

EC 745 Telecommunication Networks

Instructor: Dr. Heba A. Shaban



Introduction



- Course website:
www.aast.edu/~hshaban
- E-mail: dr.hebashaban@gmail.com
- Textbook:
Communication Networks: Fundamental Concepts and Key Architectures, Alberto-Leon Garcia and I. Widjaja, 2nd ed, McGraw-Hill, 2004.

Chapter 1 Communication Networks and Services

Network Architecture and Services
Telegraph Networks & Message Switching
Telephone Networks and Circuit Switching
Computer Networks & Packet Switching
Future Network Architectures and Services
Key Factors in Network Evolution



Chapter 1 Communication Networks and Services

*Network Architecture and
Services*

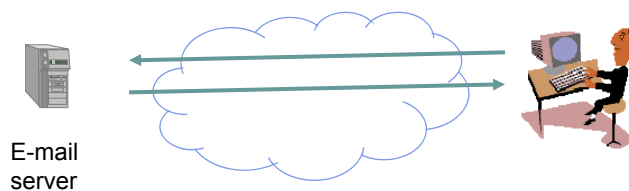


Communication Services & Applications



- A communication service enables the exchange of information between users at different locations.
- Communication services & applications are everywhere.

E-mail



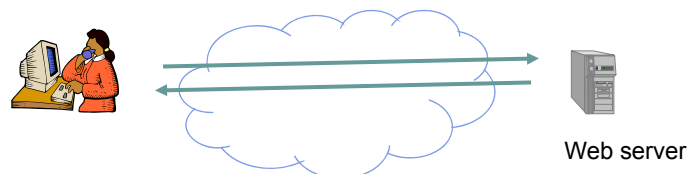
Exchange of text messages via servers

Communication Services & Applications



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Web Browsing



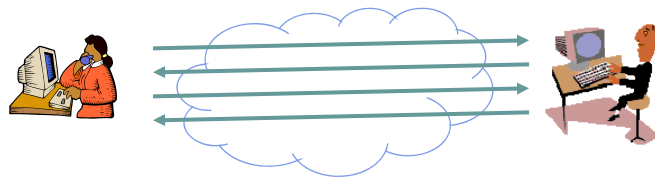
Retrieval of information from web servers

Communication Services & Applications



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Instant Messaging



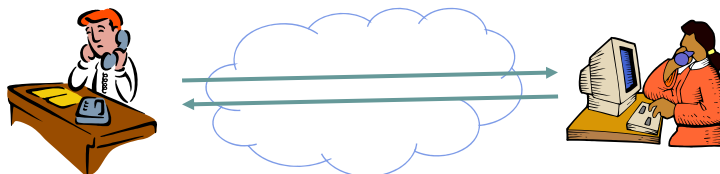
Direct exchange of text messages

Communication Services & Applications



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Telephone



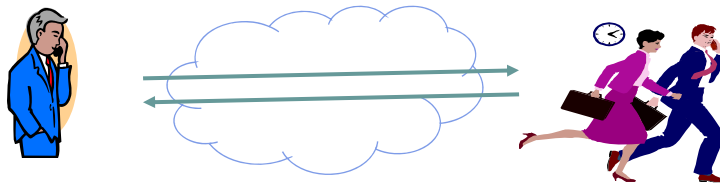
Real-time bidirectional voice exchange

Communication Services & Applications



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Cell phone



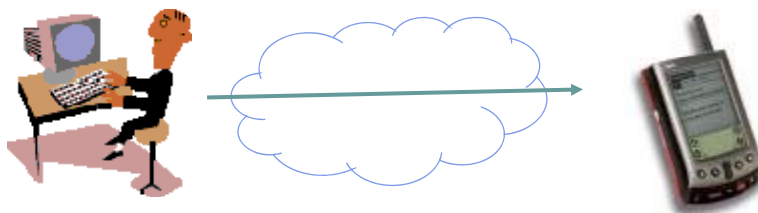
Real-time voice exchange with mobile users

Communication Services & Applications



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- Communication services & applications are everywhere.

Short Message Service



Fast delivery of short text messages

Many other examples!



- Peer-to-peer applications
- Audio & video streaming
- Network games
- On-line purchasing
- Text messaging in PDAs, cell phones (SMS)
- Voice-over-Internet

Services & Applications



- Service: Basic information transfer capability
 - Internet transfer of individual block of information
 - Internet reliable transfer of a stream of bytes
 - Real-time transfer of a voice signal
- Applications build on communication services
 - E-mail & web build on reliable stream service
 - Fax and modems build on basic telephone service
- New applications build on multiple networks
 - SMS builds on Internet reliable stream service and cellular telephone text messaging

What is a communication network?



- The equipment (hardware & software) and facilities that provide the basic communication service
- Virtually invisible to the user; Usually represented by a cloud
- Equipment
 - Routers, servers, switches, multiplexers, hubs, modems, ...
- Facilities
 - Copper wires, coaxial cables, optical fiber
 - Ducts, conduits, telephone poles ...

How are communication networks designed and operated?

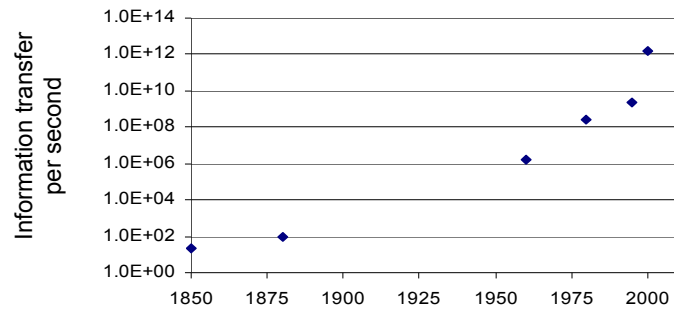
Communication Network Architecture



- *Network architecture*: the plan that specifies how the network is built and operated
- Architecture is driven by the network services
- Overall communication process is complex
- Network architecture partitions overall communication process into separate functional areas called *layers*

Next we will trace evolution of three network architectures: telegraph, telephone, and computer networks

Network Architecture Evolution



?

Telegraph
networks

Telephone
networks

Internet, Optical
& Wireless
networks

Next
Generation
Internet

Network Architecture Evolution



- **Telegraph Networks**
 - Message switching & digital transmission
- **Telephone Networks**
 - Circuit Switching
 - Analog transmission → digital transmission
 - Mobile communications
- **Internet**
 - Packet switching & computer applications
- **Next-Generation Internet**
 - Multiservice packet switching network

Chapter 1

Communication Networks and Services

Telegraph Networks & Message Switching



Telegraphs & Long-Distance Communications



Approaches to long-distance communications

- Courier: physical transport of the message
 - DHL, Aramex, FedEx
- Telegraph: message is transmitted across a network using signals
 - Drums, beacons, mirrors, smoke, flags, semaphores...
 - Electricity, light
- Telegraph delivers message much sooner

Optical (Visual) Telegraph



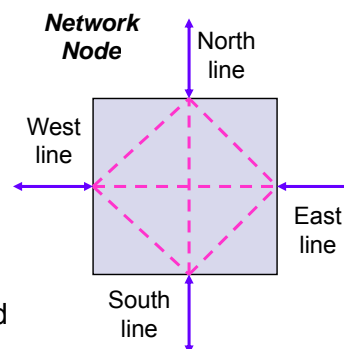
- Claude Chappe invented optical telegraph in the 1790' s
- Semaphore mimicked a person with outstretched arms with flags in each hand
- Different angle combinations of arms & hands generated hundreds of possible signals
- Code for enciphering messages kept secret
- Signal could propagate 800 km in 3 minutes!



Message Switching



- Network nodes were created where several optical telegraph lines met (Paris and other sites)
- *Store-and-Forward* Operation:
 - Messages arriving on each line were decoded
 - Next-hop in **route** determined by destination **address** of a message
 - Each message was carried by hand to next line, and stored until operator became available for next transmission



Electric Telegraph



- William Sturgeon Electro-magnet (1825)
 - Electric current in a wire wrapped around a piece of iron generates a magnetic force
- Joseph Henry (1830)
 - Current over 1 mile of wire to ring a bell
- Samuel Morse (1835)
 - Pulses of current deflect electromagnet to generate dots & dashes
 - Experimental telegraph line over 40 miles (1840)
- Signal propagates at the speed of light!!!
 - Approximately 2×10^8 meters/second in cable

Digital Communications



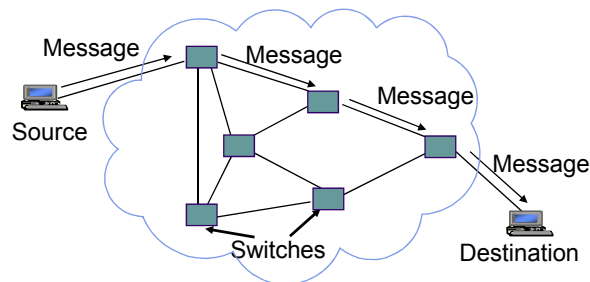
- Morse code converts text message into sequence of dots and dashes
- Use transmission system designed to convey dots and dashes

	Morse Code		Morse Code		Morse Code		Morse Code
A	· —	J	· — — — —	S	· · ·	2	· · — — — —
B	— · · ·	K	— · — —	T	—	3	· · · — — —
C	— · — ·	L	· — · · ·	U	· · —	4	· · · · —
D	— · ·	M	— —	V	· · · —	5	· · · · ·
E	·	N	— ·	W	· — —	6	— · · · ·
F	· · — ·	O	— — — —	X	— · · —	7	— — — · ·
G	— — ·	P	· — — ·	Y	— — — —	8	— — — · ·
H	· · · ·	Q	— — · —	Z	— — · ·	9	— — — — ·
I	· ·	R	· — ·	1	· — — — —	0	— — — — —

Electric Telegraph Networks



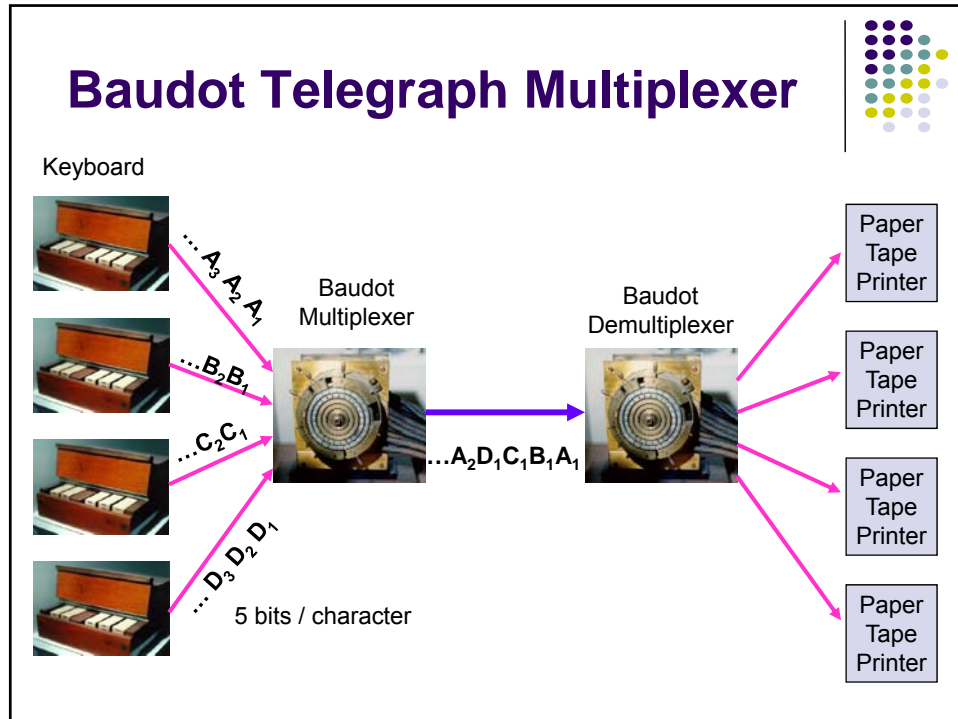
- Electric telegraph networks exploded
 - Message switching & Store-and-Forward operation
 - Key elements: Addressing, Routing, Forwarding
- Optical telegraph networks disappeared



Baudot Telegraph Multiplexer



- Operator 25-30 words/minute
 - but a wire can carry much more
- Baudot multiplexer: Combine 4 signals in 1 wire
 - Binary block *code* (ancestor of ASCII code)
 - A character represented by 5 bits
 - Time division *multiplexing*
 - Binary codes for characters are interleaved
 - *Framing* is required to recover characters from the binary sequence in the multiplexed signal
 - *Keyboard* converts characters to bits



Elements of Telegraph Network Architecture

- Digital transmission
 - Text messages converted into symbols (dots/dashes, zeros/ones)
 - Transmission system designed to convey symbols
- Multiplexing
 - *Framing* needed to recover text characters
- Message Switching
 - Messages contain source & destination *addresses*
 - *Store-and-Forward*: Messages forwarded hop-by-hop across network
 - *Routing* according to destination address

Chapter 1 Communication Networks and Services

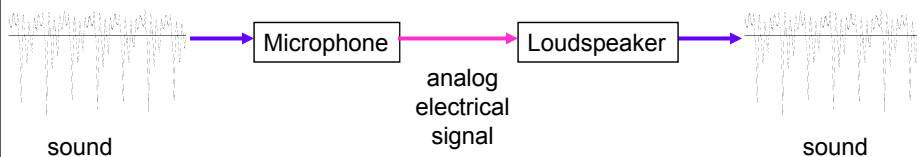
Telephone Networks and Circuit Switching



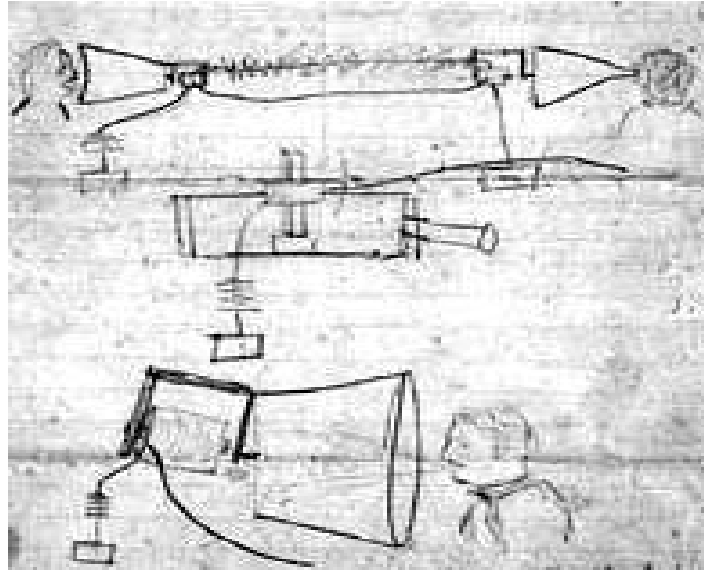
Bell's Telephone

- Alexander Graham Bell (1875) working on harmonic telegraph to multiplex telegraph signals
- Discovered voice signals can be transmitted directly
 - Microphone converts voice pressure variation (sound) into *analogous* electrical signal
 - Loudspeaker converts electrical signal back into sound
- Telephone patent granted in 1876
- Bell Telephone Company founded in 1877

Signal for "ae" as in cat

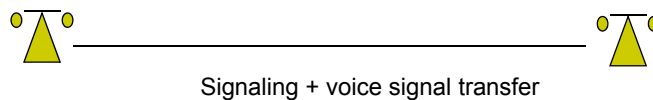


Bell's Sketch of Telephone



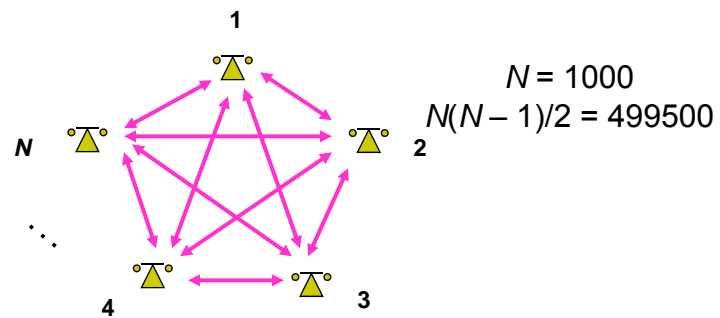
Signaling

- Signaling required to establish a call
 - Flashing light and ringing devices to alert the called party of incoming call
 - Called party information to operator to establish calls

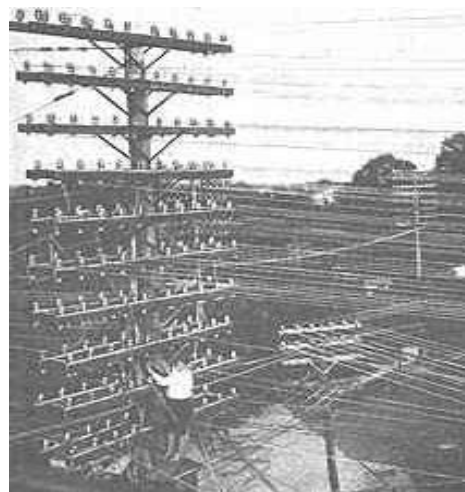


The N^2 Problem

- For N users to be fully connected *directly*
- Requires $N(N-1)/2$ connections
- Requires too much space for cables
- Inefficient & costly since connections not always on



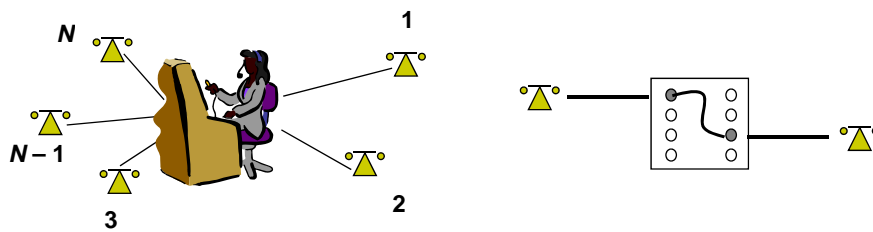
Telephone Pole Congestion



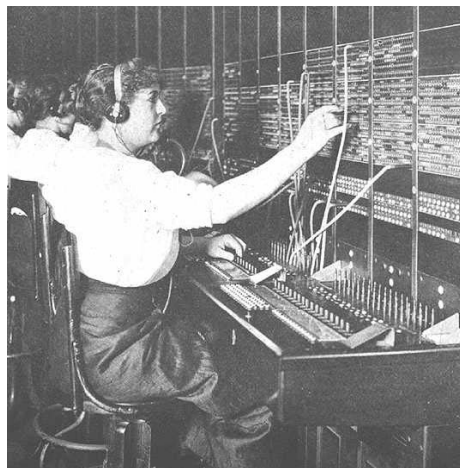
Circuit Switching



- Patchcord panel switch invented in 1877
- Operators connect users on demand
 - Establish *circuit* to allow electrical current to flow from inlet to outlet
- Only N connections required to central office

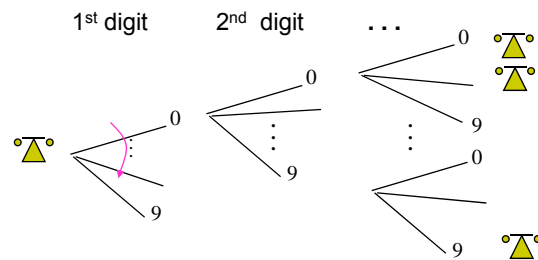


Manual Switching

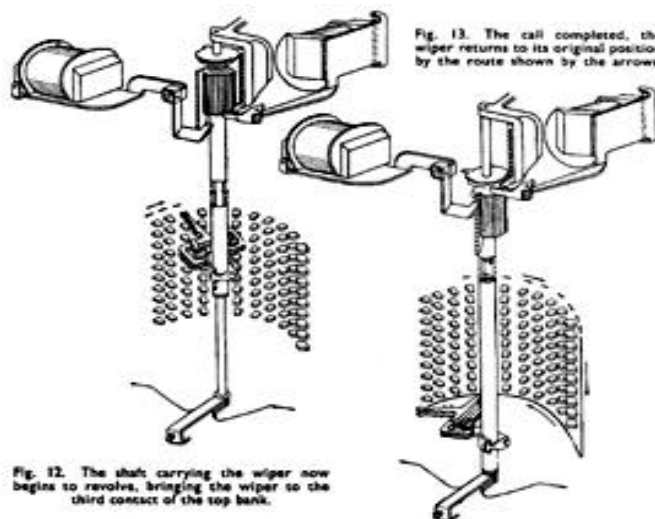


Strowger Switch

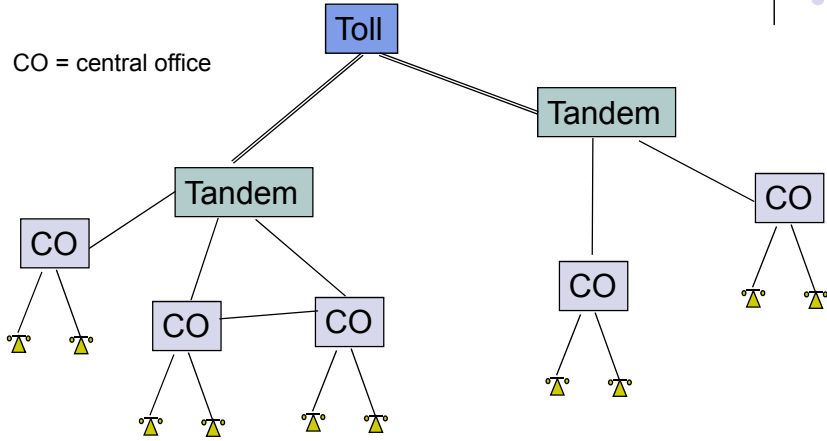
- Human operators intelligent & flexible
 - But expensive and not always discreet
- Strowger invented automated switch in 1888
 - Each current pulse advances wiper by 1 position
 - User dialing controls connection setup
- Decimal telephone numbering system
- Hierarchical network structure simplifies routing
 - Area code, exchange (CO), station number



Strowger Switch

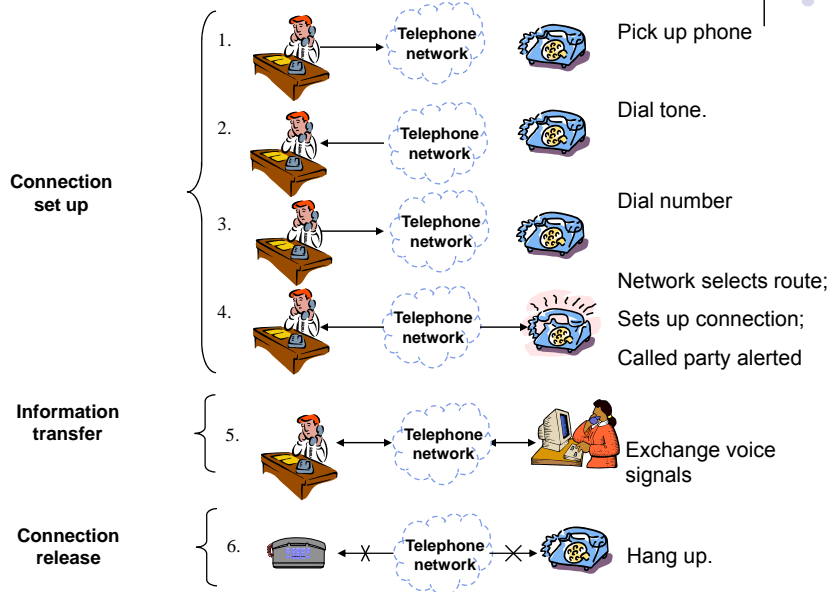


Hierarchical Network Structure



Telephone subscribers connected to local CO (central office)
Tandem & Toll switches connect CO's

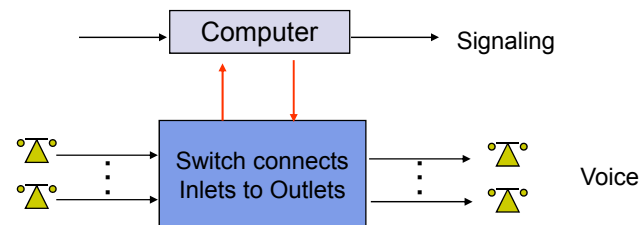
Three Phases of a Connection



Computer Connection Control



- A computer controls connection in telephone switch
- Computers exchange *signaling messages* to:
 - Coordinate set up of telephone connections
 - To implement new services such as caller ID, voice mail, . . .
 - To enable *mobility and roaming* in cellular networks
- “Intelligence” inside the network
- A separate *signaling network* is required



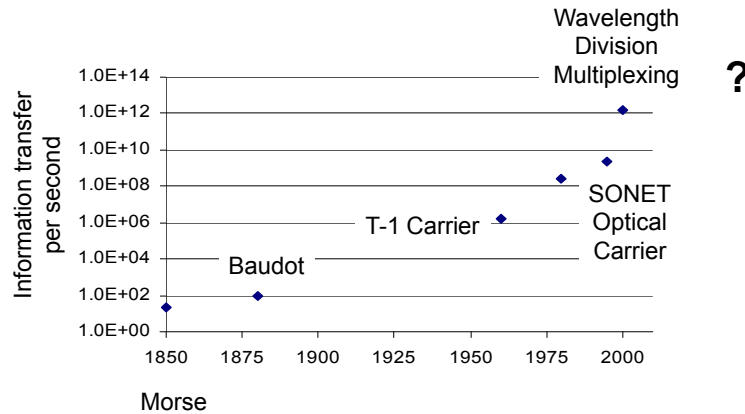
Digitization of Telephone Network



- Pulse Code Modulation digital voice signal
 - Voice gives 8 bits/sample x 8000 samples/sec = 64×10^3 bps
- Time Division Multiplexing for digital voice
 - T-1 multiplexing (1961): 24 voice signals = 1.544×10^6 bps
- Digital Switching (1980s)
 - Switch TDM signals without conversion to analog form
- Digital Cellular Telephony (1990s)
- Optical Digital Transmission (1990s)
 - One OC-192 optical signal = 10×10^9 bps
 - One optical fiber carries 160 OC-192 signals = 1.6×10^{12} bps!

All digital transmission, switching, and control

Digital Transmission Evolution



Elements of Telephone Network Architecture

- Digital transmission & switching
 - Digital voice; Time Division Multiplexing
- Circuit switching
 - User signals for call setup and tear-down
 - Route selected during connection setup
 - End-to-end connection across network
 - Signaling coordinates connection setup
- Hierarchical Network
 - Decimal numbering system
 - Hierarchical structure; simplified routing; scalability
- Signaling Network
 - Intelligence inside the network