



EC 721 Advanced Digital Communications Spring 2008

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Modulation with memory

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Continuous Phase FSK (CPFSK)

To represent CPFSK, let's use PAM signal for each k-bits block

$$d(t) = \sum_n I_n g(t - nT)$$

is called delta function

Where I_n represent the amplitude values $\pm 1, \pm 3, \dots, \pm(M-1)$ and each of them maps k-bit blocks of information sequence $g(t)$ is rectangular pulse, amplitude $1/2T$ and duration T second.

$d(t)$ signal is used to frequency modulate the carrier and the carrier -modulated signal is

$$s(t) = \sqrt{\frac{2\varepsilon}{T}} \cos \left[2\pi f_c t + 4\pi T f_d \int_{-\infty}^t d(\tau) d\tau \right]$$

f_d : peak frequency deviation

The function

$$\int_{-\infty}^t d(\tau) d\tau$$

Not consists of jump, this makes the result phase shift with memory

Continuous Phase FSK (CPFSK)

For simplicity

Let $g(t)$ be a rectangular pulse of amplitude $1/2T$ at $[0, T]$

$$s(t) = \sqrt{\frac{2\varepsilon}{T}} \cos[2\pi f_c t + \phi(t; \mathbf{I})]$$

where

$$\begin{aligned} \phi(t; \mathbf{I}) &= 4\pi T f_d \int_{-\infty}^t d(\tau) d\tau \\ &= 4\pi T f_d \int_{-\infty}^t \left[\sum_n I_n g(\tau - nT) \right] d\tau \\ &= 4\pi T f_d \left(\sum_{k=-\infty}^{n-1} I_k \frac{T}{2T} + I_n \frac{(t - nT)}{2T} \right), \quad t \in [nT, (n+1)T] \\ &= 2\pi f_d T \sum_{k=-\infty}^{n-1} I_k + 2\pi f_d (t - nT) I_n \end{aligned}$$

Continuous Phase FSK (CPFSK)

The phase of carrier in $nT \leq t \leq (n+1)T$ is

$$\begin{aligned}\phi(t; \mathbf{I}) &= 2\pi T f_d \sum_{k=-\infty}^{n-1} I_k + 2\pi f_d (t - nT) I_n \\ &= \theta_n + 2\pi h I_n q(t - nT)\end{aligned}$$

Special case of CPM explained in next slide

where

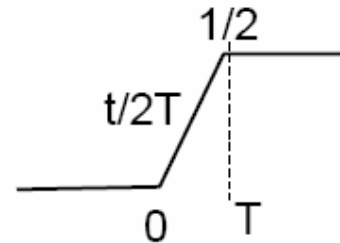
$$h = 2Tf_d$$

Modulation index

$$\theta_n = \pi h \sum_{k=-\infty}^{n-1} I_k$$

Represents the accumulator (memory) up to time $(n-1)T$

$$q(t) = \begin{cases} 0 & (t < 0) \\ t/2T & (0 \leq t \leq T) \\ 1/2 & (t > T) \end{cases}$$



Continues-phase Modulation (CPM)

The carrier phase of continuous-phase modulated signal is

$$\phi(t; \mathbf{I}) = 2\pi \sum_{k=-\infty}^n I_k h_k q(t - kT) \quad nT \leq t \leq (n+1)T$$

where

$\{I_k\}$ $\pm 1, \pm 3, \dots, \pm(M-1)$ sequence of M-ary information symbols
 $\{h_k\}$ is a sequence of modulation index
 $q(t)$ is normalized waveform shape.

When h_k is not fixed, the CPM signal is called multi-h

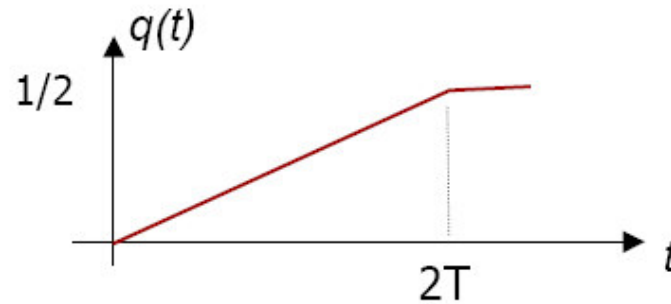
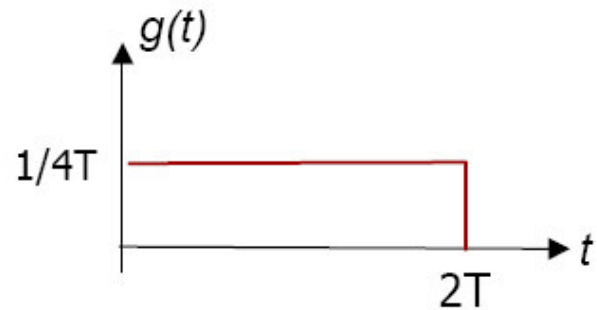
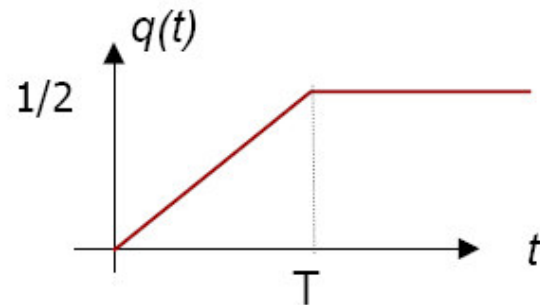
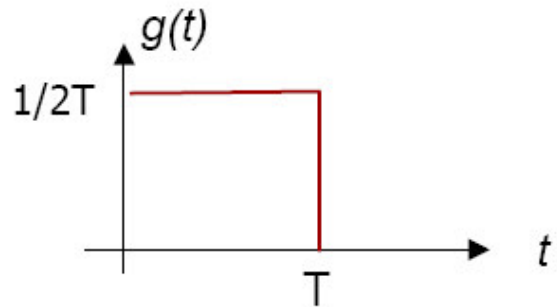
The normalized waveform $q(t)$ can be represented as

$$q(t) = \int_0^t g(\tau) d\tau$$

- CPM signal is called full response CPM, if $g(t)=0$ for $t>T$
- CPM signal is called partial response CPM, if $g(t)\neq 0$ for some $t>T$

Continues-phase Modulation (CPM)

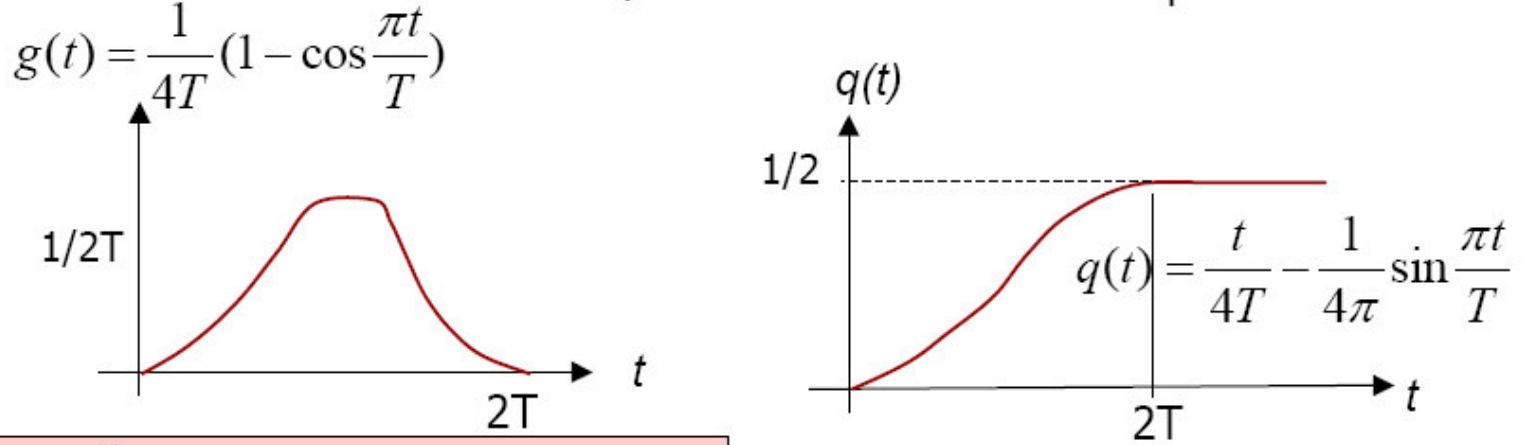
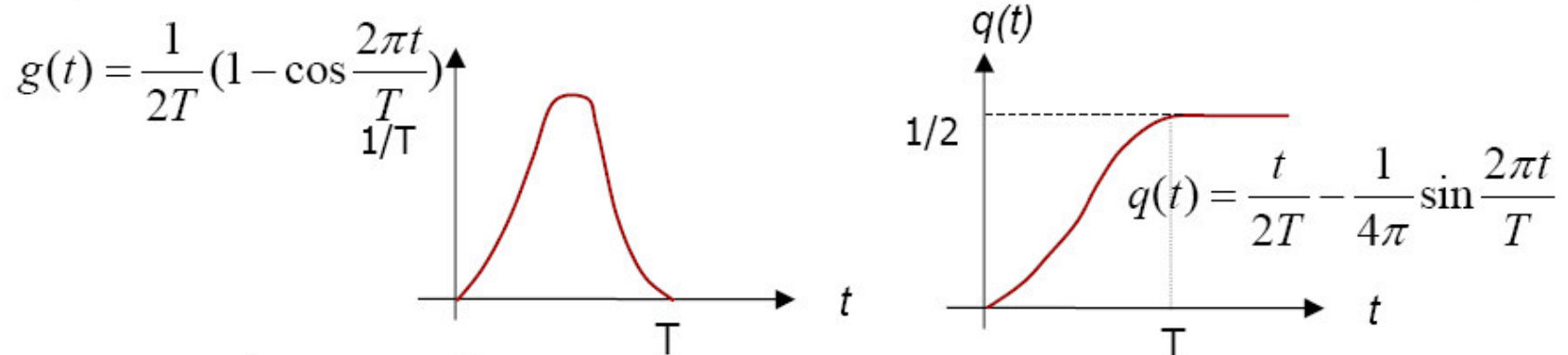
Example of full response CPM; Some shapes of $g(t)$ and $q(t)$



$$g(t) = \begin{cases} \frac{1}{2LT} & 0 \leq t \leq LT \\ 0 & \text{(o.w)} \end{cases}$$

Continues-phase Modulation (CPM)

Example of partial response CPM; Some shapes of $g(t)$ and $q(t)$



$$g(t) = \begin{cases} \frac{1}{2LT} \left(1 - \cos \frac{2\pi t}{LT}\right) & 0 \leq t \leq LT \\ 0 & \text{(o.w)} \end{cases}$$

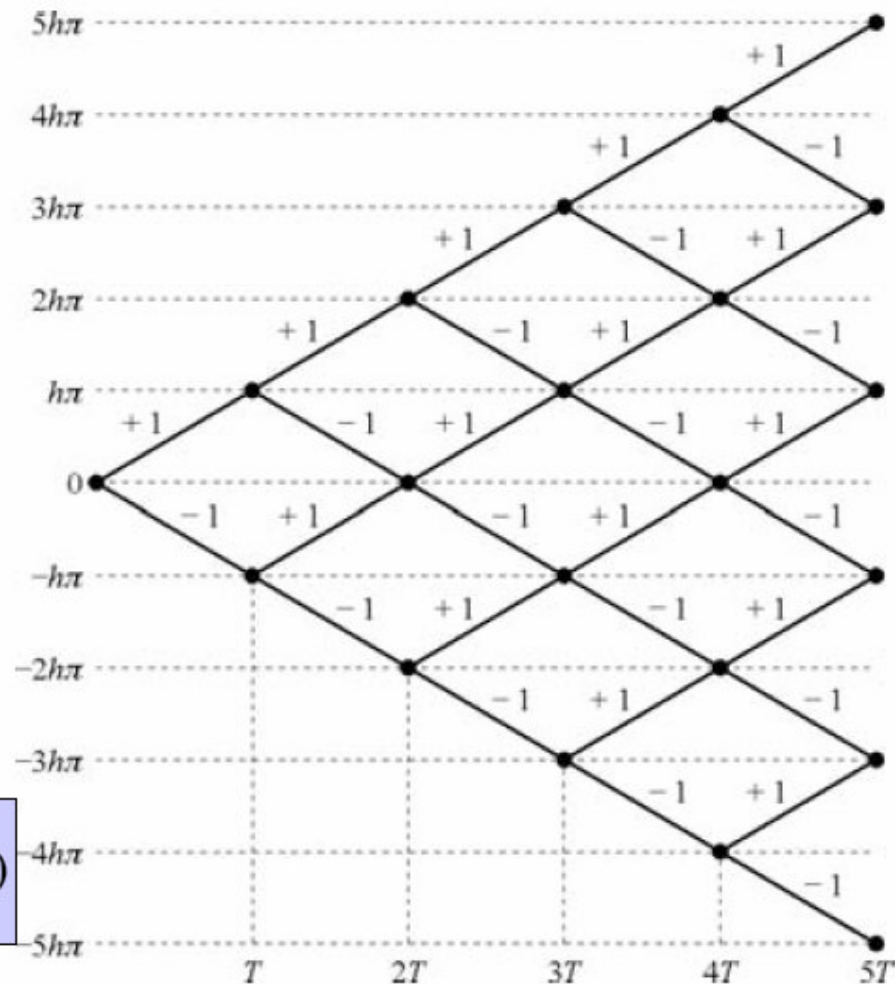
Continues-phase Modulation (CPM)

Example 1.

The case of Binary CPFSK with $I_n = \pm 1$ and $g(t)$ is a full response rectangular function.

The set of phase trajectories starting $t=0$

$$\phi(t; \mathbf{I}) = \pi h \sum_{k=-\infty}^{n-1} I_k + 2\pi h I_n q(t - nT)$$

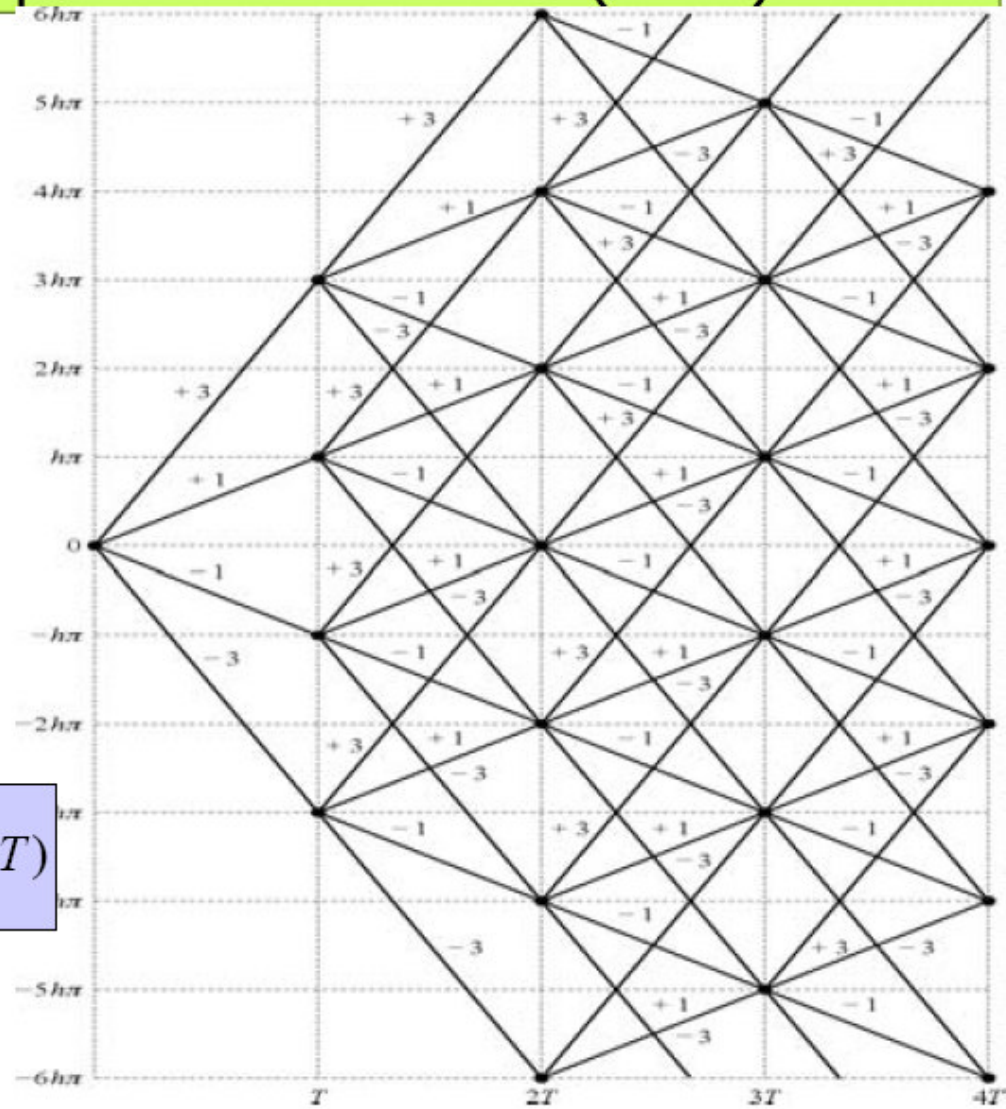


Continues-phase Modulation (CPM)

Example 2:

The case of Quaternary CPFSK with $I_n = \pm 1, \pm 3$ and full response rectangular function, the set of phase trajectories starting $t=0$

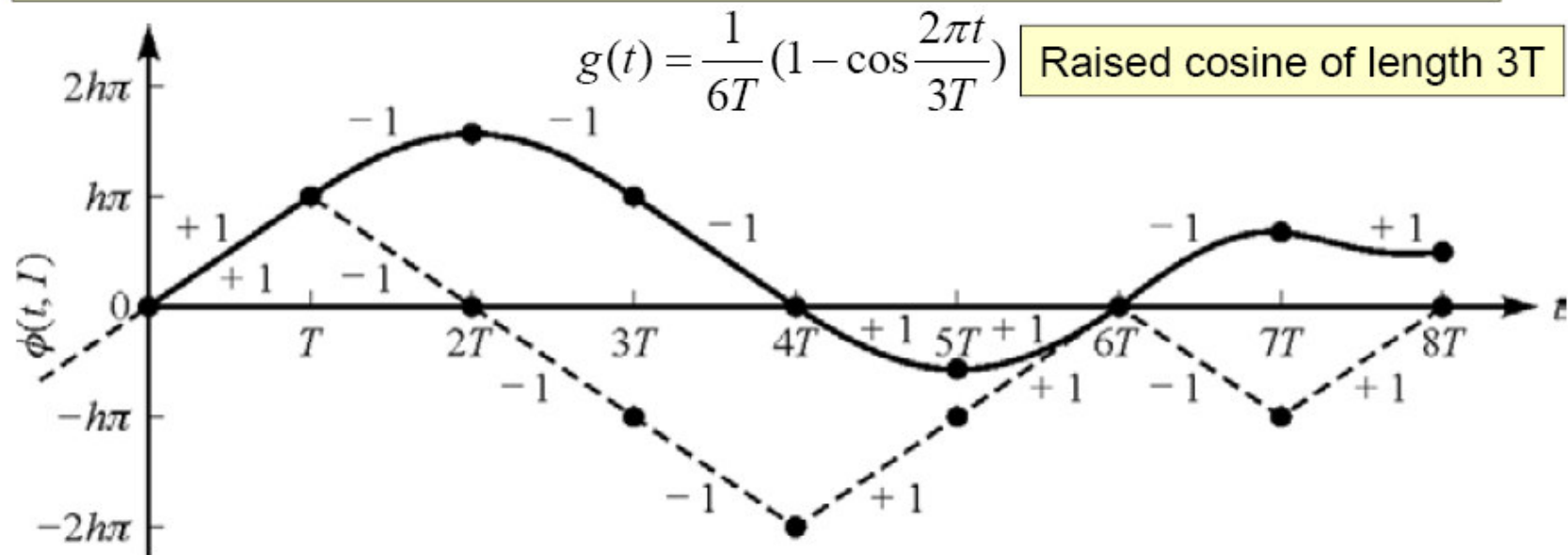
$$\phi(t; \mathbf{I}) = \pi h \sum_{k=-\infty}^{n-1} I_k + 2\pi h I_n q(t - nT)$$



Continues-phase Modulation (CPM)

Example:

A phase trajectories generated by the sequence $I_n=(1,-1,-1,-1,1,1,0,1,1)$ for the partial response



Phase trajectories for binary CPFSK (dashed) and binary, partial response CPM based on raised cosine pulse of length $3T$ (solid). [From Sundberg (1986), © 1986 IEEE.]

Continues-Phase Modulation (CPM)

Phase State trellis

Simple way to represent the phase trajectories is concern only those phase values at $t=nT$. Range from $\phi = 0$ to $\phi = \pi$.

$$\phi(nT, \mathbf{I}) \in \Theta_s = \{0, h\pi, 2h\pi, 3h\pi, \dots\}$$

Example: For a full response CPM and $h=m/p$

$$\Theta_s = \left\{ 0, \frac{\pi m}{p}, \frac{2\pi m}{p}, \dots, \frac{(p-1)\pi m}{p} \right\}$$

For m is even

There are p terminal phase state

$$\Theta_s = \left\{ 0, \frac{\pi m}{p}, \frac{2\pi m}{p}, \dots, \frac{(2p-1)\pi m}{p} \right\}$$

For m is odd

There are $2p$ terminal phase state

The maximum number of phase state is

$$S_t = \begin{cases} pM^{L-1} & m \text{ even} \\ 2pM^{L-1} & m \text{ odd} \end{cases}$$

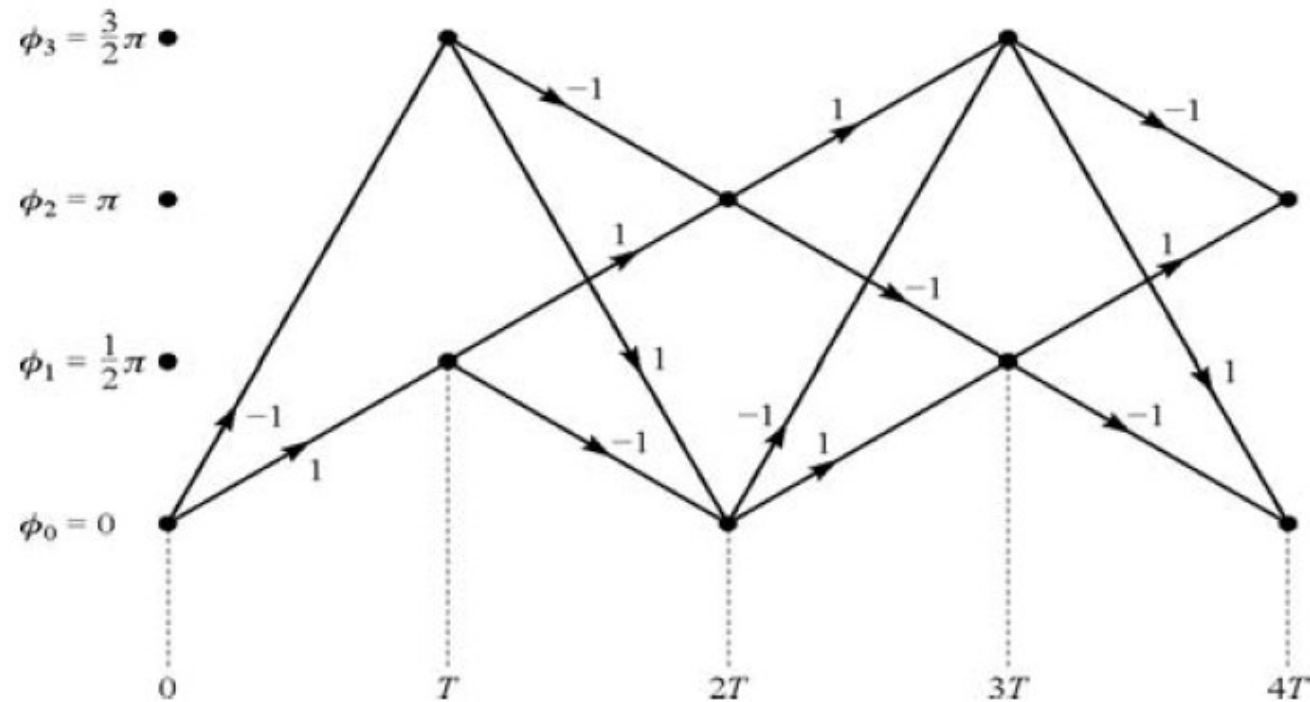
M is alphabet size

L is an integer # extends the pulse shape



Continues-phase Modulation (CPM)

- **Example:** The phase state of the binary CPFSK (full response) with $h=1/2$ and $S_t=4$



Difference between phase state trellis and phase trellis is:

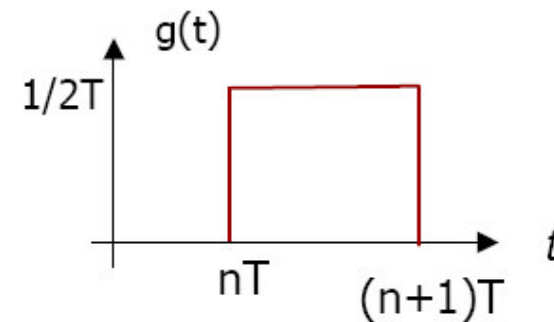
- The connection between state are made by drawing straight lines for phase state trellis. This is not true for phase trajectories from one state to another

Minimum-shift Keying (MSK)

MSK is special case of CPFSK and modulation index $h=1/2$.

The phase of the carrier in the interval $nT \leq t \leq (n+1)T$ is

$$\begin{aligned}\phi(t; \mathbf{I}) &= \frac{1}{2} \pi \sum_{k=-\infty}^{n-1} I_k + \pi I_n q(t - nT) \\ &= \theta_n + \frac{1}{2} \pi I_n \left(\frac{t - nT}{T} \right), \quad nT \leq t \leq (n+1)T\end{aligned}$$



The modulated carrier signal is

$$\begin{aligned}s(t) &= A \cos \left[2\pi f_c t + \theta_n + \frac{1}{2} \pi I_n \left(\frac{t - nT}{T} \right) \right] \\ &= A \cos \left[2\pi \left(f_c + \frac{1}{4T} I_n \right) t - \frac{1}{2} n\pi I_n + \theta_n \right]\end{aligned}$$

Minimum-shift Keying (MSK)

- The binary CPFSK signal will have two frequencies in the interval $nT \leq t \leq (n+1)T$

$$f_1 = f_c - \frac{1}{4T}$$

$$f_2 = f_c + \frac{1}{4T}$$

- The binary CPFSK signal can be also written as

$$s_i(t) = A \cos \left[2\pi f_i t + \theta_n + \frac{1}{2} n\pi (-1)^{i-1} \right], \quad i = 1, 2$$

The frequency separation $\Delta f = f_2 - f_1 = 1/2T$

This is the minimum frequency separation that is necessary to ensure the orthogonality of the signals $s_1(t)$ and $s_2(t)$ over a signaling interval of length T . That is why binary CPFSK with $h=1/2$ is MSK

Minimum-shift Keying (MSK)

Also, MSK can be represented as a form of four-phase PSK.

The equivalent low-pass digitally modulated signal is

$$v(t) = A \sum_{n=-\infty}^{\infty} [I_{2n}g(t - 2nT) + jI_{2n+1}g(t - (2n + 1)T)]$$

where

$$g(t) = \begin{cases} \sin \frac{\pi t}{2T}, & t \in [0, 2T) \\ 0, & \text{o.w.} \end{cases}$$

Viewed as a four-phase PSK signal with pulse shape is one-half cycle of sinusoidal. The even numbered binary valued symbols I_{2n} of the information sequence are transmitted via cos of the carrier. The odd-numbered symbols $\{I_{2n+1}\}$ are transmitted via the sin carrier

Minimum-shift Keying (MSK)

Transmission rate for each is $1/2T$ bits/ss, combine transmission rate will be $1/T$ bit/s.

MSK

$$s(t) = A \sum_{n=-\infty}^{\infty} [I_{2n}g(t - 2nT) \cos 2\pi f_c t + I_{2n+1}g(t - (2n + 1)T) \sin 2\pi f_c t]$$

$s(t)$, a constant amplitude and frequency modulated signal

Minimum-shift Keying (MSK)

$$A \sum_{n=-\infty}^{\infty} [I_{2n} g(t - 2nT) \cos 2\pi f_c t]$$

In phase signal component

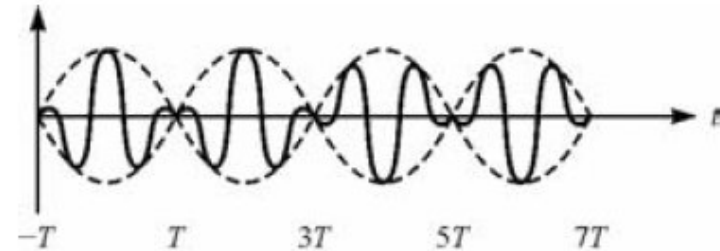
$$A \sum_{n=-\infty}^{\infty} [I_{2n+1} g(t - (2n+1)T) \sin 2\pi f_c t]$$

Quadrature signal component

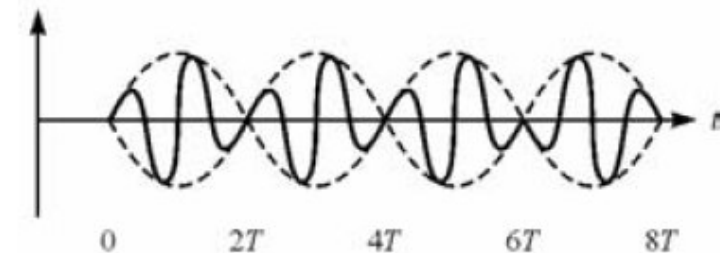
$s(t)$, a constant amplitude and frequency modulated signal

Frequency at $[nT, (n+1)T]$

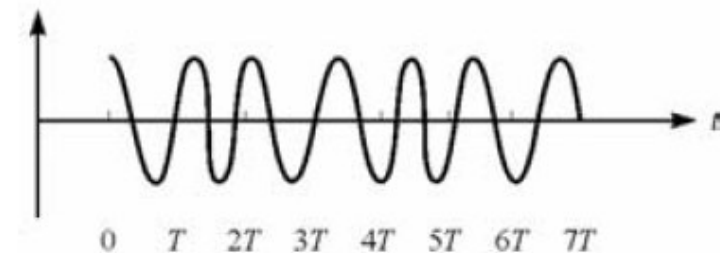
$$f_c + \frac{1}{4T} I_n$$



(a) In-phase signal component



(b) Quadrature signal component



(c) MSK signal [sum of (a) and (b)]

Comparison of MSK and QPSK

MSK

$$s(t) = A \sum_{n=-\infty}^{\infty} [I_{2n}g(t-2nT) \cos 2\pi f_c t + I_{2n+1}g(t-(2n+1)T) \sin 2\pi f_c t]$$

where

$$g(t) = \begin{cases} \sin \frac{\pi t}{2T}, & t \in [0, 2T) \\ 0, & \text{o.w.} \end{cases}$$

Continuous phase

Offset QPSK

$$s(t) = A \sum_{n=-\infty}^{\infty} [I_{2n}g(t-2nT) \cos 2\pi f_c t + I_{2n+1}g(t-(2n+1)T) \sin 2\pi f_c t]$$

where

$$g(t) = \begin{cases} 1, & t \in [0, T) \\ 0, & \text{o.w.} \end{cases}$$

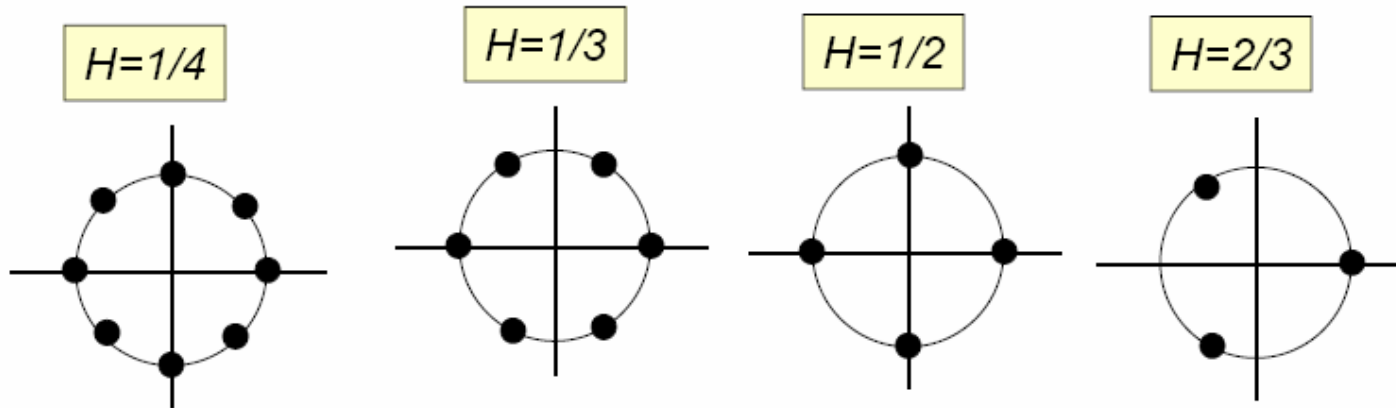
Possibly ± 90 degree phase jump at each T

QPSK

$$s(t) = \sum_{n=-\infty}^{\infty} \left[-\frac{I_{2n} + I_{2n+1}}{2} g(t-2nT) \cos 2\pi f_c t + -\frac{I_{2n} - I_{2n+1}}{2} g(t-2nT) \sin 2\pi f_c t \right]$$

Signal space diagram of CPM

- Continuous phase signal can not be represented by discrete points in signal space, like PAM, PSK
 - It can be described by the trajectories from one phase state to another
-
- Here is signal phase trajectories diagram for CPFSK signal for $h=1/4, h=1/3, h=1/2$, and $h=2/3$



□ *Multi-amplitude CPM*

- ▲ *CPM (as a constant-amplitude signal) carries information in terms of its “**frequency/continuous-phase**” change.*
- ▲ *As instructed by QAM to PM, can we put information on the “amplitude” of CPM, such as a two-amplitude CPFSK?*

$$s(t) = 2A \cos[2\pi f_c t + \phi_2(t; \mathbf{I})] + A \cos[2\pi f_c t + \phi_1(t; \mathbf{J})],$$

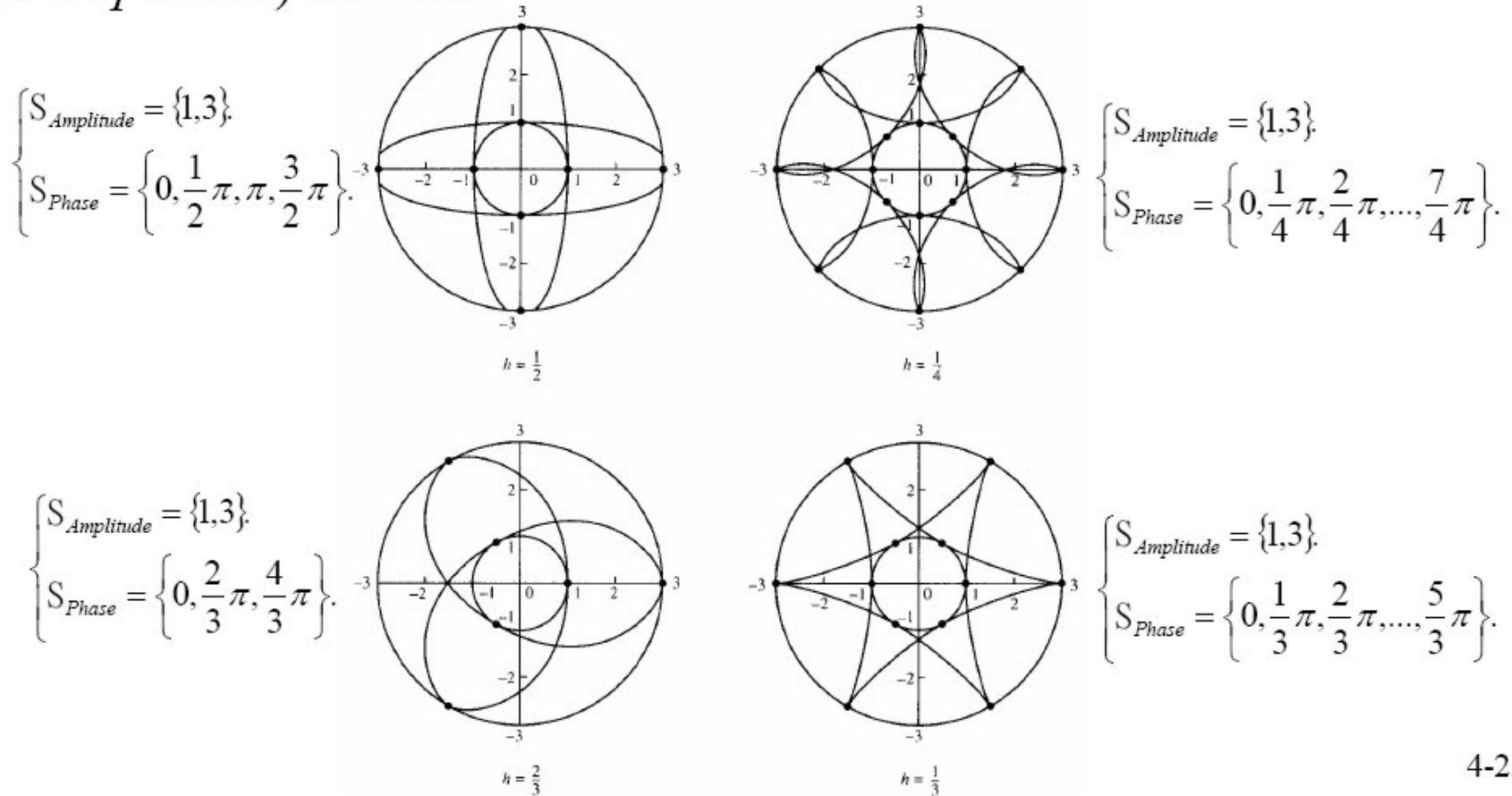
$$\text{where } \begin{cases} \phi_2(t; \mathbf{I}) = \pi h \sum_{k=-\infty}^{n-1} I_k + 2\pi h I_n [(t - nT)/(2T)] \\ \phi_1(t; \mathbf{J}) = \pi h \sum_{k=-\infty}^{n-1} J_k + 2\pi h J_n [(t - nT)/(2T)] \end{cases} .$$

▲ *Different from QAM, which basically places information on two orthogonal quadrature components, the two amplitude-modulated components are not statistically independent.*

For example: 2-dimensional MSK

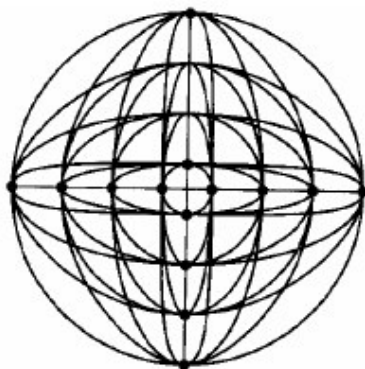
$$s(t) = 2A \begin{cases} \pm \cos(2\pi f_+ t) \\ \pm \cos(2\pi f_- t) \\ \pm \sin(2\pi f_+ t) \\ \pm \sin(2\pi f_- t) \end{cases} + A \begin{cases} \pm \cos(2\pi f_+ t) \\ \pm \cos(2\pi f_- t) \\ \pm \sin(2\pi f_+ t) \\ \pm \sin(2\pi f_- t) \end{cases}$$

▲ *Signal space (phase trajectory) diagram for 2-component (2-amplitude) CPFSK*

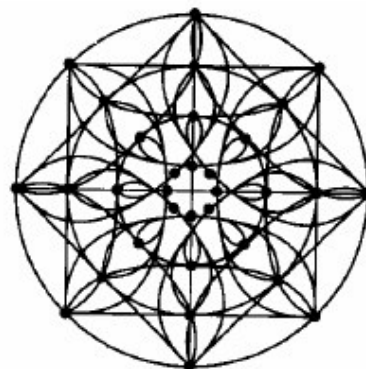


▲ *Signal space diagram for 3-component CPFSK*

$$\begin{cases} S_{Amplitude} = \{1,3,5,7\}, \\ S_{Phase} = \left\{0, \frac{1}{2}\pi, \pi, \frac{3}{2}\pi\right\}. \end{cases}$$



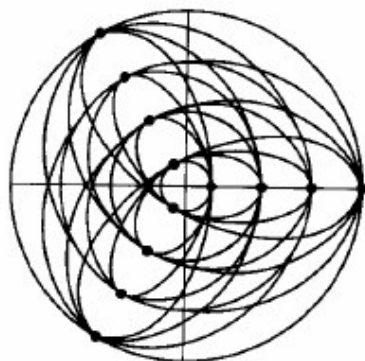
$$h = \frac{1}{2}$$



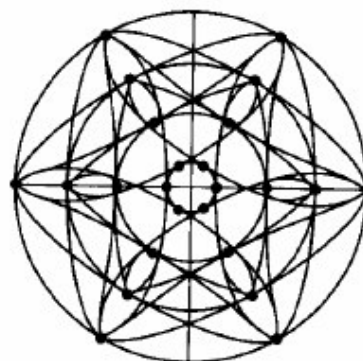
$$h = \frac{1}{4}$$

$$\begin{cases} S_{Amplitude} = \{1,3,5,7\}, \\ S_{Phase} = \left\{0, \frac{1}{4}\pi, \frac{2}{4}\pi, \dots, \frac{7}{4}\pi\right\}. \end{cases}$$

$$\begin{cases} S_{Amplitude} = \{1,3,5,7\}, \\ S_{Phase} = \left\{0, \frac{2}{3}\pi, \frac{4}{3}\pi\right\}. \end{cases}$$



$$h = \frac{2}{3}$$



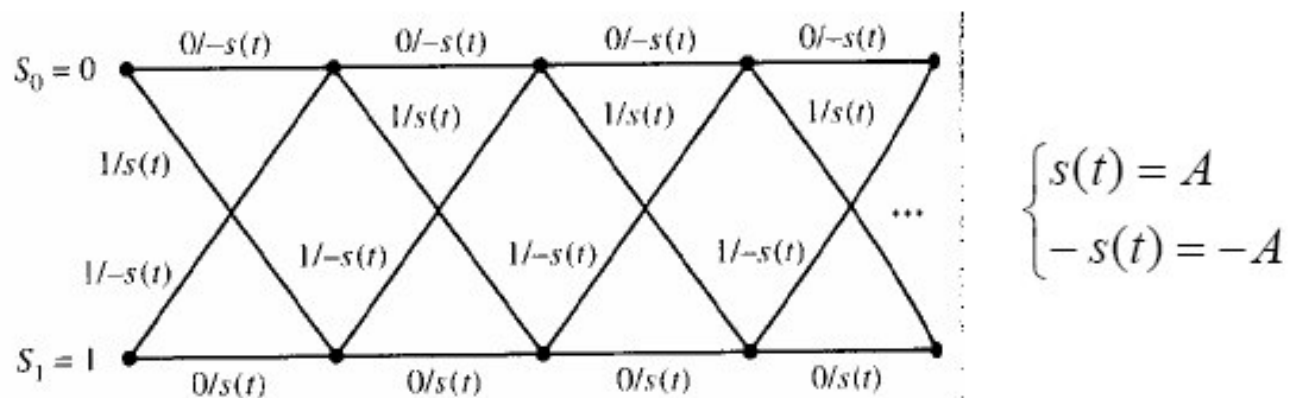
$$h = \frac{1}{3}$$

$$\begin{cases} S_{Amplitude} = \{1,3,5,7\}, \\ S_{Phase} = \left\{0, \frac{1}{3}\pi, \frac{2}{3}\pi, \dots, \frac{5}{3}\pi\right\}. \end{cases}$$

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□ *Maximum-likelihood sequence detector*

▲ *Example study : NRZI*



From the previous discussion,

$$r_k = \pm A + n_k,$$

where n_k is zero - mean Gaussian distributed with variance $N_0 / 2$, and k is the index for time.

▲ *PDF of a sequence of demodulation outputs*

$$P(r_1, \dots, r_K | s_1, \dots, s_K) = \frac{1}{(\pi N_0)^{K/2}} \exp \left[- \sum_{k=1}^K \frac{(r_k - s_k)^2}{N_0} \right]$$

- ▲ *s_1, \dots, s_K have memory, so it is advantageous to detect the original signals based on a sequence of outputs.*
- ▲ *If ML rule is employed, the resultant detector is called the maximum-likelihood sequence detector.*

□ *ML sequence detector for NRZI signals*

$$\begin{aligned} d_{ML}(r_1, \dots, r_K) &= \arg \max_{(s_1, \dots, s_K) \in \{-A, A\}^K} P(r_1, \dots, r_K | s_1, \dots, s_K) \\ &= \arg \max_{(s_1, \dots, s_K) \in \{-A, A\}^K} \frac{1}{(\pi N_0)^{K/2}} \exp \left[- \sum_{k=1}^K \frac{(r_k - s_k)^2}{N_0} \right] \\ &= \arg \min_{(s_1, \dots, s_K) \in \{-A, A\}^K} \sum_{k=1}^K (r_k - s_k)^2, \text{ Euclidean distance} \end{aligned}$$

We therefore need to search for all possible combinations of (s_1, \dots, s_K) , which consist of 2^K possibilities.

- *ML sequence detector for multi-dimensional signals with memory*

$$\begin{aligned}
 d_{ML}(\vec{r}_1, \dots, \vec{r}_K) &= \arg \max_{(\vec{s}_1, \dots, \vec{s}_K) \in S^K} P(\vec{r}_1, \dots, \vec{r}_K | \vec{s}_1, \dots, \vec{s}_K) \\
 &= \arg \max_{(\vec{s}_1, \dots, \vec{s}_K) \in S^K} \frac{1}{(\pi N_0)^{KN/2}} \exp \left[- \sum_{k=1}^K \sum_{j=1}^N \frac{(r_{kj} - s_{kj})^2}{N_0} \right] \\
 &= \arg \min_{(\vec{s}_1, \dots, \vec{s}_K) \in S^K} \sum_{k=1}^K \sum_{j=1}^N (r_{kj} - s_{kj})^2, \text{ Euclidean distance,}
 \end{aligned}$$

where $|S| = N$. We therefore need to search for all possible combinations of $(\vec{s}_1, \dots, \vec{s}_K)$, which consist of 2^{KN} possibilities.

▲ *The complexity of “searching” the optimal solution becomes a burden.*

- ***Viterbi (demodulation) Algorithm***

▲ *A sequential trellis search algorithm that performs ML sequence detection*

- *Transforming a search over $2K$ vector points into a sequential search over a (vector) trellis*
- *“sequential” = break the vectors into components and perform the search based on each component (in sequence) of the vectors*

Notations : $s_k = \begin{cases} s_{k-1}, & \text{if } I_k = 0 \\ -s_{k-1}, & \text{if } I_k = 1 \end{cases} = (1 - 2I_k)s_{k-1} \in \{-A, A\}$ is the channel symbol, which has memory.

$I_k \in \{0,1\}$ is the digital input, which does not have memory.

5.

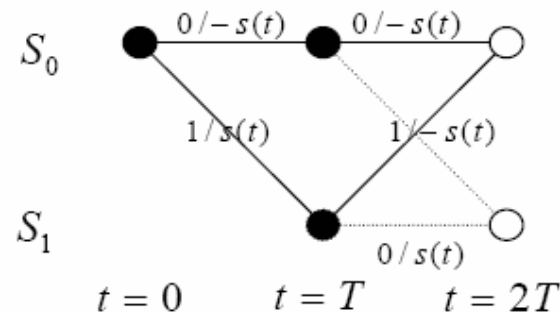
▲ *The signal memory order of NRZI signals is 1 ($L=1$).*

- *The current channel symbol only depends on the previous channel symbol.*
- *Assume the initial state is S_0 . Then the trellis will reach its regular form after the reception of the first two signals.*

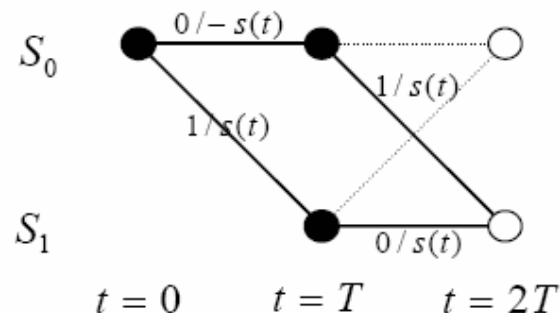
▲ *Explaining the Viterbi Algorithm (from S_0 at $t = 0$).*

- *There are two paths entering each node at $t = 2T$.*

path $(I_1, I_2) = (0,0)$ or $(1,1)$
 → node S_0 at $t = 2T$,
 denoted by $S_0(2T)$.



path $(I_1, I_2) = (0,1)$ or $(1,0)$
 → node S_1 at $t = 2T$,
 denoted by $S_1(2T)$.



– *Euclidean distance for each path*

Euclidean distance for path (0,0) entering node $S_0(2T) = D_0(0,0) = (r_1 - (-A))^2 + (r_2 - (-A))^2$

Euclidean distance for path (1,1) entering node $S_0(2T) = D_0(1,1) = (r_1 - A)^2 + (r_2 - (-A))^2$

– *Viterbi algorithm.*

- *Discard, among the above two paths, the one with larger Euclidean distance.*
- *The remaining path is called survivor at $t = 2T$.*

Viterbi Algorithm (Example)

