = S_i^*(f) \exp(-j2\pi fT)$$

which is the time-reversed and delayed version of the conjugate of the transmitted signal



# Example of matched filter



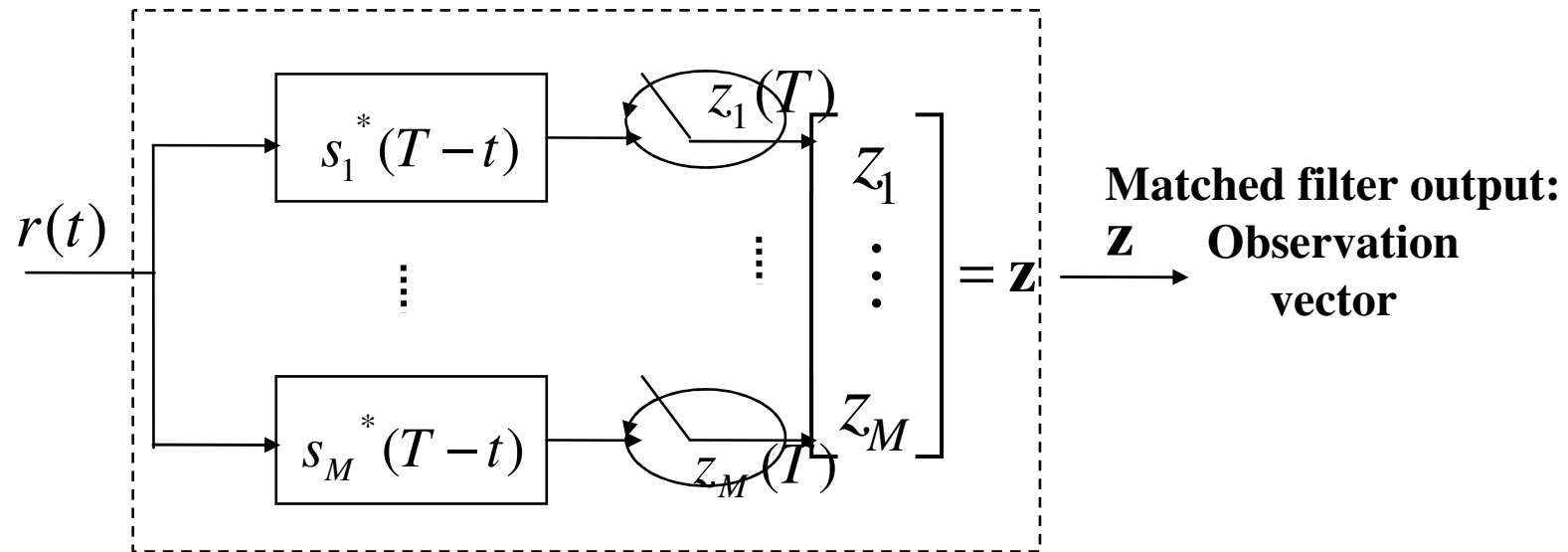
# Correlator receiver

- The matched filter output at the sampling time, can be realized as the correlator output.

$$\begin{aligned} z(T) &= h_{opt}(T) * r(T) \\ &= \int_0^T r(\tau) s_i^*(\tau) d\tau = \langle r(t), s(t) \rangle \end{aligned}$$

# Implementation of matched filter receiver

## Bank of M matched filters

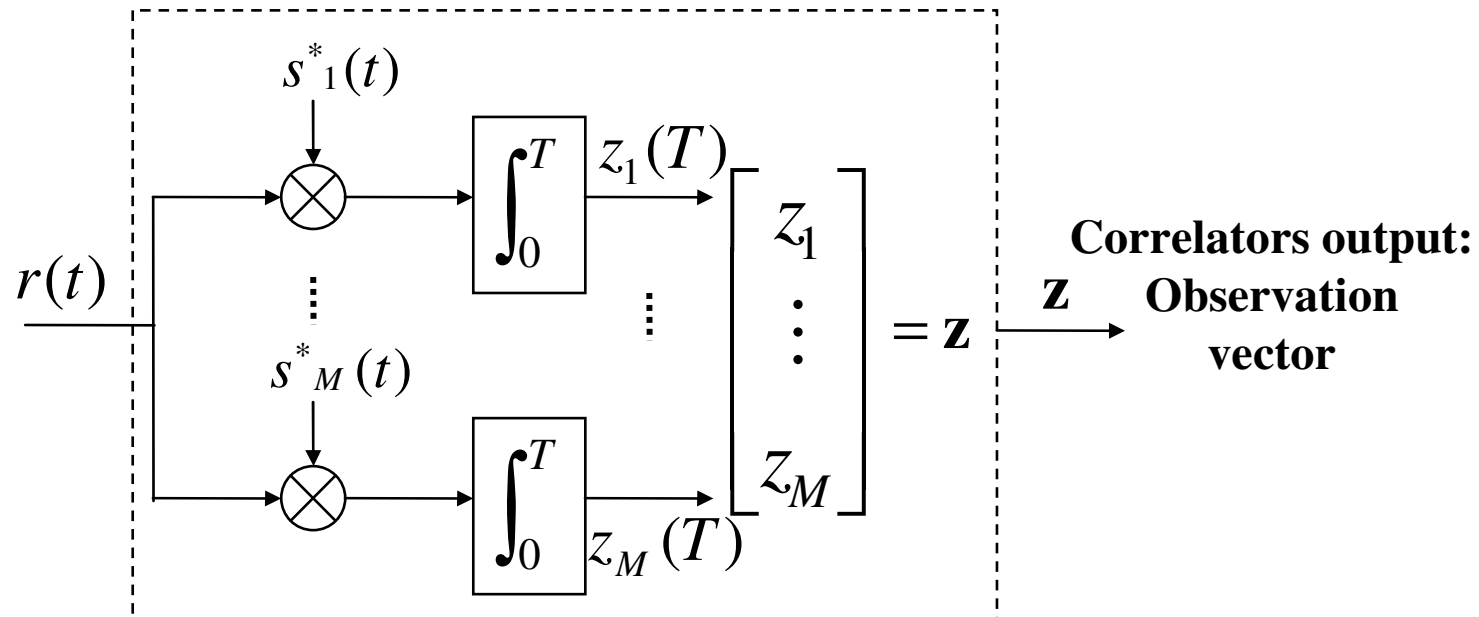


$$z_i = r(t) * s_i^*(T-t) \quad i = 1, \dots, M$$

$$\mathbf{z} = (z_1(T), z_2(T), \dots, z_M(T)) = (z_1, z_2, \dots, z_M)$$

# Implementation of correlator receiver

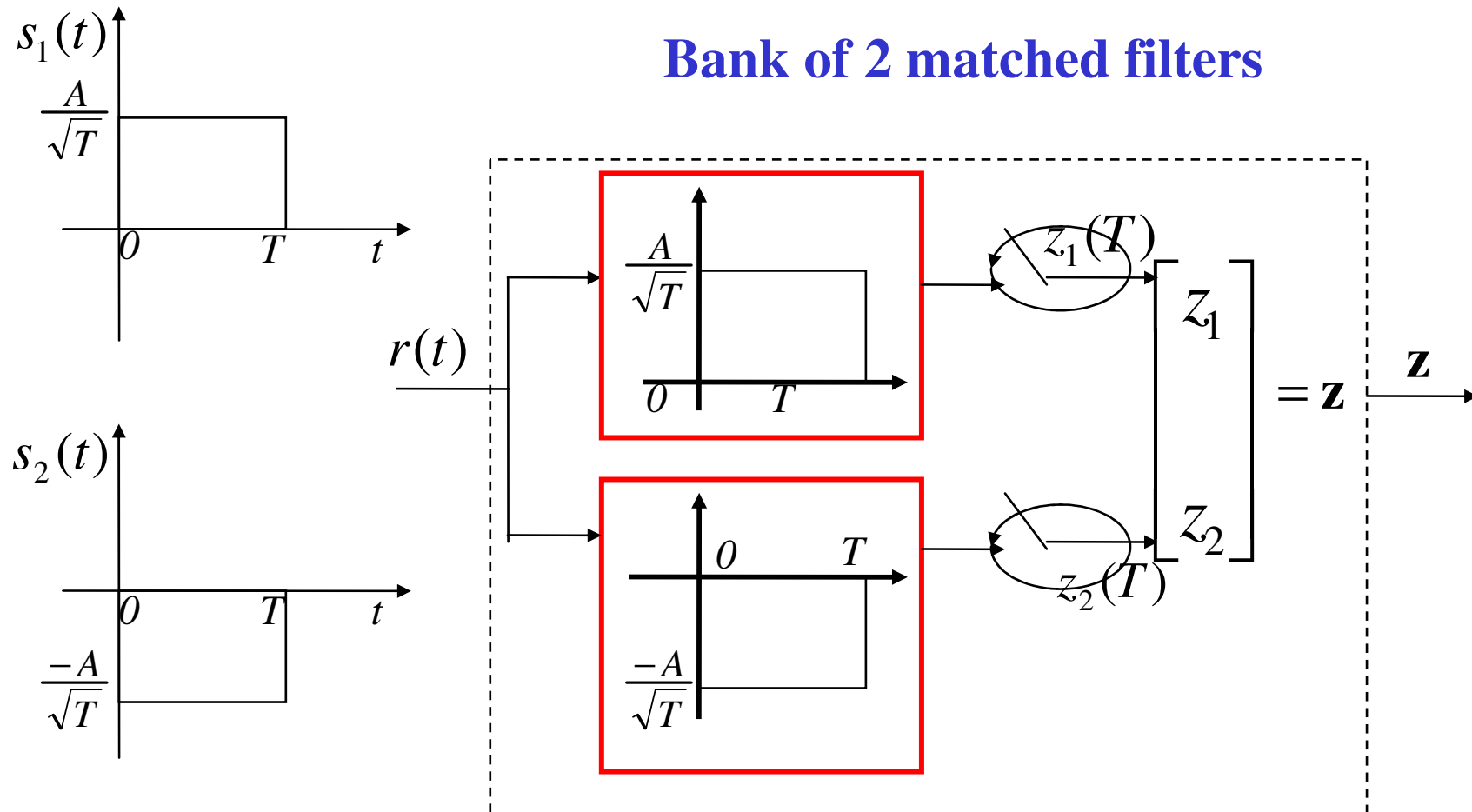
## Bank of M correlators



$$\mathbf{z} = (z_1(T), z_2(T), \dots, z_M(T)) = (z_1, z_2, \dots, z_M)$$

$$z_i = \int_0^T r(t) s_i^*(t) dt \quad i = 1, \dots, M$$

# Implementation example of matched filter receivers





## **GRAM – SCHMIDT ORTHOGONALIZATION PROCEDURE:**

In case of Gram-Schmidt Orthogonalization procedure, any set of 'm' energy signals  $\{S_i(t)\}$  can be represented by a linear combination of 'N' orthonormal basis functions where  $N \leq m$ . That is we may represent the given set of real valued energy signals  $S_1(t), S_2(t), \dots, S_m(t)$  each of duration T seconds in the form

$$S_1(t) = S_{11}\phi_1(t) + S_{12}\phi_2(t) \dots \dots \dots + S_{1N}\phi_N(t)$$

$$S_2(t) = S_{21}\phi_1(t) + S_{22}\phi_2(t) \dots \dots \dots + S_{2N}\phi_N(t)$$

$$S_m(t) = S_{m1}\phi_1(t) + S_{m2}\phi_2(t) \dots \dots \dots + S_{mN}\phi_N(t)$$

$$S_i(t) = \sum_{j=1}^N S_{ij}\phi_j(t) \begin{cases} 0 \leq t \leq T \\ i = 1, 2, 3 \dots \dots m \end{cases}$$

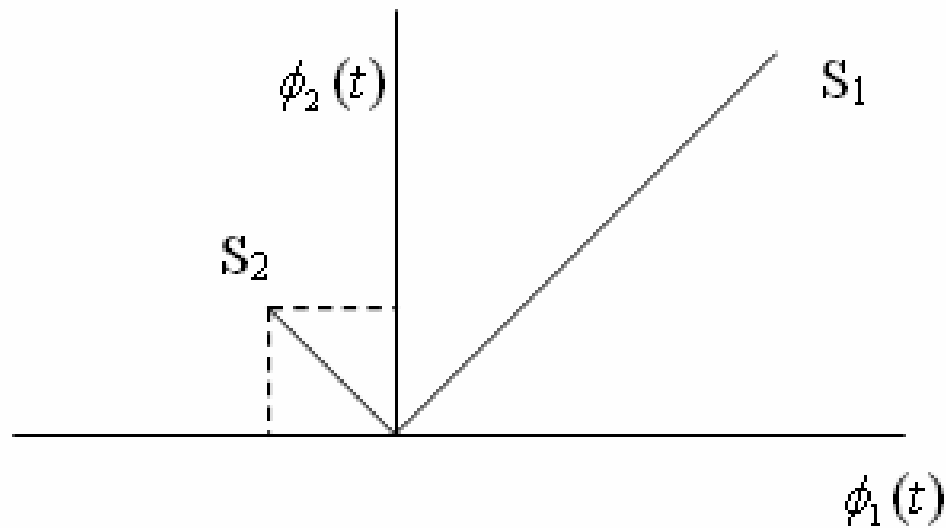
$$S_{ij}(t) = \int_0^T S_i(t)\phi_j(t) \begin{cases} i = 1, 2, 3 \dots \dots m \\ j = 1, 2, 3 \dots \dots n \end{cases}$$

The co-efficient  $S_{ij}$  may be viewed as the  $j^{\text{th}}$  element of the  $N - \text{dimensional}$  Vector  $S_i$

$$S_i = \begin{bmatrix} S_{i1} \\ S_{i2} \\ \vdots \\ \vdots \\ \vdots \\ S_{iN} \end{bmatrix} \quad i = 1, 2, 3, \dots, m$$

Let  $S_1 = 3\phi_1(t) + 4\phi_2(t)$   
 $S_2 = -\phi_1(t) + 2\phi_2(t)$

Vector  $S_1 = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$      $S_2 = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$

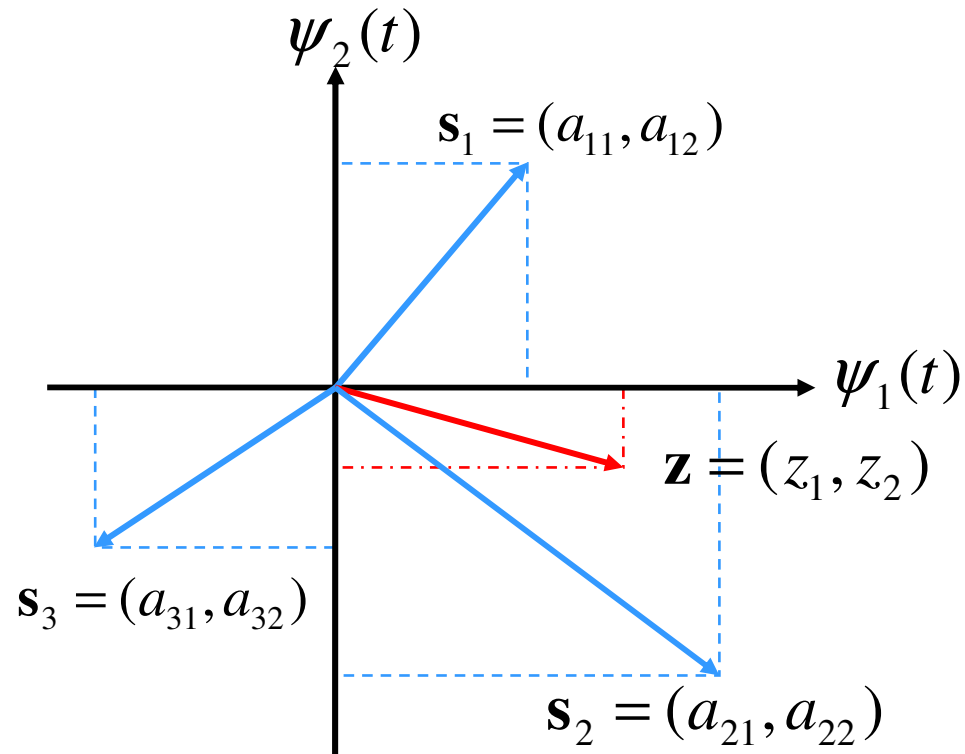


- To find an orthonormal basis functions for a given set of signals, the Gram-Schmidt procedure can be used.
- Gram-Schmidt procedure:
  - Given a signal set  $\{s_i(t)\}_{i=1}^M$ , compute an orthonormal basis  $\{\psi_j(t)\}_{j=1}^N$ 
    1. Define  $\psi_1(t) = s_1(t) / \sqrt{E_1} = s_1(t) / \|s_1(t)\|$
    2. For  $i = 2, \dots, M$  compute  $d_i(t) = s_i(t) - \sum_{j=1}^{i-1} \langle s_i(t), \psi_j(t) \rangle \psi_j(t)$   
 If  $d_i(t) \neq 0$  let  $\psi_i(t) = d_i(t) / \|d_i(t)\|$   
 If  $d_i(t) = 0$  do not assign any basis function.
    3. Renumber the basis functions such that basis is  $\{\psi_1(t), \psi_2(t), \dots, \psi_N(t)\}$
  - This is only necessary if  $d_i(t) = 0$  for any  $i$  in step 2.
  - Note that  $N \leq M$

# Signal space

- ❑ What is a signal space?
  - ❑ Vector representations of signals in an N-dimensional orthogonal space
- ❑ Why do we need a signal space?
  - ❑ It is a means to convert signals to vectors and vice versa.
  - ❑ It is a means to calculate signals energy and Euclidean distances between signals.
- ❑ Why are we interested in Euclidean distances between signals?
  - ❑ For detection purposes: The received signal is transformed to a received vectors. The signal which has the minimum distance to the received signal is estimated as the transmitted signal.

# Schematic example of a signal space



Transmitted signal alternatives

$$\left\{ \begin{array}{l} s_1(t) = a_{11}\psi_1(t) + a_{12}\psi_2(t) \Leftrightarrow \mathbf{s}_1 = (a_{11}, a_{12}) \\ s_2(t) = a_{21}\psi_1(t) + a_{22}\psi_2(t) \Leftrightarrow \mathbf{s}_2 = (a_{21}, a_{22}) \\ s_3(t) = a_{31}\psi_1(t) + a_{32}\psi_2(t) \Leftrightarrow \mathbf{s}_3 = (a_{31}, a_{32}) \end{array} \right.$$

Received signal at matched filter output

$$z(t) = z_1\psi_1(t) + z_2\psi_2(t) \Leftrightarrow \mathbf{z} = (z_1, z_2)$$

# Signal space

- ❑ To form a signal space, first we need to know the inner product between two signals (functions):
  - ❑ Inner (scalar) product:

$$\langle x(t), y(t) \rangle = \int_{-\infty}^{\infty} x(t) y^*(t) dt$$

= cross-correlation between  $x(t)$  and  $y(t)$

- ❑ Properties of inner product:

$$\langle ax(t), y(t) \rangle = a \langle x(t), y(t) \rangle$$

$$\langle x(t), ay(t) \rangle = a^* \langle x(t), y(t) \rangle$$

$$\langle x(t) + y(t), z(t) \rangle = \langle x(t), z(t) \rangle + \langle y(t), z(t) \rangle$$



# Signal space ...

- The distance in signal space is measure by calculating the norm.
- What is norm?
  - Norm of a signal:

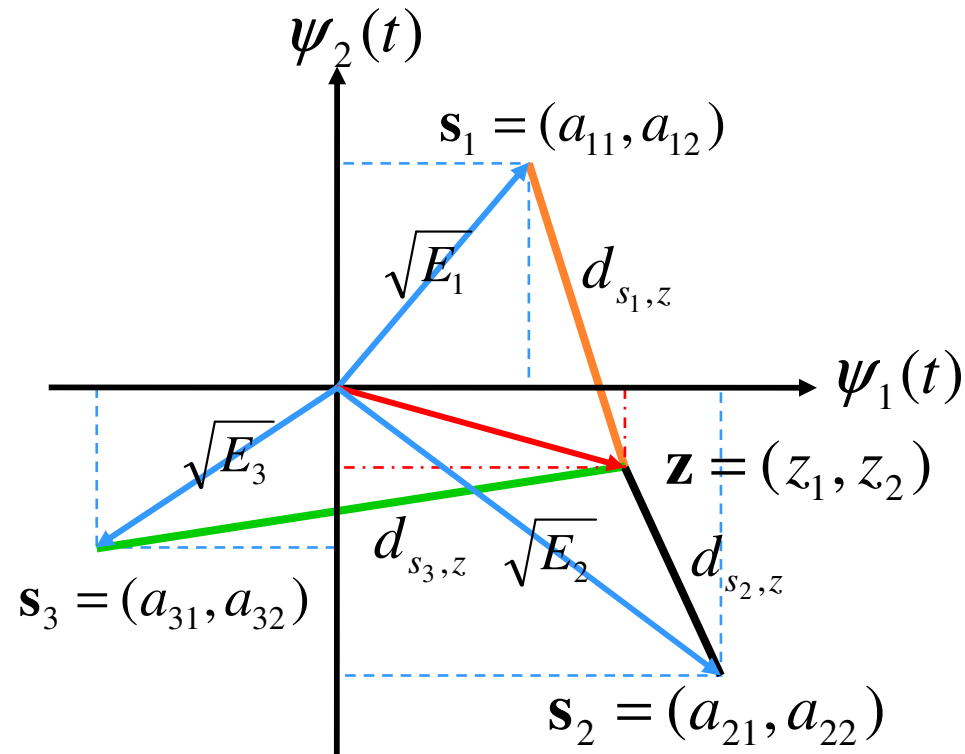
$$\begin{aligned}\|x(t)\| &= \sqrt{\langle x(t), x(t) \rangle} = \sqrt{\int_{-\infty}^{\infty} |x(t)|^2 dt} = \sqrt{E_x} \\ &= \text{“length” of } x(t) \\ \|ax(t)\| &= |a| \|x(t)\|\end{aligned}$$

- Norm between two signals:

$$d_{x,y} = \|x(t) - y(t)\|$$

- We refer to the norm between two signals as the Euclidean distance between two signals.

# Example of distances in signal space



The Euclidean distance between signals  $z(t)$  and  $s(t)$ :

$$d_{s_i,z} = \|s_i(t) - z(t)\| = \sqrt{(a_{i1} - z_1)^2 + (a_{i2} - z_2)^2}$$

$i = 1, 2, 3$

# Orthogonal signal space

- N-dimensional orthogonal signal space is characterized by N linearly independent functions  $\{\psi_j(t)\}_{j=1}^N$  called basis functions. The basis functions must satisfy the orthogonality condition

$$\langle \psi_i(t), \psi_j(t) \rangle = \int_0^T \psi_i(t) \psi_j^*(t) dt = K_i \delta_{ji} \quad \begin{array}{l} 0 \leq t \leq T \\ j, i = 1, \dots, N \end{array}$$

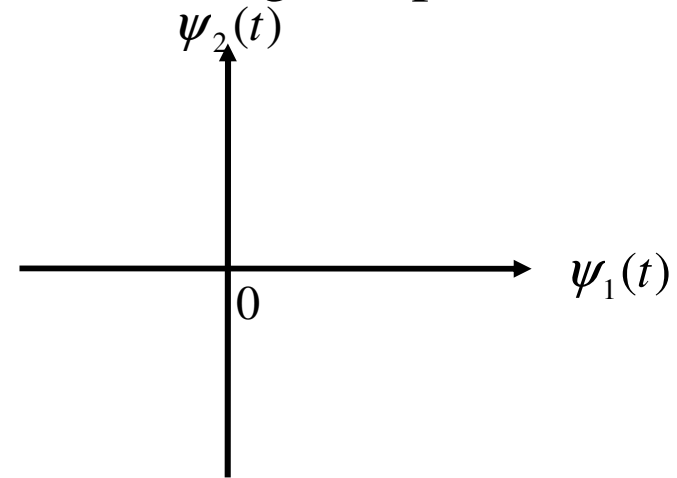
where  $\delta_{ij} = \begin{cases} 1 \rightarrow i = j \\ 0 \rightarrow i \neq j \end{cases}$

- If all  $K_i = 1$ , the signal space is orthonormal.

# Example of an orthonormal basis

□ Example: 2-dimensional orthonormal signal space

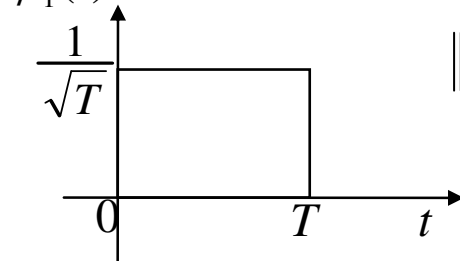
$$\begin{cases} \psi_1(t) = \sqrt{\frac{2}{T}} \cos(2\pi t / T) & 0 \leq t < T \\ \psi_2(t) = \sqrt{\frac{2}{T}} \sin(2\pi t / T) & 0 \leq t < T \end{cases}$$



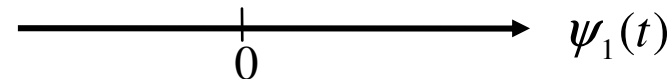
$$\langle \psi_1(t), \psi_2(t) \rangle = \int_0^T \psi_1(t) \psi_2(t) dt = 0$$

$$\|\psi_1(t)\| = \|\psi_2(t)\| = 1$$

□ Example: 1-dimensional orthonormal signal space



$$\|\psi_1(t)\| = 1$$



# Signal space ...

- Any arbitrary finite set of waveforms  $\{s_i(t)\}_{i=1}^M$

where each member of the set is of duration  $T$ , can be expressed as a linear combination of  $N$  orthonormal waveforms

where  $\{\psi_j(t)\}_{j=1}^N$  .  $N \leq M$

$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t) \quad \begin{array}{l} i = 1, \dots, M \\ N \leq M \end{array}$$

where

$$a_{ij} = \frac{1}{K_j} \langle s_i(t), \psi_j(t) \rangle = \frac{1}{K_j} \int_0^T s_i(t) \psi_j^*(t) dt \quad \begin{array}{l} j = 1, \dots, N \\ i = 1, \dots, M \end{array} \quad 0 \leq t \leq T$$

$$\mathbf{s}_i = (a_{i1}, a_{i2}, \dots, a_{iN})$$

Vector representation of waveform

$$E_i = \sum_{j=1}^N K_j |a_{ij}|^2$$

Waveform energy

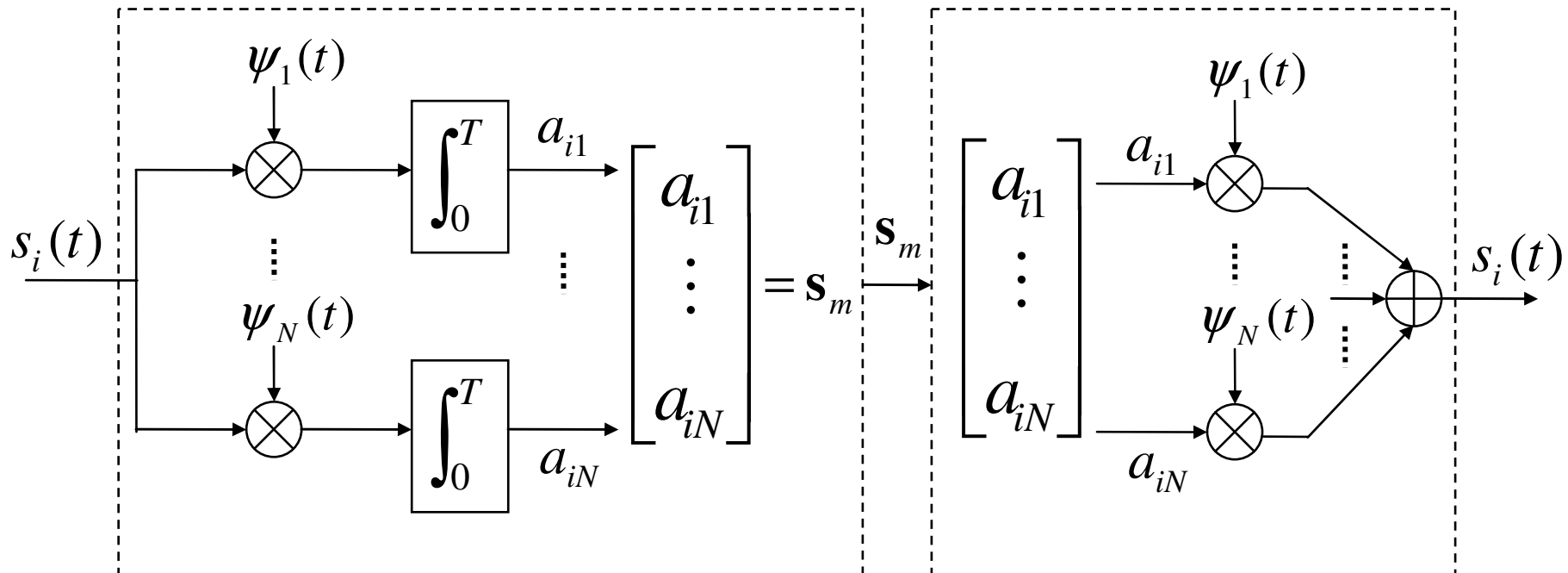
# Signal space ...

$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t)$$

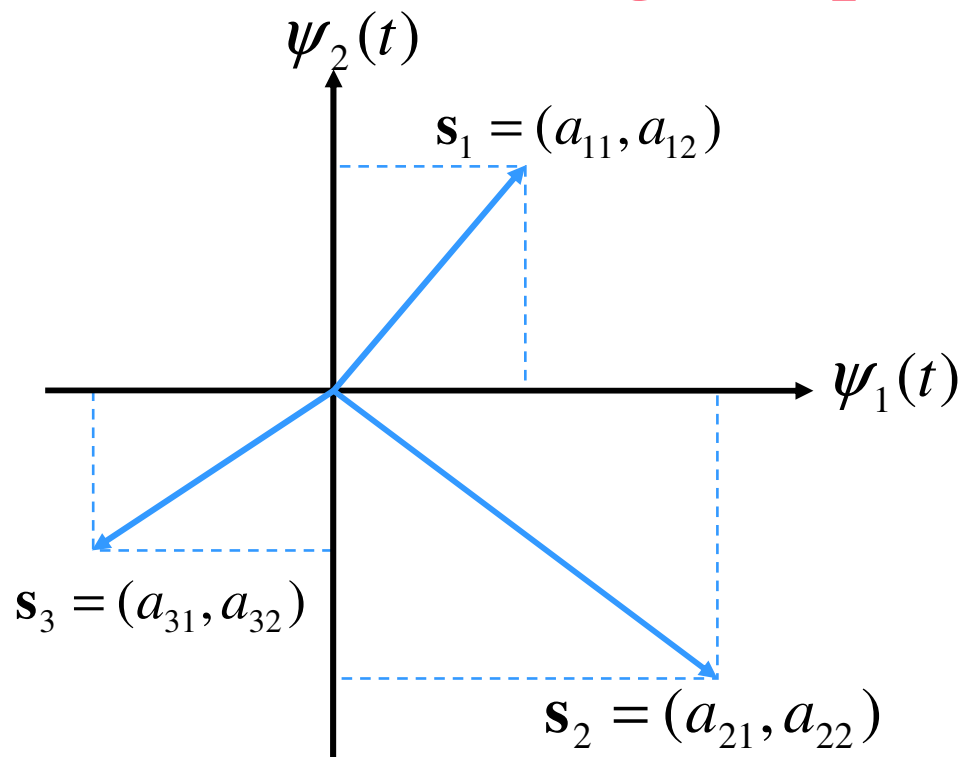
Waveform to vector conversion

$$\mathbf{s}_i = (a_{i1}, a_{i2}, \dots, a_{iN})$$

Vector to waveform conversion



## Example of projecting signals to an orthonormal signal space



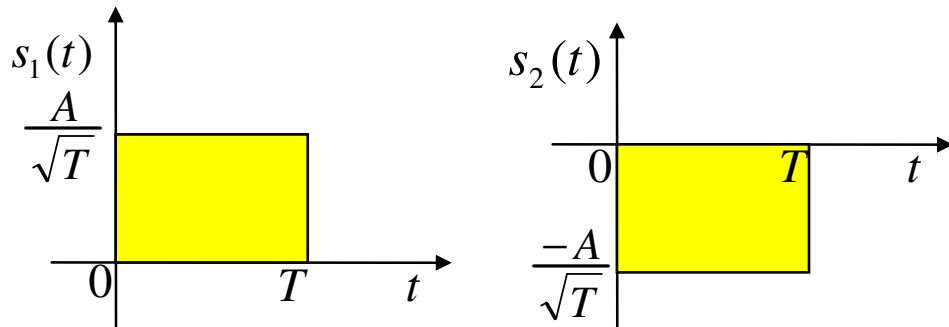
Transmitted signal alternatives

$$\begin{cases} s_1(t) = a_{11}\psi_1(t) + a_{12}\psi_2(t) \Leftrightarrow \mathbf{s}_1 = (a_{11}, a_{12}) \\ s_2(t) = a_{21}\psi_1(t) + a_{22}\psi_2(t) \Leftrightarrow \mathbf{s}_2 = (a_{21}, a_{22}) \\ s_3(t) = a_{31}\psi_1(t) + a_{32}\psi_2(t) \Leftrightarrow \mathbf{s}_3 = (a_{31}, a_{32}) \end{cases}$$

$$a_{ij} = \int_0^T s_i(t)\psi_j(t)dt \quad j=1,\dots,N \quad i=1,\dots,M \quad 0 \leq t \leq T$$

# Example of Gram-Schmidt procedure

- Find the basis functions and plot the signal space for the following transmitted signals:



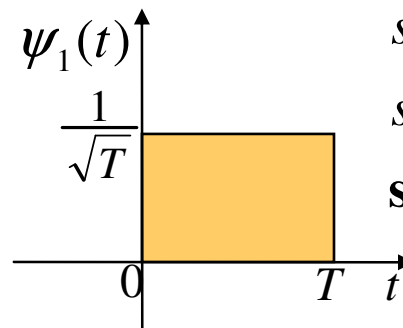
- Using Gram-Schmidt procedure:

$$\textcircled{1} E_1 = \int_0^T |s_1(t)|^2 dt = A^2$$

$$\psi_1(t) = s_1(t) / \sqrt{E_1} = s_1(t) / A$$

$$\textcircled{2} \langle s_2(t), \psi_1(t) \rangle = \int_0^T s_2(t) \psi_1(t) dt = -A$$

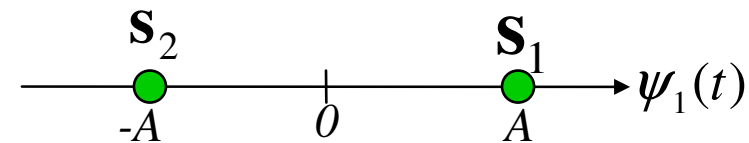
$$d_2(t) = s_2(t) - (-A)\psi_1(t) = 0$$



$$s_1(t) = A \psi_1(t)$$

$$s_2(t) = -A \psi_1(t)$$

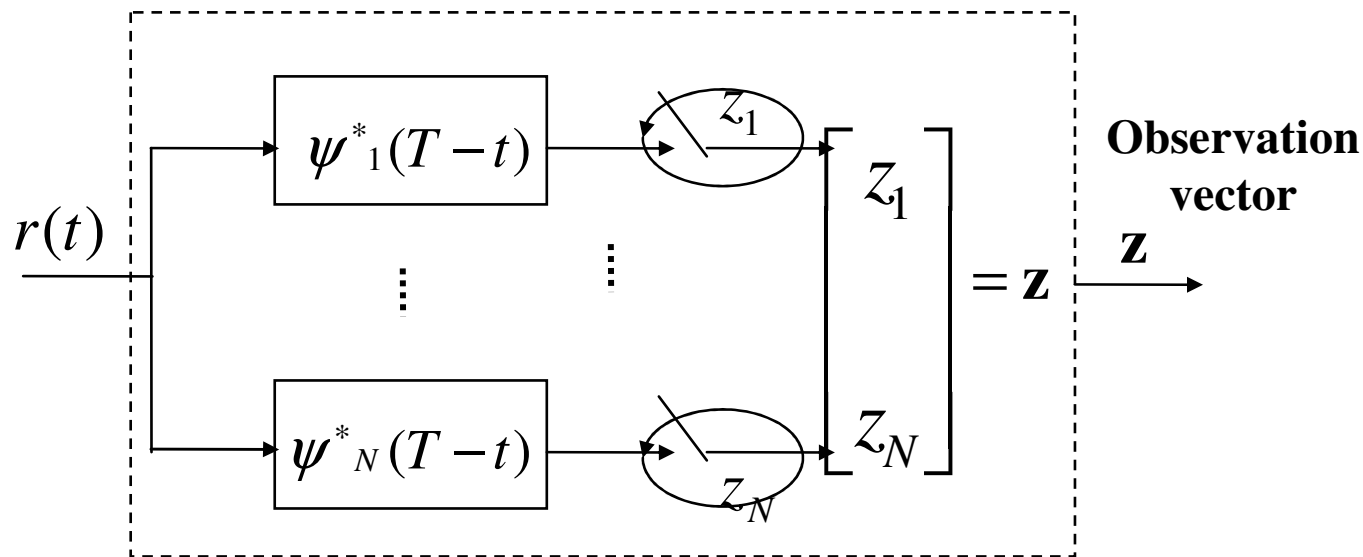
$$\mathbf{s}_1 = (A) \quad \mathbf{s}_2 = (-A)$$





# Implementation of the matched filter receiver

## Bank of N matched filters



$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t) \quad i = 1, \dots, M$$

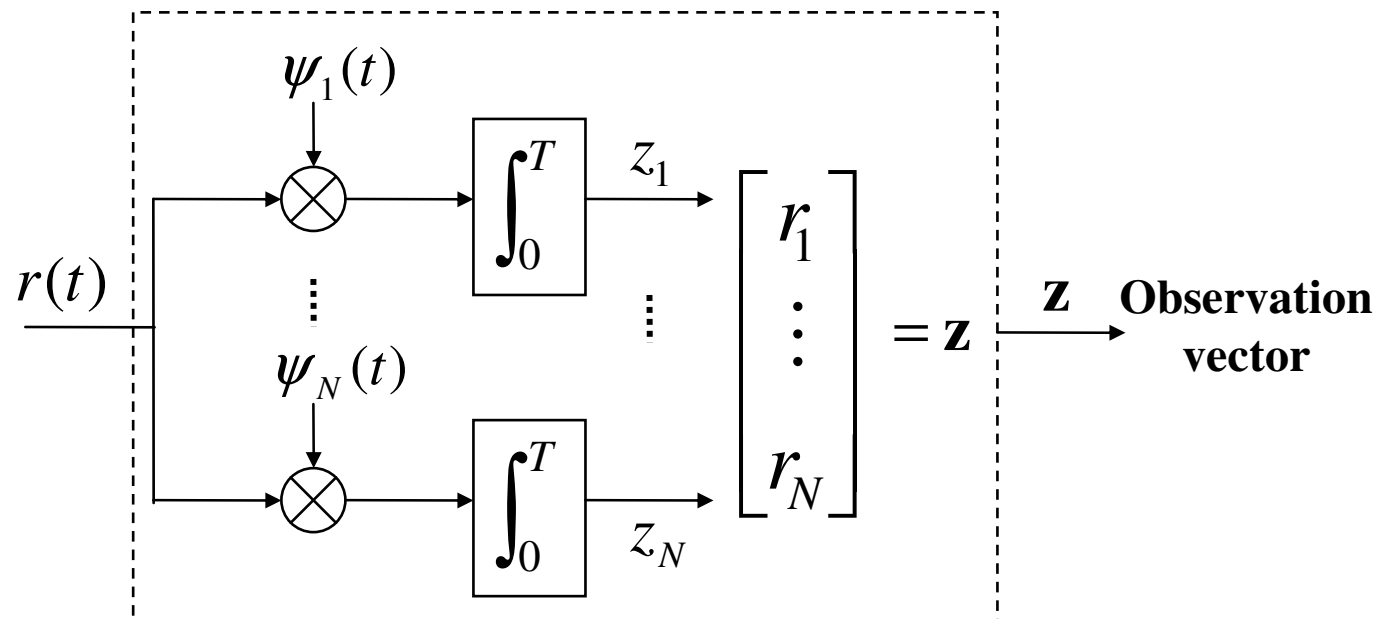
$$\mathbf{z} = (z_1, z_2, \dots, z_N)$$

$$z_j = r(t) * \psi_j(T-t) \quad j = 1, \dots, N$$

$$N \leq M$$

# Implementation of the correlator receiver

Bank of N correlators



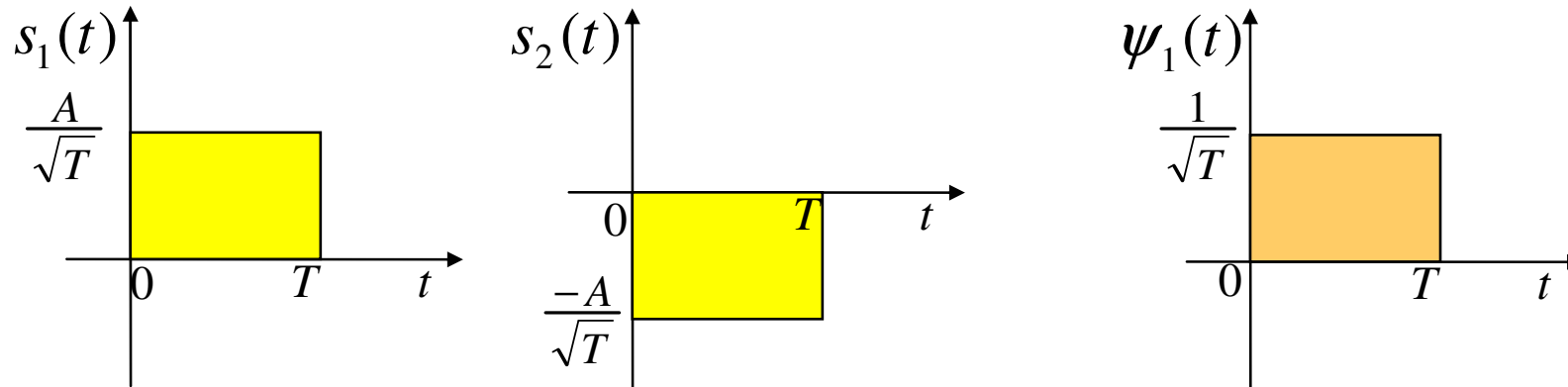
$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t) \quad i = 1, \dots, M$$

$$\mathbf{z} = (z_1, z_2, \dots, z_N)$$

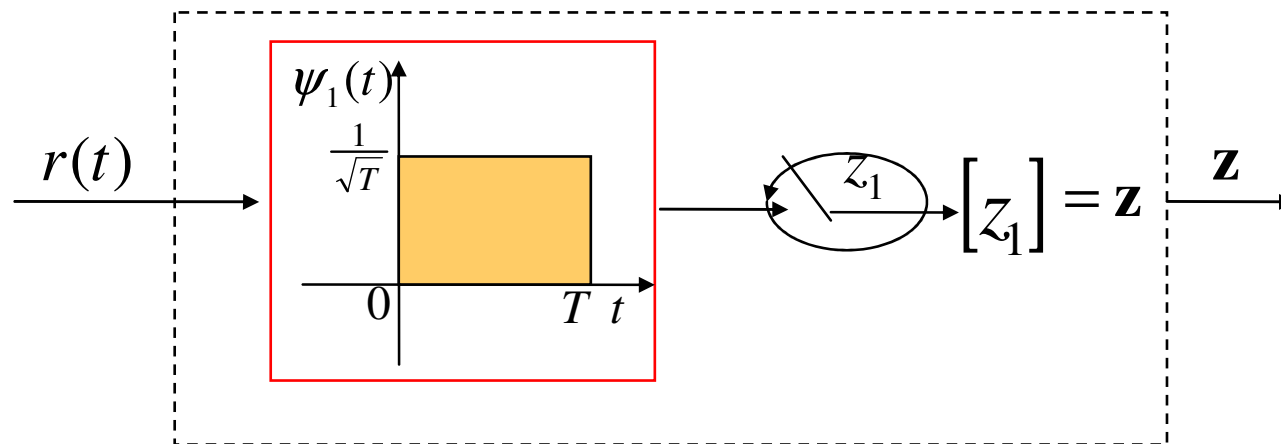
$$z_j = \int_0^T r(t) \psi_j(t) dt \quad j = 1, \dots, N$$

$$N \leq M$$

# Example of matched filter receivers using basic functions



## 1 matched filter



- Number of matched filters (or correlators) is reduced by 1 compared to using matched filters (correlators) to the transmitted signal.
- Reduced number of filters (or correlators)

# White noise in the orthonormal signal space

- AWGN,  $n(t)$ , can be expressed as

$$n(t) = \hat{n}(t) + \tilde{n}(t)$$

Noise projected on the signal space which impacts the detection process.

Noise outside on the signal space

$$\begin{cases} \hat{n}(t) = \sum_{j=1}^N n_j \psi_j(t) \\ n_j = \langle n(t), \psi_j(t) \rangle & j = 1, \dots, N \\ \langle \tilde{n}(t), \psi_j(t) \rangle = 0 & j = 1, \dots, N \end{cases}$$



Vector representation of  $\hat{n}(t)$

$$\mathbf{n} = (n_1, n_2, \dots, n_N)$$

$\{n_j\}_{j=1}^N$  independent zero-mean Gaussian random variables with variance  $\text{var}(n_j) = N_0 / 2$

# Statistics of the observation Vector

- AWGN channel model:  $\mathbf{z} = \mathbf{s}_i + \mathbf{n}$ 
  - Signal vectors  $\mathbf{s}_i = (a_{i1}, a_{i2}, \dots, a_{iN})$  is deterministic.
  - Elements of noise vector  $\mathbf{n} = (n_1, n_2, \dots, n_N)$  are i.i.d Gaussian random variables with zero-mean and variance  $N_0 / 2$ . The noise vector pdf is

$$p_{\mathbf{n}}(\mathbf{n}) = \frac{1}{(\pi N_0)^{N/2}} \exp\left(-\frac{\|\mathbf{n}\|^2}{N_0}\right)$$

- The elements of observed vector  $\mathbf{z} = (z_1, z_2, \dots, z_N)$  are independent Gaussian random variables. Its pdf is

$$p_{\mathbf{z}}(\mathbf{z} | \mathbf{s}_i) = \frac{1}{(\pi N_0)^{N/2}} \exp\left(-\frac{\|\mathbf{z} - \mathbf{s}_i\|^2}{N_0}\right)$$

# Detection

- Optimum decision rule (maximum a posteriori probability):

Set  $\hat{m} = m_i$  if

$\Pr(m_i \text{ sent} | \mathbf{z}) \geq \Pr(m_k \text{ sent} | \mathbf{z})$ , for all  $k \neq i$

where  $k = 1, \dots, M$ .

- Applying Bayes' rule gives:

Set  $\hat{m} = m_i$  if

$p_k \frac{p_{\mathbf{z}}(\mathbf{z} | m_k)}{p_{\mathbf{z}}(\mathbf{z})}$ , is maximum for all  $k = i$

# Detection ...

- Partition the signal space into  $M$  decision regions, such that  $Z_1, \dots, Z_M$

Vector  $\mathbf{z}$  lies inside region  $Z_i$  if

$$\ln\left[p_k \frac{p_{\mathbf{z}}(\mathbf{z} | m_k)}{p_{\mathbf{z}}(\mathbf{z})}\right], \text{ is maximum for all } k = i.$$

That means

$$\hat{m} = m_i$$

## Detection (ML rule)

- For equal probable symbols, the optimum decision rule (maximum posteriori probability) is simplified to:

Set  $\hat{m} = m_i$  if  
 $p_{\mathbf{z}}(\mathbf{z} | m_k)$ , is maximum for all  $k = i$

or equivalently:

Set  $\hat{m} = m_i$  if  
 $\ln[p_{\mathbf{z}}(\mathbf{z} | m_k)]$ , is maximum for all  $k = i$

which is known as maximum likelihood.



# Detection (ML)...

- Partition the signal space into  $M$  decision regions,

·  $Z_1, \dots, Z_M$

- Restate the maximum likelihood decision rule as follows:

Vector  $\mathbf{z}$  lies inside region  $Z_i$  if

$\ln[p_{\mathbf{z}}(\mathbf{z} | m_k)]$ , is maximum for all  $k = i$

That means

$$\hat{m} = m_i$$

## Detection rule (ML)...

- It can be simplified to:

Vector  $\mathbf{z}$  lies inside region  $Z_i$  if  $\|\mathbf{z} - \mathbf{s}_k\|$ , is minimum for all  $k = i$

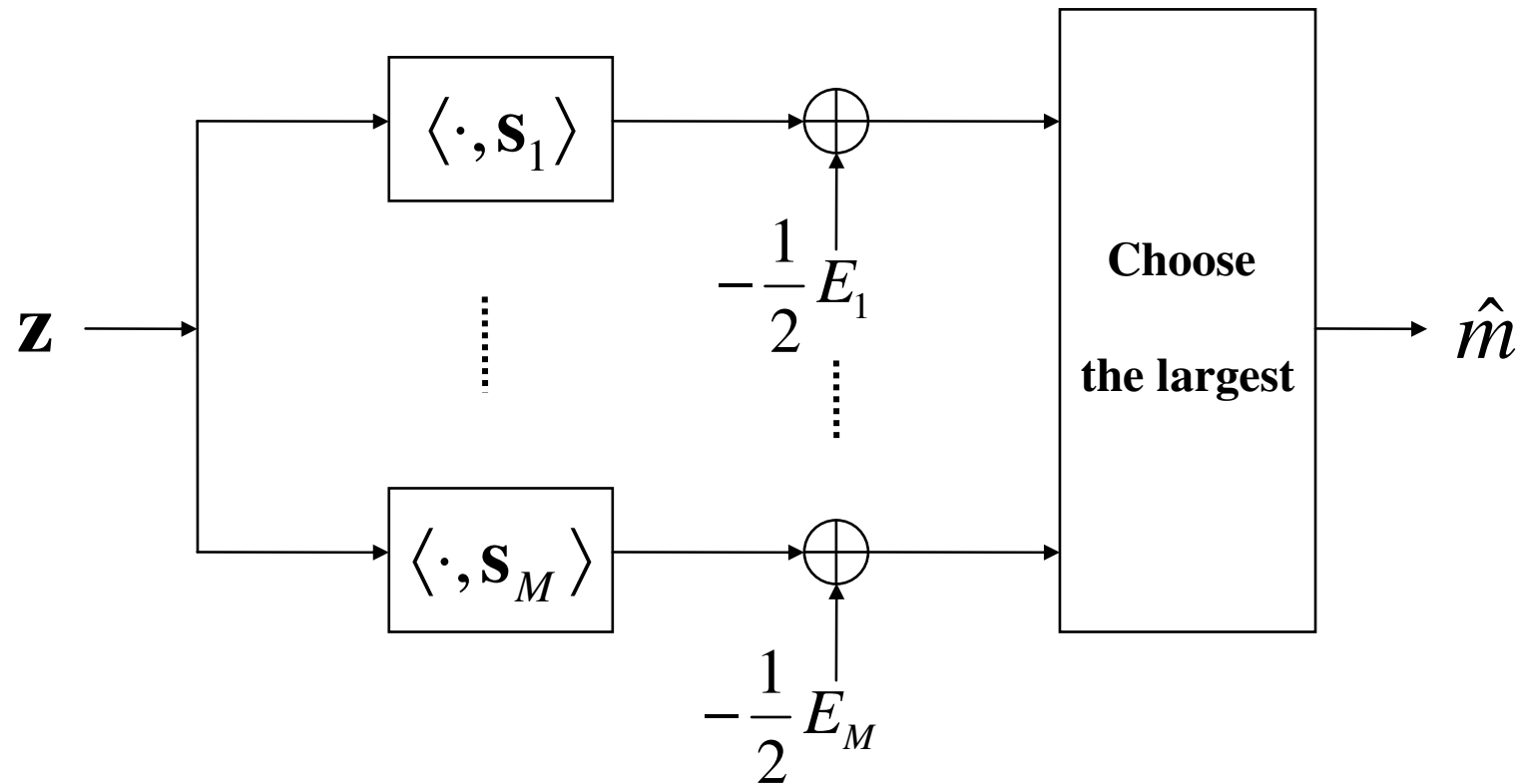
or equivalently:

Vector  $\mathbf{r}$  lies inside region  $Z_i$  if

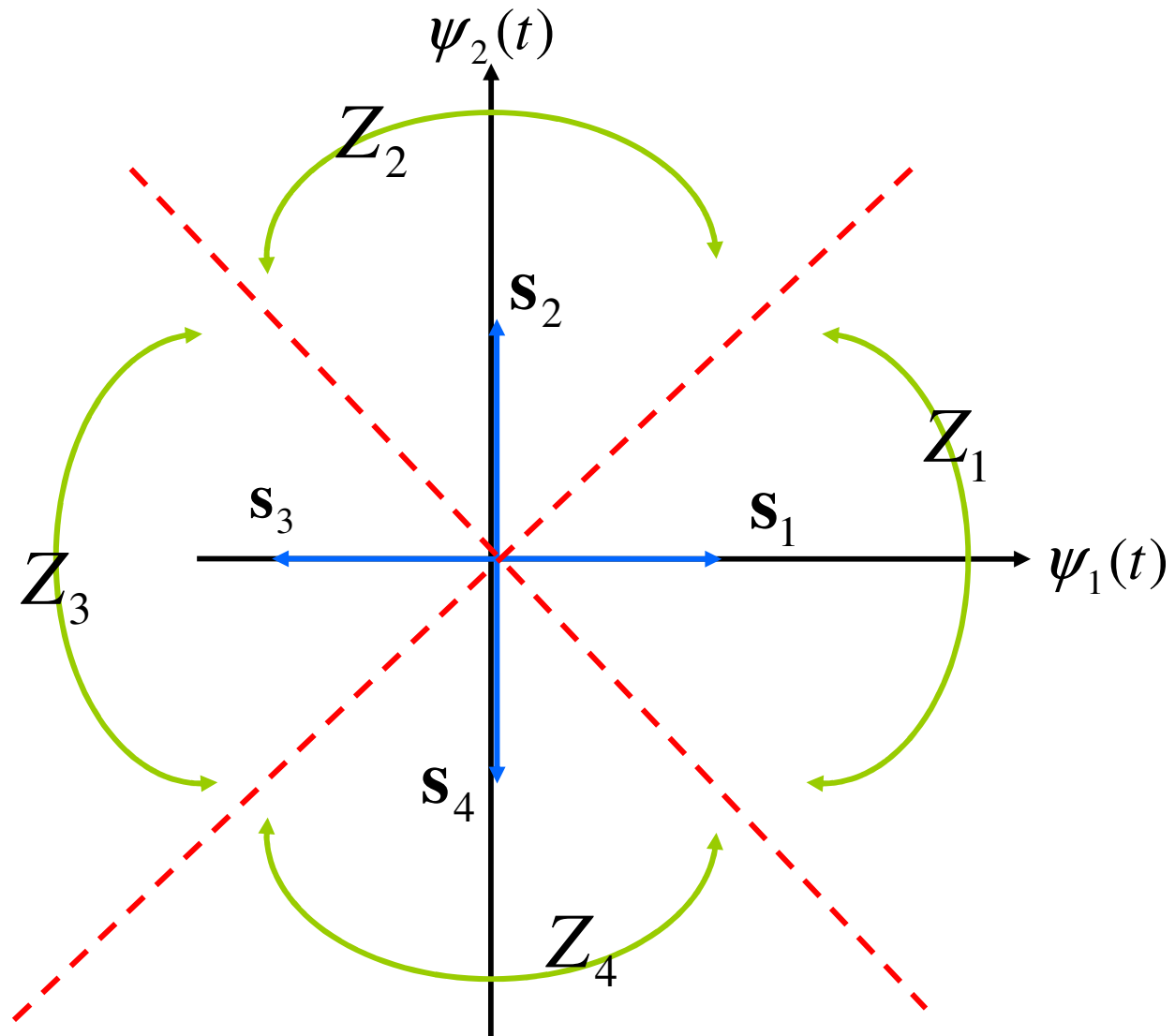
$$\sum_{j=1}^N z_j a_{kj} - \frac{1}{2} E_k, \text{ is maximum for all } k = i$$

where  $E_k$  is the energy of  $s_k(t)$ .

# Maximum likelihood detector block diagram



# Schematic example of the ML decision regions



# Average probability of symbol error

- ❑ **Erroneous decision:** For the transmitted symbol  $m_i$  or equivalently signal vector  $\mathbf{s}_i$ , an error in decision occurs if the observation vector  $\mathbf{Z}$  does not fall inside region  $Z_i$

- ❑ Probability of erroneous decision for a transmitted symbol

or equivalently  $P_e(m_i) = \Pr(\hat{m} \neq m_i \text{ and } m_i \text{ sent})$

$$\Pr(\hat{m} \neq m_i) = \Pr(m_i \text{ sent})\Pr(\mathbf{z} \text{ does not lie inside } Z_i | m_i \text{ sent})$$

- ❑ Probability of correct decision for a transmitted symbol

$$\Pr(\hat{m} = m_i) = \Pr(m_i \text{ sent})\Pr(\mathbf{z} \text{ lies inside } Z_i | m_i \text{ sent})$$

$$P_c(m_i) = \Pr(\mathbf{z} \text{ lies inside } Z_i | m_i \text{ sent}) = \int_{Z_i} p_{\mathbf{z}}(\mathbf{z} | m_i) d\mathbf{z}$$

$$P_e(m_i) = 1 - P_c(m_i)$$

## Av. prob. of symbol error ...

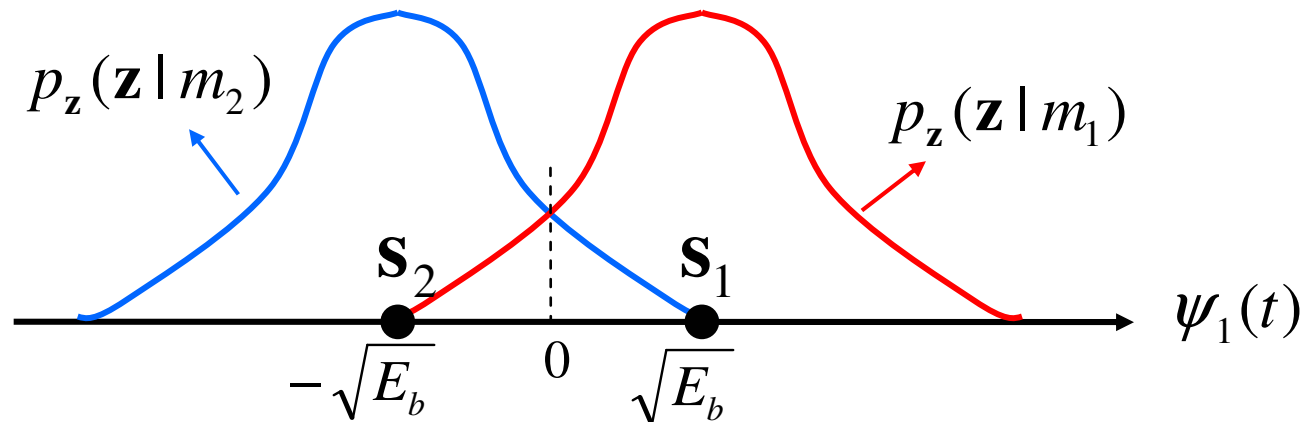
- Average probability of symbol error :

$$P_E(M) = \sum_{i=1}^M \Pr(\hat{m} \neq m_i)$$

- For equally probable symbols:

$$\begin{aligned} P_E(M) &= \frac{1}{M} \sum_{i=1}^M P_e(m_i) = 1 - \frac{1}{M} \sum_{i=1}^M P_c(m_i) \\ &= 1 - \frac{1}{M} \sum_{i=1}^M \int_{Z_i} p_z(\mathbf{z} | m_i) d\mathbf{z} \end{aligned}$$

# Example for binary PAM



$$P_e(m_1) = P_e(m_2) = Q\left(\frac{\|\mathbf{s}_1 - \mathbf{s}_2\|/2}{\sqrt{N_0/2}}\right)$$

$$P_B = P_E(2) = Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$$

# Union bound

## Union bound

The probability of a finite union of events is upper bounded by the sum of the probabilities of the individual events.

- Let  $A_{ki}$  denote that the observation vector  $\mathbf{Z}$  is closer to the symbol vector  $\mathbf{s}_k$  than  $\mathbf{s}_i$ , when  $\mathbf{s}_i$  is transmitted.
- $\Pr(A_{ki}) = P_2(\mathbf{s}_k, \mathbf{s}_i)$  depends only on  $\mathbf{s}_i$  and  $\mathbf{s}_k$
- Applying Union bounds yields

$$P_e(m_i) \leq \sum_{\substack{k=1 \\ k \neq i}}^M P_2(\mathbf{s}_k, \mathbf{s}_i)$$

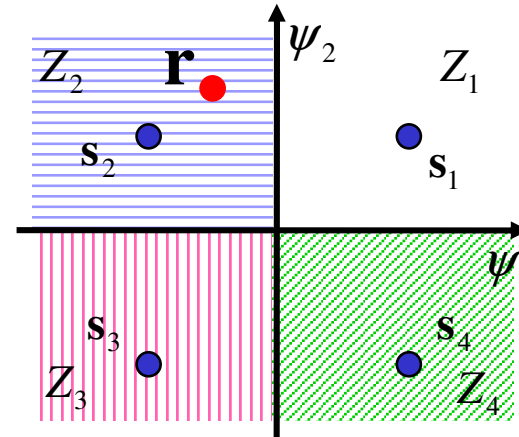


$$P_E(M) \leq \frac{1}{M} \sum_{i=1}^M \sum_{\substack{k=1 \\ k \neq i}}^M P_2(\mathbf{s}_k, \mathbf{s}_i)$$



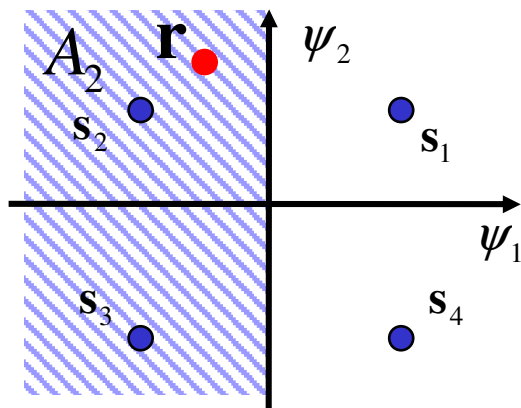
# Example of union bound

$$P_e(m_1) = \int_{Z_2 \cup Z_3 \cup Z_4} p_{\mathbf{r}}(\mathbf{r} | m_1) d\mathbf{r}$$

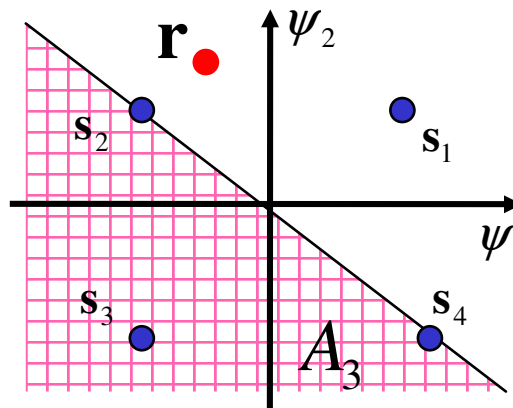


Union bound:

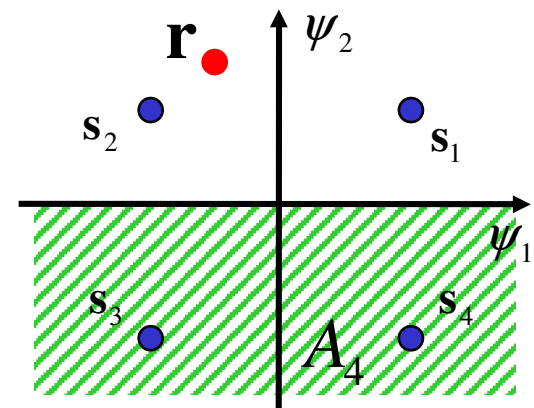
$$P_e(m_1) \leq \sum_{k=2}^4 P_2(\mathbf{s}_k, \mathbf{s}_1)$$



$$P_2(\mathbf{s}_2, \mathbf{s}_1) = \int_{A_2} p_{\mathbf{r}}(\mathbf{r} | m_1) d\mathbf{r}$$



$$P_2(\mathbf{s}_3, \mathbf{s}_1) = \int_{A_3} p_{\mathbf{r}}(\mathbf{r} | m_1) d\mathbf{r}$$



$$P_2(\mathbf{s}_4, \mathbf{s}_1) = \int_{A_4} p_{\mathbf{r}}(\mathbf{r} | m_1) d\mathbf{r}$$

## Upper bound based on minimum distance

$P_2(\mathbf{s}_k, \mathbf{s}_i) = \Pr(\mathbf{z} \text{ is closer to } \mathbf{s}_k \text{ than } \mathbf{s}_i, \text{ when } \mathbf{s}_i \text{ is sent})$

$$= \int_{d_{ik}}^{\infty} \frac{1}{\sqrt{\pi N_0}} \exp\left(-\frac{u^2}{N_0}\right) du = Q\left(\frac{d_{ik}/2}{\sqrt{N_0}/2}\right)$$

$$d_{ik} = \|\mathbf{s}_i - \mathbf{s}_k\|$$

$$P_E(M) \leq \frac{1}{M} \sum_{i=1}^M \sum_{\substack{k=1 \\ k \neq i}}^M P_2(\mathbf{s}_k, \mathbf{s}_i) \leq (M-1) Q\left(\frac{d_{\min}/2}{\sqrt{N_0}/2}\right)$$

Minimum distance in the signal space:  $d_{\min} = \min_{\substack{i,k \\ i \neq k}} d_{ik}$

# **Eb/No figure of merit in digital communications**

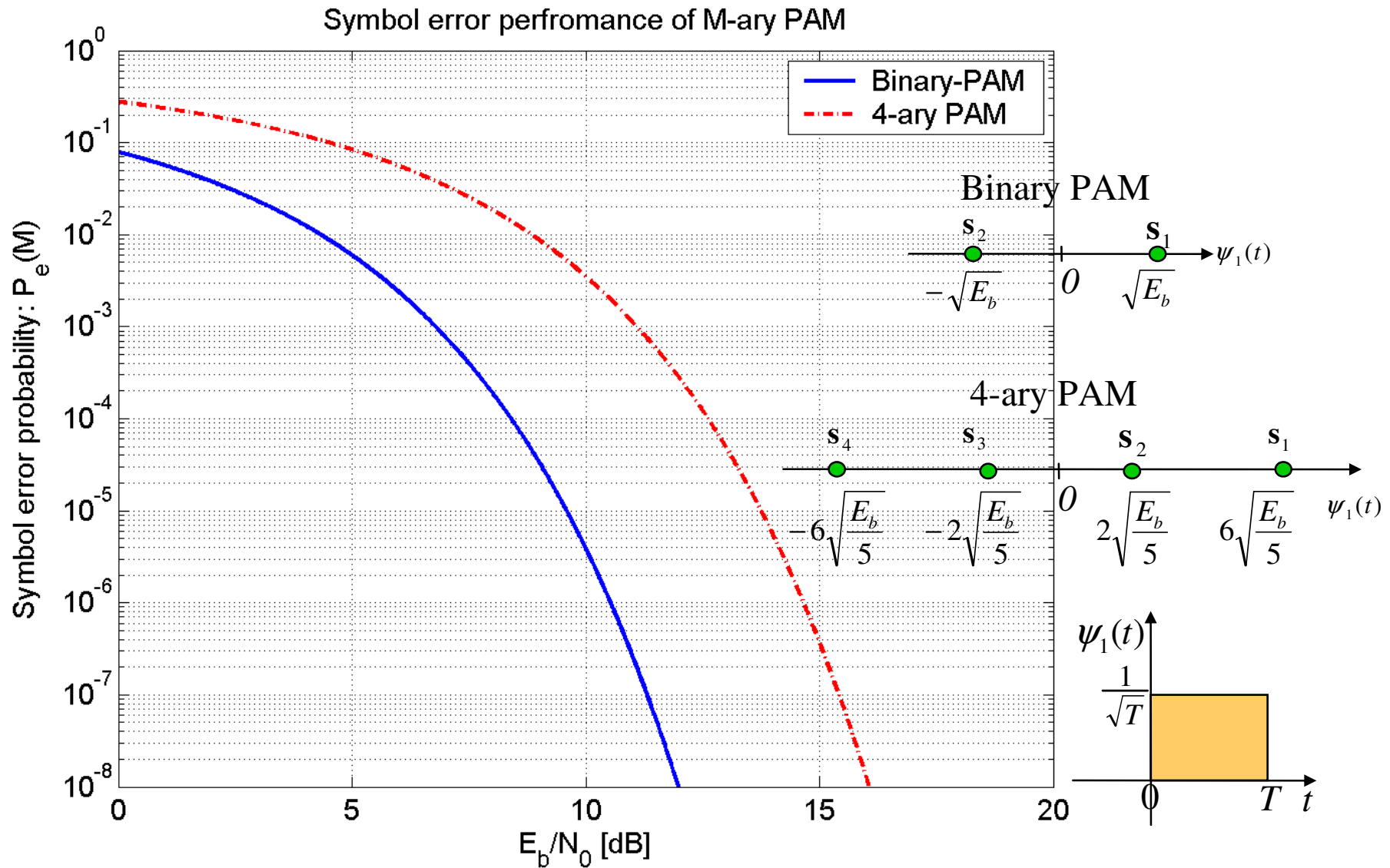
- ❑ SNR or S/N is the average signal power to the average noise power. SNR should be modified in terms of bit-energy in DCS, because:
  - ❑ Signals are transmitted within a symbol duration and hence, are energy signal (zero power).
  - ❑ A merit at bit-level facilitates comparison of different DCSs transmitting different number of bits per symbol.

$$\frac{E_b}{N_0} = \frac{ST_b}{N/W} = \frac{S}{N} \frac{W}{R_b}$$

$R_b$  : Bit rate

$W$  : Bandwidth

# Example of Symbol error prob. For PAM signals



# Questions?

