

Network Protocols

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Name and Address Conversions

Outline

- Name and Address Conversions (Chapter 11)
 - Domain Name System
 - **gethostbyname** Function
 - **gethostbyaddr** Function
 - **gethostname** Function
 - **getservbyname** and **getservbyport** Functions

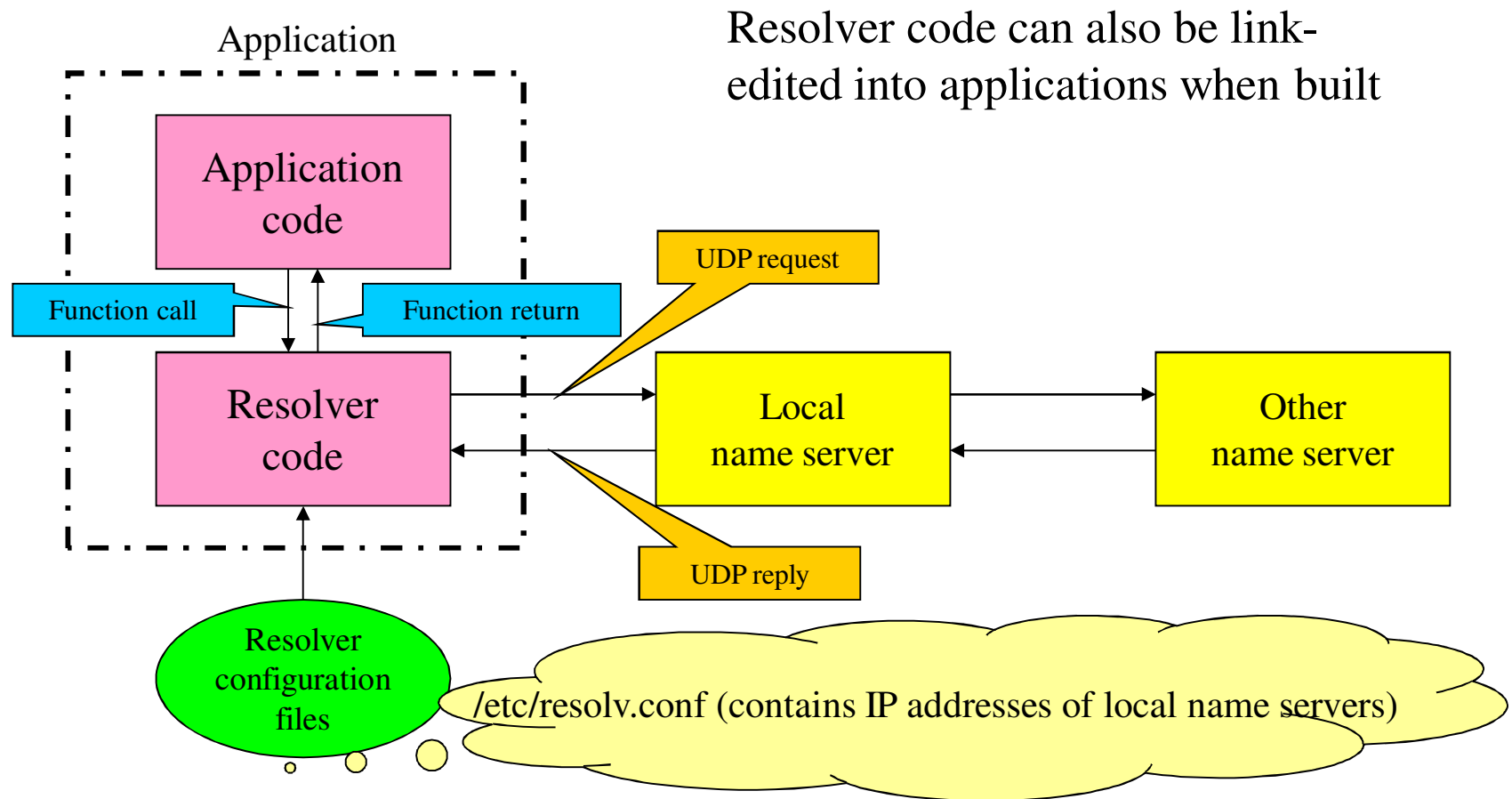
Domain Name System

- Fully Qualified Domain Name FQDN
- DNS uses **Resource Records RR** to store information about items

•SOA	Start of Authority	Parameters for this zone
•A	IP address of a host	32 bit integer
•MX	Mail Exchange	priority, domain willing to accept email
•NS	Name server	name of a server for this domain
•CNAME	Canonical name	create aliases
•PTR	Pointer	map IP addresses into host names
•HINFO	Host Description	CPU and OS in ASCII
•TXT	Text	Un-interpreted ASCII text

m.cs.vt.edu.	86400	IN	HINFO	Sun Unix
m.cs.vt.edu.	86400	IN	A	128.173.40.39
m.cs.vt.edu	86400	IN	A	128.173.41.38

Domain Name System



Typical arrangement of clients, resolvers, and name servers

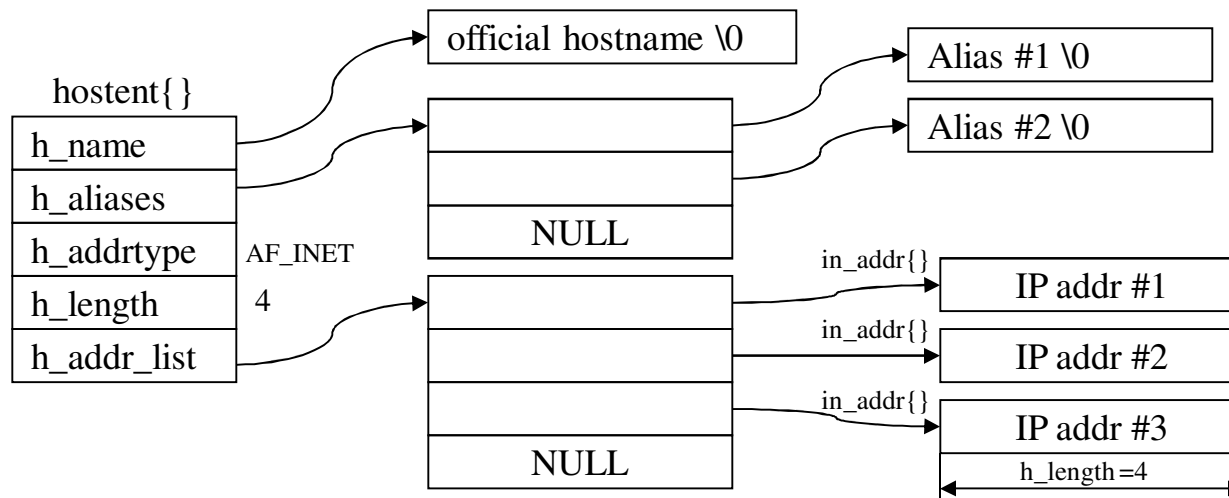
gethostbyname Function ^{1/2}

```
#include <netdb.h>
```

```
struct hostent *gethostbyname (const char *hostname);
```

Returns: non-null pointer if OK, NULL on error with h_errno set

```
struct hostent {  
    char    *h_name;        /* official (canonical) name of host */  
    char    **h_aliases;    /* pointer to array of pointers to alias names */  
    int     h_addrtype;     /* host address type : AF_INET*/  
    int     h_length;       /* length of address : 4*/  
    char    **h_addr_list;  /* ptr to array of ptrs with IPv4 addrs*/  
};
```



A host which has 2 aliases and 3 IP addresses

gethostbyname Function ^{2/3}

```
•#define h_addr h_addr_list[0] /* for backward compatibility */  
struct hostent * hp = gethostbyname(argv[1]);  
bcopy ( hp->h_addr, &server.sin_addr, hp->h_length);  
//see intro/daytimetcpcli_hostname.c
```

- Will only retrieve IPv4 addresses, performs a query for an A record
- Some versions of **gethostbyname** will allow the following
hptr = gethostbyname ("192.168.42.2"); → not portable

gethostbyname Function ^{3/3}

- If error, sets global integer *h_errno* to
 - `HOST_NOT_FOUND`
 - `TRY_AGAIN`
 - `NO_RECOVERY`
 - `NO_DATA` → specified name valid but does not have A records
- Can use *hsterror* function to get a description of the error (value of *h_errno*)
- See **names/hostent.c** for an example
- Example Usage

>**hostent** ap1

>**hostent** cnn.com

>**hostent** www

gethostbyaddr Function

- Takes a binary IPv4 address and tries to find the hostname corresponding to that address
- Performs a query for a PTR record

```
#include <netdb.h>
```

```
struct hostent *gethostbyaddr(const char *addr, socklen_t len, int family);
```

Returns non-null pointer if OK, NULL on error with `h_errno` set

- Field of interest in the returning structure is *h_name* (canonical host name)
- *addr* argument is not a *char** but really a pointer to an *in_addr* structure containing the IPv4 address

gethostname Function

- Obtains the host name

```
#include <unistd.h>
```

```
int gethostname(char *name, size_t len);
```

```
// On success, zero is returned. On error, -1 is returned, and errno  
is set appropriately
```

- Example

```
#define MAXHOSTNAME 80
```

```
char ThisHost[80];
```

```
gethostname (ThisHost, MAXHOSTNAME);
```

getservbyname and getservbyport Functions ^{1/2}

```
#include <netdb.h>
```

```
struct servent *getservbyname(const char *servname, const char  
*protoname);
```

```
//returns non-null pointer if OK, NULL on error
```

```
struct servent *getservbyport(int port, const char *protoname);
```

```
//returns non-null pointer is OK, NULL on error
```

```
//port value must be in network byte order
```

```
struct servent {  
    char *s_name;           /* official service name */  
    char **s_aliases;      /* aliases list*/  
    int s_port;            /* port number, network byte order */  
    char *s_proto;         /* protocol to use */  
};
```

getservbyname and getservbyport Functions 2/2

```
struct servent *sptr;
```

```
sptr = getservbyname ("domain", "udp"); //DNS using UDP
```

```
sptr = getservbyname ("ftp", "tcp"); //FTP using TCP
```

```
sptr=getservbyname("ftp", "udp"); //this call will fail
```

```
sptr = getservbyport(htons(21), "tcp"); // FTP using TCP
```

```
sptr = getservbyport(htons(21), NULL); // FTP using TCP
```

```
sptr = getservbyport(htons(21), "udp"); // This call will fail
```

- See **names/daytimetcpcli1.c** for a program that takes a hostname and service name as arguments