COURSE FILE SUMMARY

Course Information							
College / Institute / Center: Management & Technology		Department:	E-Commerce				
Program Title:	Bachelor of E-Commerce	Program Code:	ECR				
Course Title:	Multimedia Technologies	Course Code:	CR411				
# Hours:	16 hr	56 hr	3 hr				
	Lecture Lab / <u>Tutorial</u> Credit						
Pre Requisites: ES111							

Course Aim

This course discusses the fundamental concepts and techniques required to work with the elements of multimedia , the basic parts of multimedia

Course Objectives

This course introduce to students the different elements of multimedia (typography, image, animation, video, sound ,authoring tools and how these elements are used to make Ecommerce application (website, advanced presentation, tutorials ...)

STAFF REQUIREMENTS					
	Qualifications	Special Skills	Number		
Lectures	Ph.D. CS or MIS		1		
Tutorials	B.Sc. or M. Sc. CS or MIS		1		
Laboratories / Workshops					

	LECTURE SCHEDULE					
	Lecture					
#	Week	Hrs	Description			
1	1 st .	1	What is Multimedia			
2	2 nd .	1	Type of Images			
3	3 rd .	1	Planning a website			
4	4 th .	1	Theory of Color			
5	5 th .	1	Theory of Color continued			
6	6 th .	1	Typography			
7	7 th	1	7 th Week Exam.			
8	8 th .	1	Grid systems for web design			
9	9 th .	1	Principles of design			
10	10 th .	1	Animation and video			
11	11 th .	1	Sound and Authoring tools			
12	12 th .	1	Rules for Design logo			
13	13 th .	1	Letterhead and Business cards			
14	14 th .	1	Flyer or Flier , pamphlet and Booklet			
15	15 th .	1	12 th Week Exam.			
16	16 th .	1	Project Presentation			

	TEXT BOOKS				
Code*	Description				
TB	Multimedia: Make it work (seventh Edition) (McGraw-Hill Osborne Media 2008)				
	ISBN – 13: 978-0-07-226451-7 ISBN-10: 0-07-226451-9				

	REFERENCE BOOKS				
Code*	Description				
RB	Principles of Web Design (published by course technology 2000) ISBN 0-619-01526-8				

	Tutorial Schedule					
	Tutoria	al				
#	Wee	Hrs	Topic			
	k					
1	2 nd .	4	Introduction to Adobe Photoshop, getting started			
2	3 rd .	4	Selection tools, transformation tools			
3	4 th .	4	Layer panel properties and painting and drawing tools			
4	5 th .	4	layer styles, mask, text			
5	6 th .	4	Paths, Color correction and filters			
6	7 th	4	Photoshop Revision			
7	8 th .	4	7 th Week Exam.			
8	9 th .	4	A World Wide Web of Dreamweaver Possibilities. Getting Started			
9	10 th .	4	Organizing a Website, links and Displaying Images			
10	11 th .	4	Optimizing, Designing Page Layout Using Tables and Frames			
11	12 th .	4	Adding Flash and Other Multimedia to a Web Page, Using Dynamic HTML and Layers			
12	13 th .	4	Formatting Web Pages Using Cascading Style Sheets, Adding Interactivity with Behaviors			
13	14 th .	4	Creating a Form and Collecting Data			
14	15 th .	4	12 th Week Exam.			

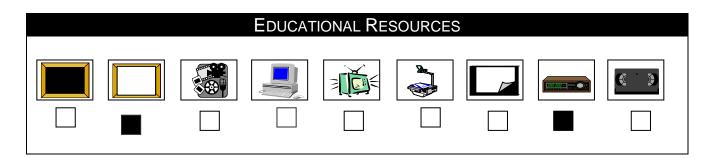
	LABORATORY WORKSHOP SCHEDULE				
	Laboratory				
#	Week	Hrs.	Code	Description	

COMPUTER USAGE

	GRADING AND ASSESSMENT METHOD							
Week #	Points	Written	Oral	Term Paper	Continuous	Thesis	Practical	
7	30	10					20	
12	0	0					20	
1-15	30				10			
16	40	15	10	15				

			READING	MATERIAL		
Code*	Descrip	tion				
* TB : Text B	ook	RB: Reference	Book	ST: Standards	/ Codes	LN: Lecture Notes

	SUPPLEMENTARY MATERIAL					
Code*	Description					
*PR: Periodi MD: Model	cal SW: Softwar AC: Audio C	•	OS: Overhead Slide Projector			



Prepared by:

Designation: Course Coordinator

Name: Dr. Mahmoud Youssef

Sign:

Date: 2/8/2009

Approved by:

Designation. Program Manager

Name: Dr. Mahmoud Youssef

Sign:

Date: 2/8/2009