## **COURSE FILE SUMMARY**

Course Information						
College / Institute / Centre	Management and Technology	Department	Business Information Systems			
Programme Title	Bachelor of Business Administration	Programme Code	ES,AS			
Course Title	Application to Computer Prog.	Course Code	S315			
# hours	2	2	3			
	Lecture	Lab/Tutorial	Credit			
Pre Requisites :	S225 Introduction to C	Computer Programming				

## **Course Aim**

This course is intended to enable students to design and implement business applications using the Java programming language. Java facilities addressed include object-oriented software structure, procedural program logic, and graphical user interfaces and internet programming.

## **Course Objectives**

This course discusses the expectations that people have of software and introduces the techniques used to build and maintain software.

Staff Requirements						
	Qualifications	Special Skills	Number			
Lectures	Ph.D. in CS or MIS	Programming Logic	1			
Tutorials						
<b>Laboratories / Workshops</b>	Bsc.CS or Mis.	Programming Logic	1			

	Lecture Schedule					
	Lecture	е				
#	Week	Hrs	Description			
1	1	2	Java Overview/ Revision			
2	2	2	Arrays and 2D arrays			
3	3	2	Methods			
4	4	2	Classes & Objects			
5	5	2	Classes & Objects: A Deeper Look			
6	6	2	Inheritance			
7	7	2	Mid Term Exam			
8	8	2	Polymorphism & Interfaces			
9	9	2	Data Structures			
10	10	2	Dynamic Data Structure & Recursion			
11	11	2	Exceptions Handling			
12	12	2	Graphical User Interface (GUI)			
13	13	2	Accessing Databases with JDBC			
14	14	2	Java Input and Outpu (Files and Streams)			
15	15	2	Project Presentation			
16	16	2	Final Exam			

	Text Books					
Code*	Description					
	Java2 How to Program ,H.M.Deitel and P.J.Deitel, Published by Prentice Hall , 6th edition					

	Reference Books								
Code	<b>e</b> *		Description						
			Schildt. , BN 0072242		The	Complete	Reference,	Мс	graw-hill,5 <sup>th</sup>

	Tutorial Schedule						
	Tutoria	1					
#			Topic				
1	1						
2	2						
3	3						
4	4						
5	5						
6	6						
7	7						
8	8						

	Laboratory Workshop Schedule					
	Laboratory					
#	Week	Hrs.	Code	Description		
1	2	2		Java Overview/ Revision		
2	3	2		Arrays		
3	4	2		Methods		
4	5	2		Classes & Objects		
5	6	2		Classes & Objects: A Deeper Look		
6	7	2		Inheritance		
7	8	2		Polymorphism & Interfaces		
8	9	2		Data Structures		
9	10	2		Data Structure & Recursion		
10	11	2		Exceptions Handling		
11	12	2		GUI		
12	13	2		Accessing Databases with JDBC		
13	14	2		Files and Streams		
14	15	2		Project Presentation		
15	16	2		Project Presentation		

Computer Usage
PCs used to provide hands on practice for topics coverd in the lectures

	Grading and Assessment Method								
Week #	Points	Written	Oral	Term Paper	Continuous	Practical			
7	30	30							
12	0								
1-15	30				10	20			
16	40	40							

	Reading Material					
Code*		Description				
* TB : Te	ext Book	RB: Reference Book	ST: Standards / Codes			
		LN: Lecture Notes				

Supplementary Material							
Code*			Descriptio	n			
*PR: Period	dical	SW: Software	\/T: \/idoo Topo	OS: Overhead Slide	MD:		
Model		udio Cassette	VT: Video Tape	OS. Overnead Slide	IVID.		
MOGOI	7.0.710	adio Odosotto					

<b>Educational Resources</b>								
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Prepared by: Approved by:

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Date 16/8/2010 Date 16/8/2010